



Features and classification

CSC401/2511 – Natural Language Computing – Fall 2024
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University of Toronto

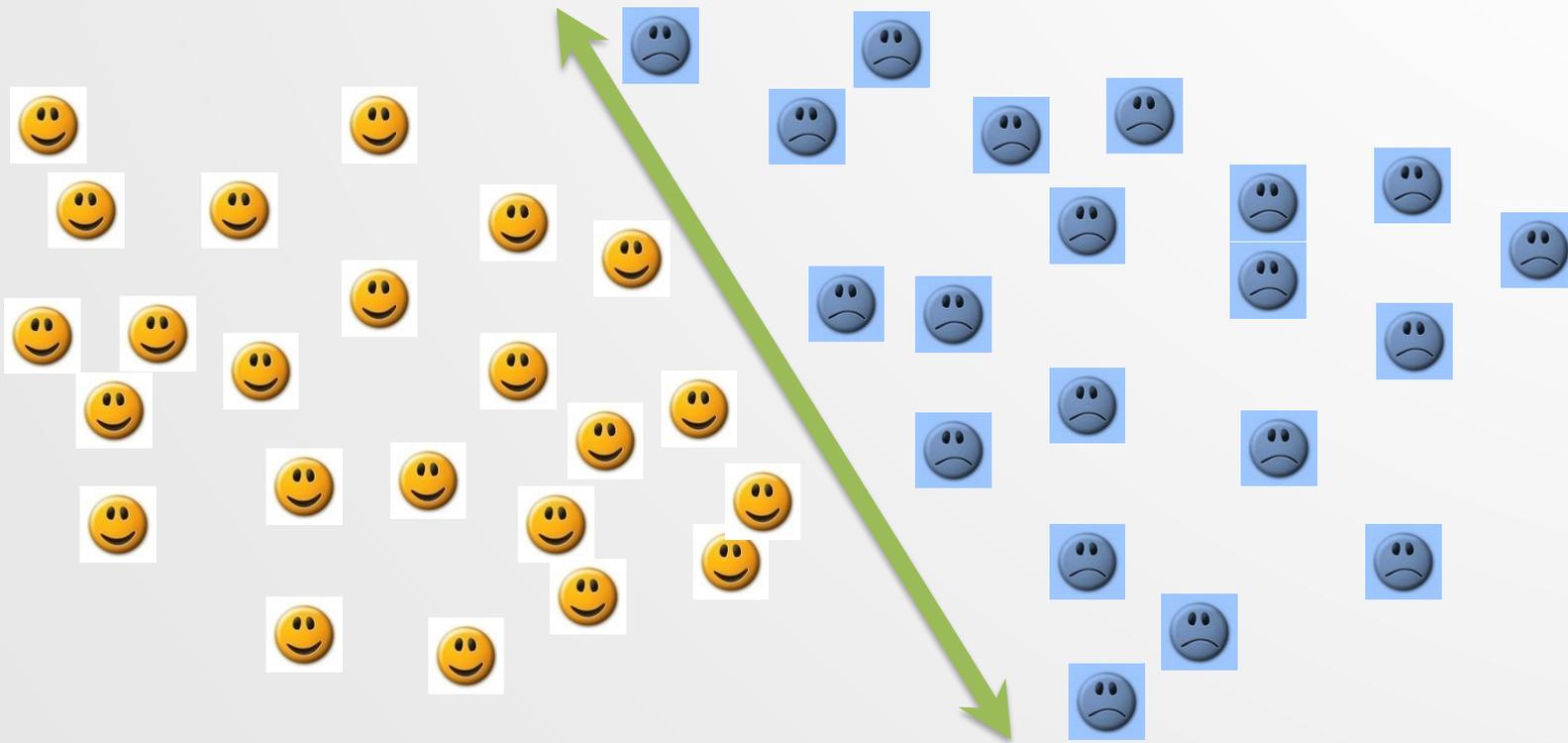
Lecture 3 overview

- Today:
- **Classification** overview
- Quick introduction to Text Classification
- **Feature extraction** from text.
 - How to pick the right features?
 - Grammatical ‘parts-of-speech’.
 - (even when nobody is speaking)
- Some slides *may* be based on content from Bob Carpenter, Dan Klein, Roger Levy, Josh Goodman, Dan Jurafsky, and Christopher Manning.

