CSC321 Tutorial 6:

Part 1: recurrent neural network

Part 2: combining models (Bagging & AdaBoost)

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Part 1 Recurrent neural network; see handwritten notes: http://www.cs.utoronto.ca/~yueli/CSC321_UTM_2014_files/tut6_rnn.pdf

Materials are based on course readings: Learning internal representations by error propagation, pp 354-362: http://www.cs.toronto.edu/~hinton/absps/pdp8.pdf

Part 2 combining models: Bagging (Breiman, 1996) General idea:

- 1. Sample with replacement (aka bootstrap) N'_1, \ldots, N'_m data points from the original N data points $\mathbf{X} = \{\mathbf{x}_1, \ldots, \mathbf{x}_N\}$; (input) $\mathbf{Y} = \{y_1, \ldots, y_N\}$ (response)
- 2. Train m models f_i $(j \in \{1, ..., m\})$ on the $N'_1, ..., N'_m$ data
- Perform prediction on new test data x_i to predict y_i:
 For continuous y_i:

$$\hat{y}_j = \frac{1}{m} \sum_{i=1}^m f_j(\mathbf{x}_i, \boldsymbol{\theta}_j)$$

For discrete y_i :

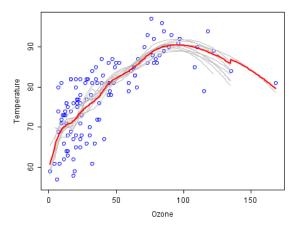
$$\hat{y}_j = \arg\max_k \sum_i I(f_j(\mathbf{x}_i, \boldsymbol{\theta}_j), k)$$

where $I(f_m(\mathbf{x}_i, \boldsymbol{\theta}_i), k)$ returns 1 if $f_m(\mathbf{x}_i, \boldsymbol{\theta}_i) = k$; 0 otherwise



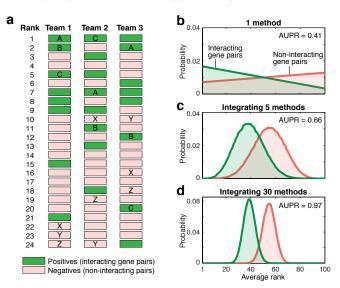
Why does Bagging work?

 Effective on "unstable" learning algorithms where small changes in the training set result in large changes in predictions (Breiman, 1996)



 $\verb|http://en.wikipedia.org/wiki/Bootstrap_aggregating|$

Wisdom of crowds for robust gene network inference (DREAM5) (Marbach et al. (2012). Nature Methods, 9(8), 796-804)



Average ranking: $r_{\mathsf{Borda}}(I) = \frac{1}{K} \sum_{i=1}^{K} r_j(I)$



AdaBoost general idea

- Given training data $\mathbf{X} = \{\mathbf{x}_1, \dots, \mathbf{x}_N\}$ with labels $\mathbf{Y} = \{y_1, \dots, y_N\}$, where $y_i \in \{-1, +1\}$ e.g., eye detection in an image of D pixels \mathbf{x}_i , where $y_i = +1$ is eye; $y_i = -1$ for non-eye;
- Task: Seek a strong classifier by combining K weak classifiers to predict y_i from the training data as accurate as possible
- Intuition: Mistakes made by the k^{th} weak classifier should be taken more seriously by the $(k+1)^{th}$ classifier
- NB: The weak classifiers must be reasonably better than random guess (i.e., more accurate than 50% chance of making a right/wrong decision by tossing a coin)

Algorithm 1 AdaBoost

for k = 1 to K classifiers do

Fit weak classifier k to minimize the objective function:

$$\epsilon_k = \frac{\sum_i w_i^{(k)} I[f_k(\mathbf{x}_i, \boldsymbol{\theta}_k) \neq y_i]}{\sum_i w_i^{(k)}}$$
(1)

$$\alpha_k = \ln(\frac{1 - \epsilon_k}{\epsilon_k}) > 0 \tag{2}$$

 $\mbox{for } \mbox{$i=1$ to N training cases \mbox{do}} \label{eq:cases}$

$$w_i^{(k+1)} = w_i^{(k)} e^{\alpha_k I[f_k(\mathbf{x}_i, \boldsymbol{\theta}_k) \neq y_i]}$$
(3)

end for end for

Final prediction:

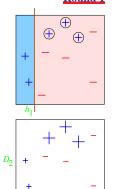
$$\hat{y}_i = sign\left(\sum_k \alpha_k f_k(\mathbf{x}_i, \boldsymbol{\theta}_k)\right) \tag{4}$$

Toy Example

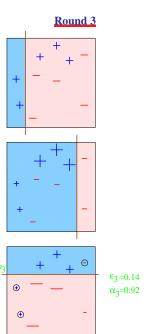


Round 1

 $\begin{matrix} \epsilon_{1}=&0.30\\ \alpha_{1}=&0.42\end{matrix}$

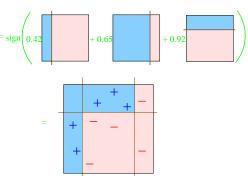


Round 2 ++ $\epsilon_2 = 0.21$ $\alpha_2 = 0.65$ _ h₂ D_3



Final Hypothesis

H final



* See demo at www.research.att.com/~yoav/adaboost

TA office hours before midterm:

12-1:30 March 5 (Wednesday next week) at DV1160