CSC 108H1 Fall 2007 Duration — 30 min Aids allowed: no	nutes	om:
Last Name:	First Name	:
Lecture	Section: L0101 Ins	structor: Campbell
(Please fill out the ide	this page until you have receiventification section above, wre he test, and read the instruction Good Luck!	ite your name on the back
-	tions on 6 pages (including this one). colease make sure that your copy is cor	# 1: / 10
Comments are not required	except where indicated, although they y may also get you part marks if you c	w may help # 2:/ 6
out how to write the code. If you use any space for rough	gh work, indicate clearly what you was	nt marked. TOTAL:/16

Question 1. [10 MARKS]

Complete the following functions.

```
Part (a) [4 MARKS]

def read_player_location_data(f):
    '''f is an open text file containing lines of the form:
        player_num:team_name:x:y

    Return a dictionary that contains (player_num, team_name) tuples as keys and (x, y) tuples as values.

    team_name is a str that may contain letters, numbers, and spaces.
    player_num, x and y are ints.
    '''
```

Part (b) [6 MARKS] You may assume that colour values are in the range 0-255, and the x and y coordinates are in the range 0-99.

def display_player_locations(teams, players):

'''Return a 100x100 picture with a black background with the (x, y) location for each player from the dictionary players coloured according to her team's colour in the dictionary teams.

Dictionary teams contains team_names as keys, and (red_value, blue_value, green_value) tuples as values.

Dictionary players contains (player_num, team_name) tuples as keys, and (x, y) tuples as values.

red_value, blue_value, green_value, player_num, x and y are ints.
team_name is a str that may contain letters, numbers, and spaces.
,,,

Question 2. [6 MARKS]

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Recall that you wrote the following function in Assignment 4:

```
def increment_count(d, key):
    '''Increment the integer associated with the str key in dict d if the key
    is already in the dictionary; add the key to the dictionary with value
    1 if key is not in d.
    '''
```

Complete the following functions. You may use increment_count in either function.

```
Part (a) [2 MARKS]

def count_items(L):
    '''Return a dictionary where the keys are the items of list L and the values are the number of times that each item occurs in L.
```

Part (b) [4 MARKS] For function mode, you may assume len(L) >= 1. You may also use count_items.

def mode(L):
 '''Return the mode of list L. (The mode is the item that occurs most frequently.) If there is more than one mode, return any one of them.
 ''''

Short Python function/method descriptions:

```
__builtins__:
  len(x) -> integer
   Return the length of the list or string x.
  open(name[, mode]) -> file object
    Open a file using the file() type and return a file object.
 range([start,] stop[, step]) -> list of integers
   Return a list containing an arithmetic progression of integers.
   range(i, j) returns [i, i+1, i+2, ..., j-1]; start defaults to 0.
   When step is given, it specifies the increment (or decrement).
str:
 S.find(sub) -> integer
   Return the lowest index in S where the string sub is found or -1 if sub
   does not occur in S.
 S.index(sub) -> integer
   Like find but raises an exception if sub does not occur in S.
 S.replace(old, new) --> string
   Return a copy of string S with all occurrences of the string old replaced
   with the string new.
 S.split([sep]) --> list of strings
   Return a list of the words in S, using string sep as the separator and
    any whitespace string if sep is not specified.
 S.strip() --> string
   Return a copy of S with leading and trailing whitespace removed.
list:
 L.append(x)
    Append x to the end of the list L.
 L.index(value) -> integer
   Returns the lowest index of value in L.
 L.insert(index, x)
    Insert x at position index.
 L.sort()
   Sorts the list in ascending order.
dict:
 D.get(k) --> value
   Return the value associated with the key k in D.
 D.has_key(k) --> boolean
   Return True if k is a key in D and False otherwise.
 D.keys() --> list of keys
   Return the keys of D.
 D.values() --> list of values
   Return the values associated with the keys of D.
  get_blue(pixel) --> int, get_red(pixel) --> int, get_green(pixel) --> int
   Return the value of the specified color (between 0 and 255) in the given pixel.
  get_pixel(picture, x, y) --> pixel
   Return the pixel at the location (x, y) in the given picture.
  get_pixels(picture) --> list
   Takes a picture as input and returns the sequence of pixel objects in the picture.
 make_empty_picture(width, height) --> picture
   Return a blank (black) picture of the given dimensions.
  set_blue(pixel, value), set_green(pixel, value), set_red(pixel, value)
   Set the specified color component in the given pixel to the given value.
```

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