Classification

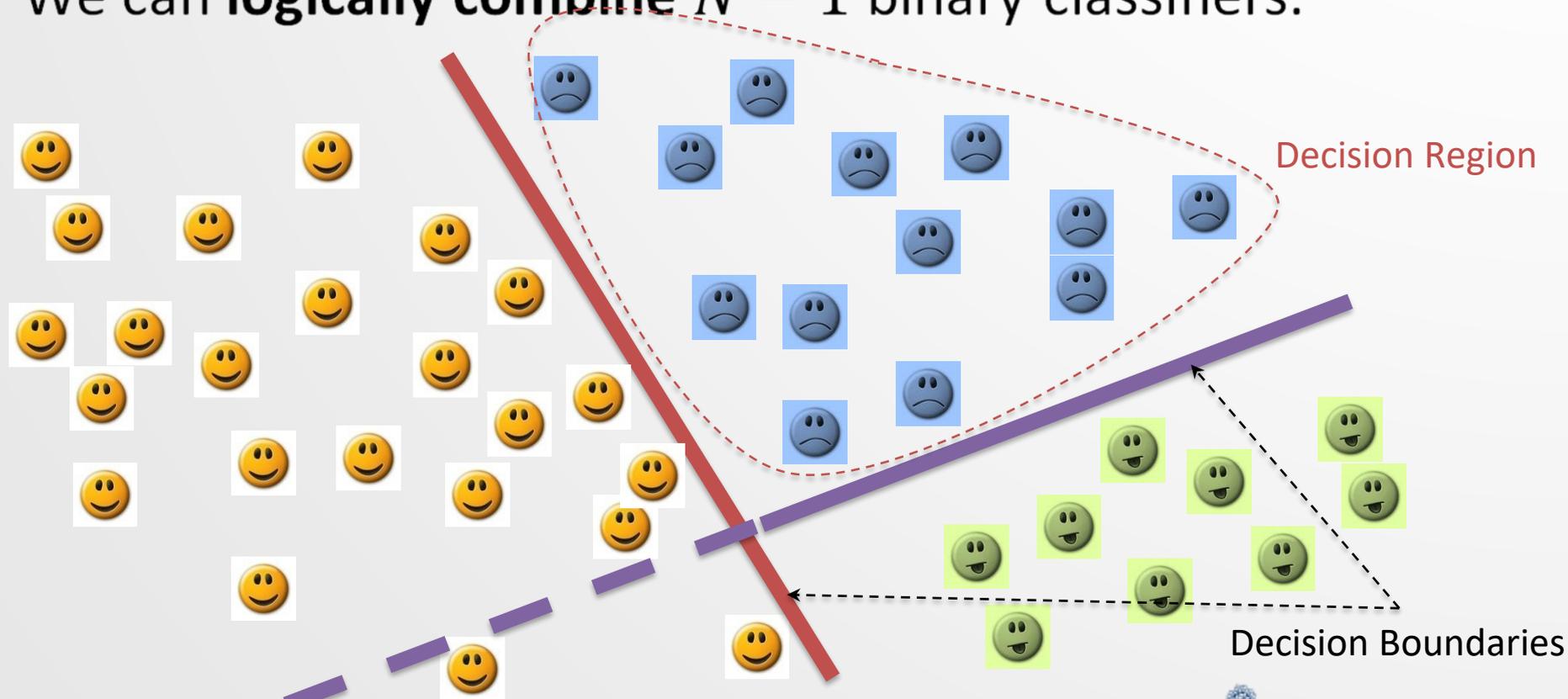
Binary and linearly separable

- Perhaps the easiest case.
 - Extends to dimensions $d \geq 3$, line becomes (hyper-)plane.



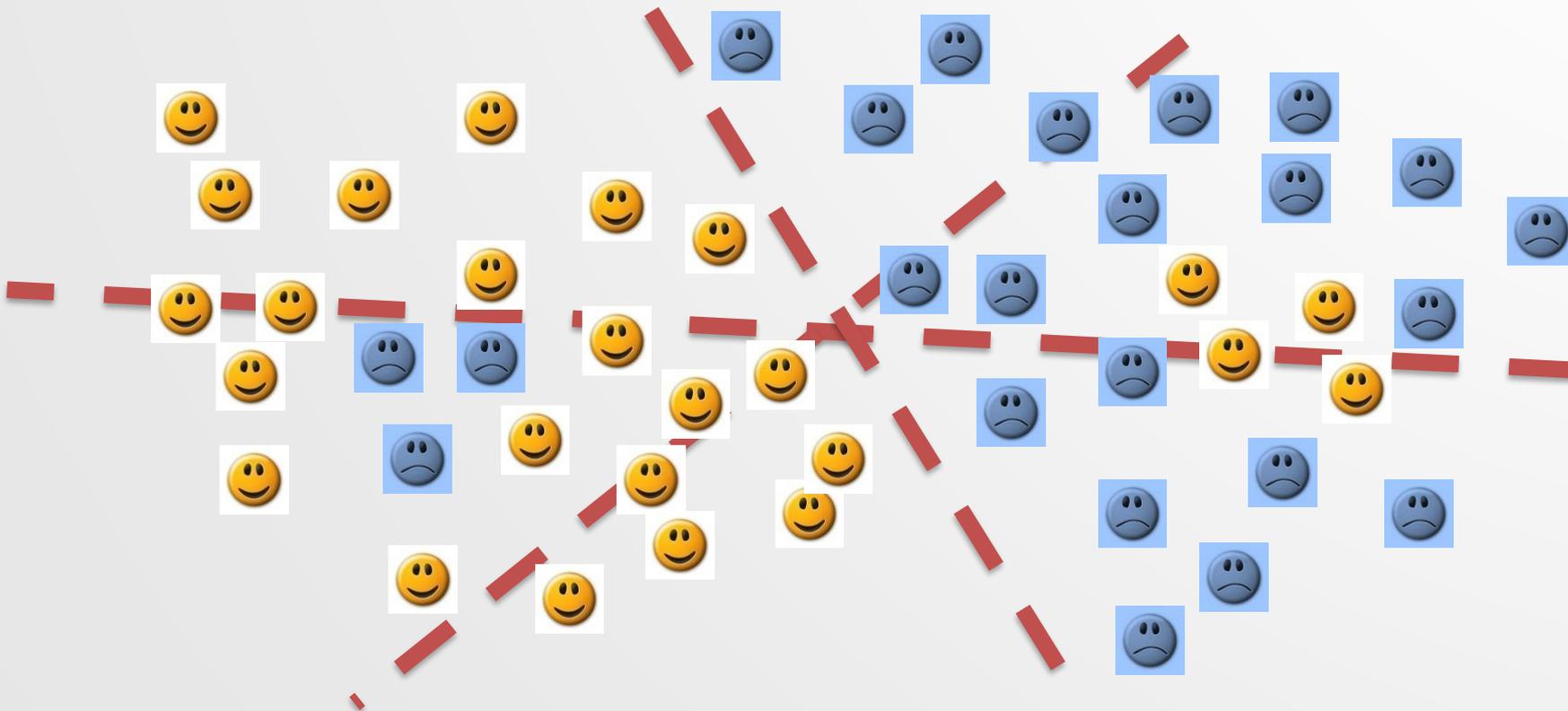
N-ary and linearly separable

- A bit harder – random guessing gives $\frac{1}{N}$ accuracy (given equally likely classes).
- We can **logically combine** $N - 1$ binary classifiers.



Class holes

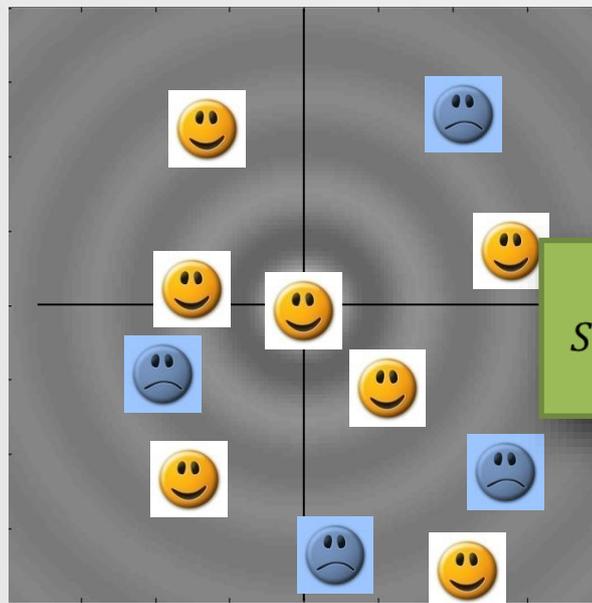
- Sometimes it can be impossible to draw *any* lines through the data to separate the classes.
 - *Are those troublesome points noise or real phenomena?*



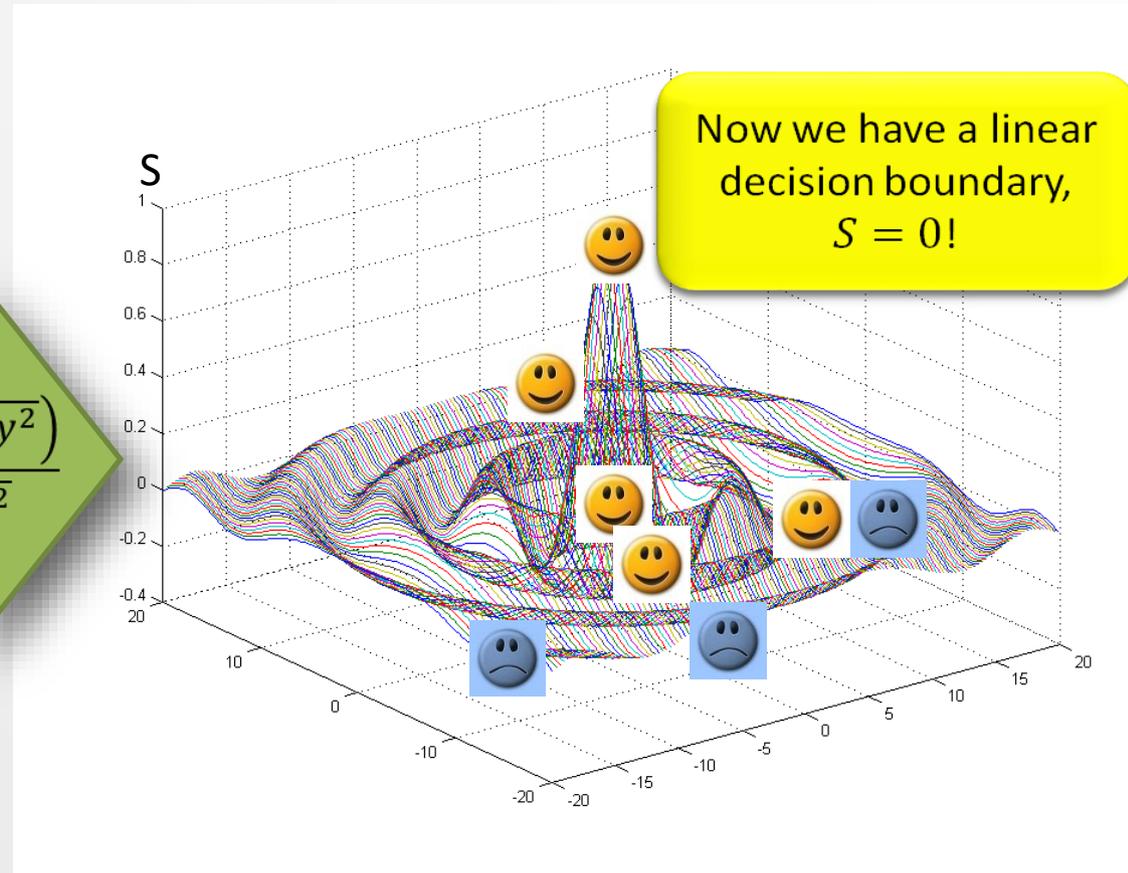
The kernel trick

- We can sometimes linearize a non-linear case by moving the data into a higher dimension with a **kernel function**.

E.g.,



$$S = \frac{\sin(\sqrt{x^2 + y^2})}{\sqrt{x^2 + y^2}}$$



Precision and Recall

Precision: $\frac{N_{\text{relevant \& retrieved}}}{N_{\text{retrieved}}}$

Among all **retrieved** documents, how many are relevant?

Precision in machine learning: $\frac{TP}{P}$

Recall: $\frac{N_{\text{relevant \& retrieved}}}{N_{\text{relevant}}}$

Among all **relevant** documents, how many are retrieved?

Recall in machine learning: $\frac{TP}{T}$

Note: Precision and recall has some tradeoff.

F-measure

F-measure is the weighted harmonic mean of precision and recall:

$$F = \frac{1}{\alpha \frac{1}{p} + (1-\alpha) \frac{1}{r}}$$

Where p is precision, r is recall, and $\alpha \in [0,1]$.

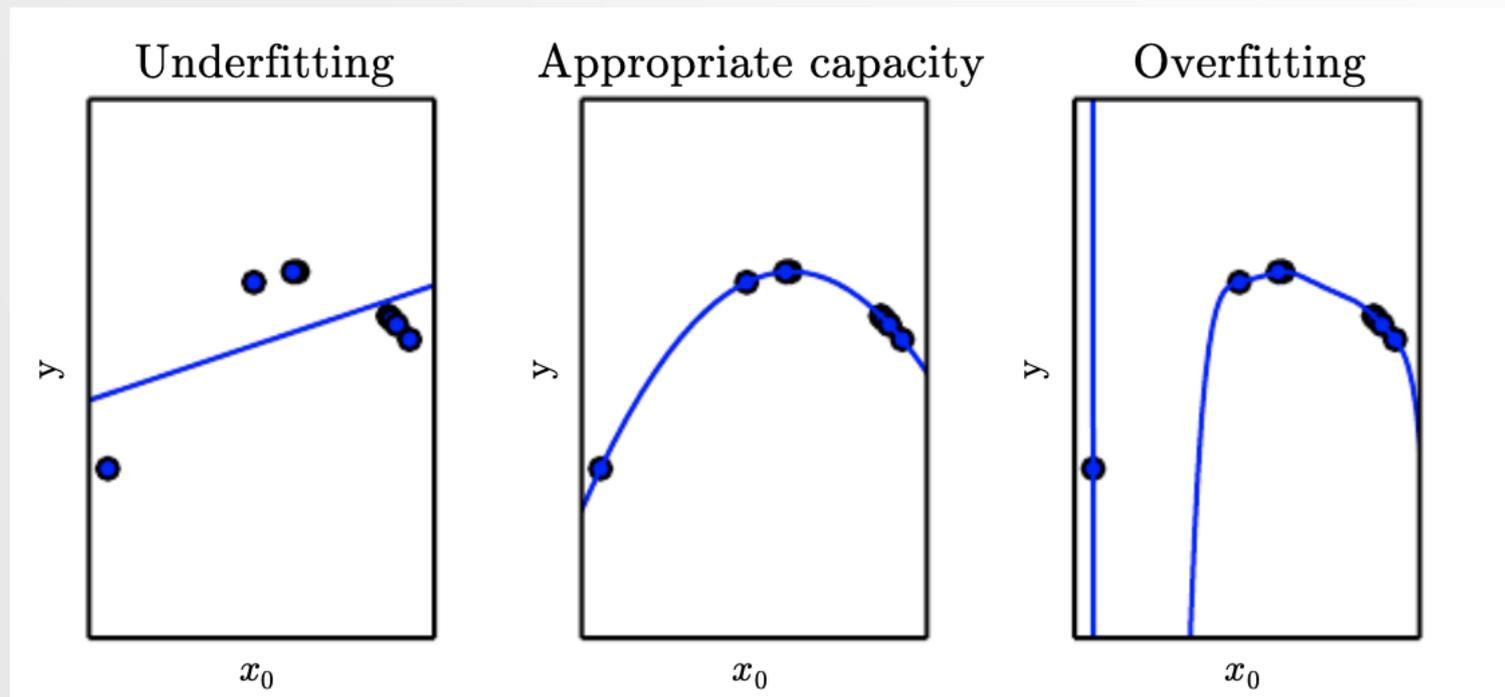
Notes:

When $\alpha = \frac{1}{2}$, we have $F_1 = \frac{2pr}{p+r}$

If either of precision or recall is 0 (i.e., true positive count $TP = 0$), then F is arbitrarily set to 0.

Capacity and over/under-fitting

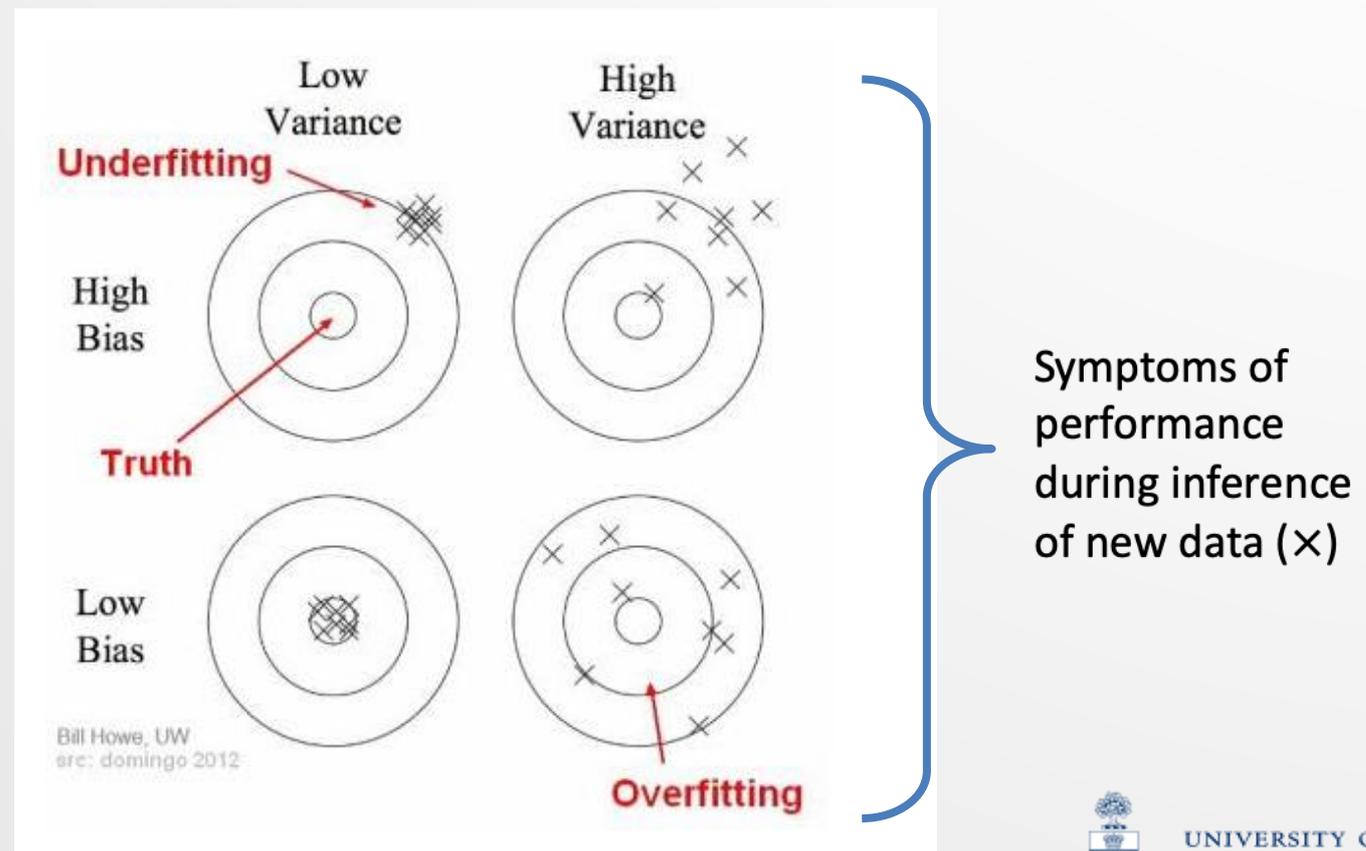
- A central challenge in machine learning is that our models should **generalize** to unseen data, so we need to set our (hyper-)parameters appropriately.



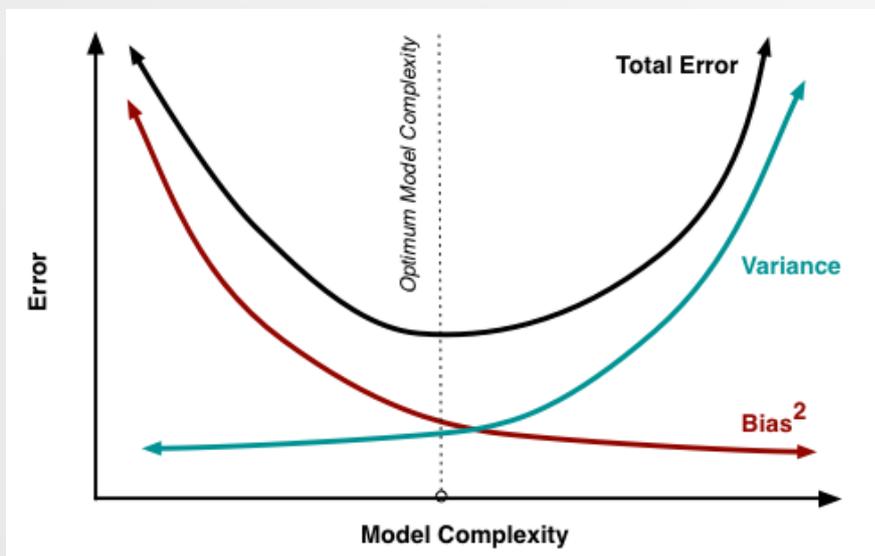
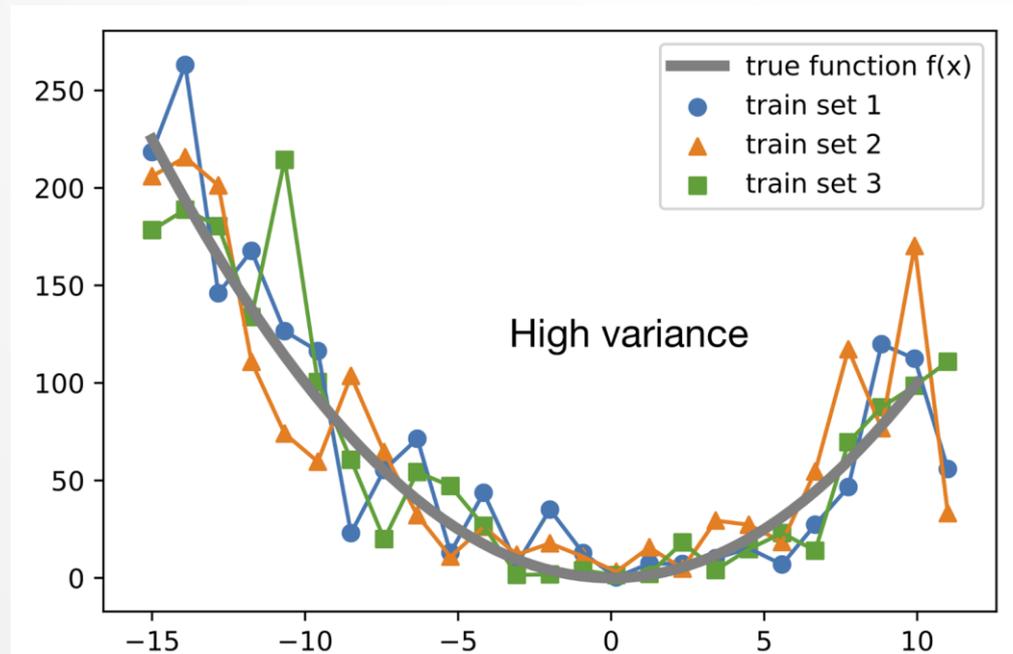
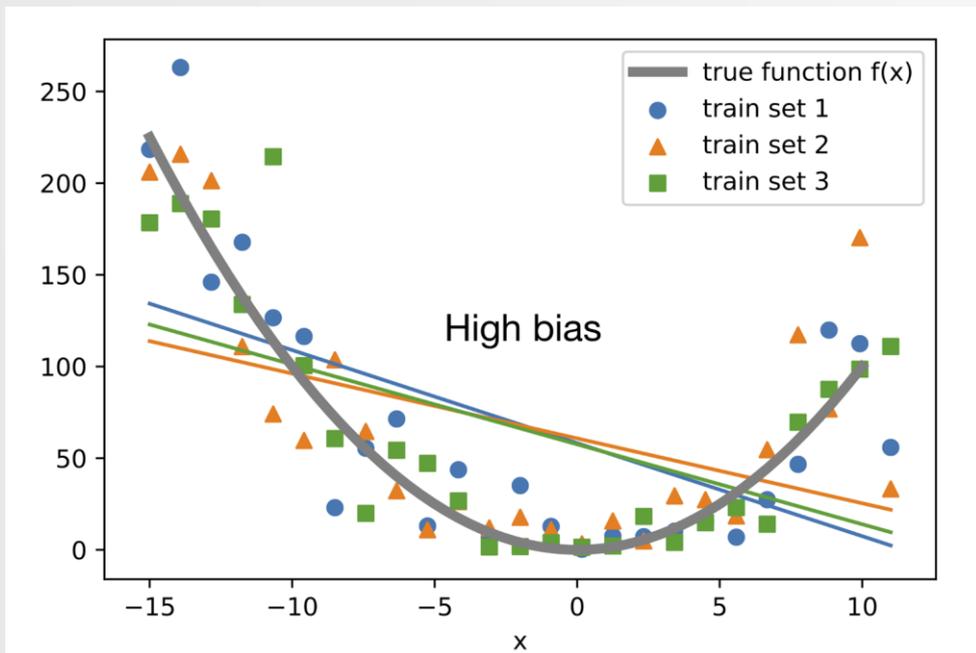
From Goodfellow

Capacity and over/under-fitting

- A central challenge in machine learning is that our models should **generalize** to unseen data, so we need to set our (hyper-)parameters appropriately.

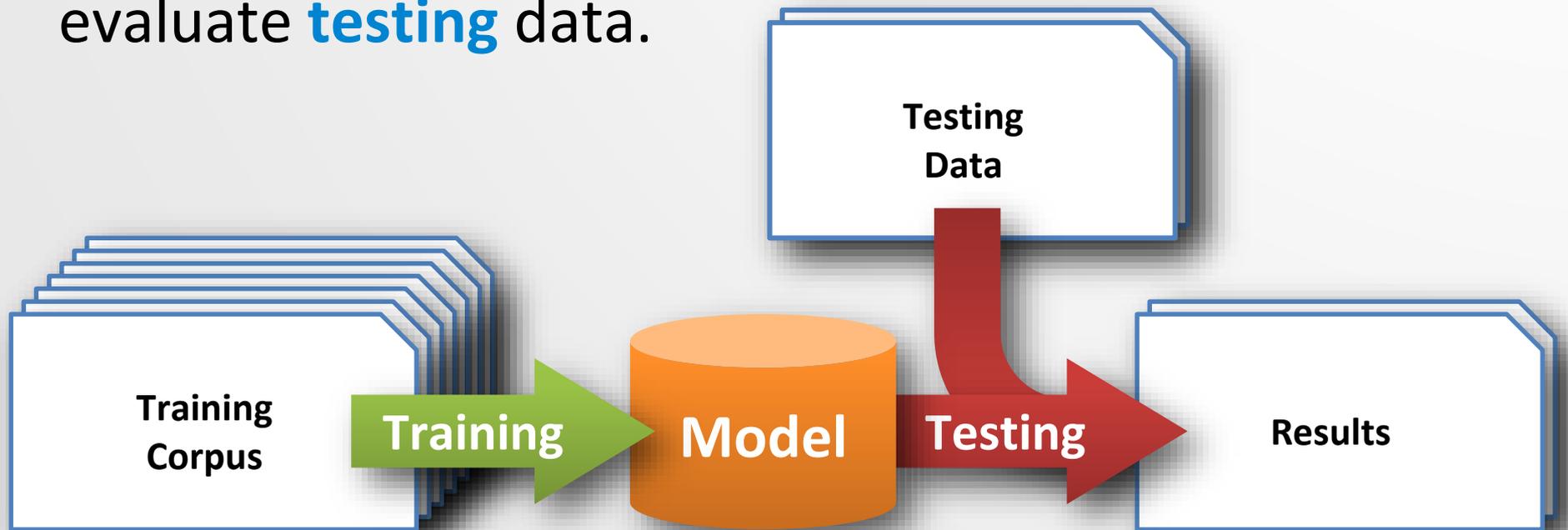


Bias and Variance



General process

1. We gather a big and relevant **training** corpus.
2. We learn our **parameters** (e.g., probabilities) from that corpus to build our **model**.
3. Once that model is fixed, we use those probabilities to evaluate **testing** data.



General process

- Often, **training data** consist of 80% to 90% of the available data.
 - Often, some subset of *this* is used as a **validation/development set**.
- **Testing data** are **not** used for training but often come from the same *corpus*.
 - It often consists of the remaining available data.
 - Sometimes, it's important to **partition** speakers/writers so they **don't** appear in both training and testing.
 - *But what if we just partitioned (un)luckily??*

Better process: K -fold cross-validation

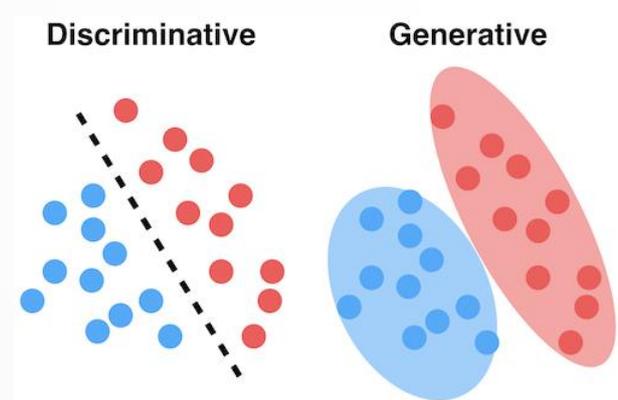
- **K -fold cross validation**: n . splitting all data into K **partitions** and iteratively testing on each after training on the rest (report means and variances).

| | Part 1 | Part 2 | Part 3 | Part 4 | Part 5 | |
|-------------|--------|--------|--------|--------|--------|----------|
| Iteration 1 | | | | | | : Err1 % |
| Iteration 2 | | | | | | : Err2 % |
| Iteration 3 | | | | | | : Err3 % |
| Iteration 4 | | | | | | : Err4 % |
| Iteration 5 | | | | | | : Err5 % |

5-fold cross-validation

| | |
|--|--------------|
| | Testing Set |
| | Training Set |

(Some) Types of classifiers



- **Generative** classifiers model the data.
 - Parameters set to maximize likelihood of training data.
 - We can *generate* new observations from these.
 - e.g., hidden Markov models

Vs.

- **Discriminative** classifiers emphasize **class boundaries**.
 - Parameters set to minimize error on training data.
 - e.g., support vector machines, decision trees.
- ...*What do class boundaries look like in the data?*

Quick Intro to Text Classification

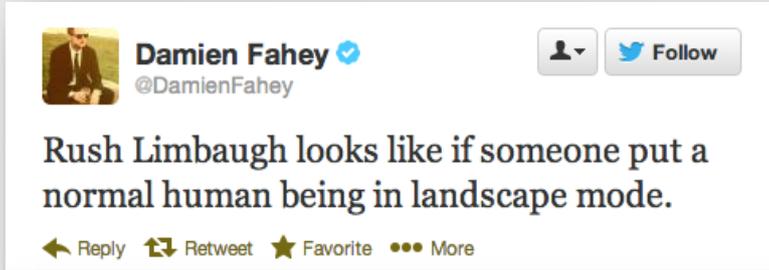
From Technology Upskilling Machine Learning Software Foundations by En-Shiun Annie Lee

Features

- **Feature:** *n.* A measurable **variable** that is (*or should be*) **distinctive** of something we want to model.
- We often choose features to **classify** something.
 - e.g., an emotional, whiny **tone** is likely to indicate that the speaker is not professional, scientific, nor political.
 - Note that in neural networks, e.g., ‘**features**’ refer to something distinctive but often not *nameable*.
- We often need **various, heterogeneous** features to adequately model something,
e.g. tone plus aspects of grammar.

Example: Feature vectors

- Values for several features of an **observation** can be put into a single **vector**.



| # proper nouns | # 1 st person pronouns | # commas |
|----------------|-----------------------------------|----------|
| 2 | 0 | 0 |



| | | |
|---|---|---|
| 5 | 0 | 0 |
|---|---|---|



| | | |
|---|---|---|
| 0 | 1 | 1 |
|---|---|---|

Feature vectors

- Features should be useful in **discriminating** between categories.

Table 3: Features to be computed for each text

- Counts:
 - First person pronouns
 - Second person pronouns
 - Third person pronouns
 - Coordinating conjunctions
 - Past-tense verbs
 - Future-tense verbs
 - Commas
 - Colons and semi-colons
 - Dashes
 - Parentheses
 - Ellipses
 - Common nouns
 - Proper nouns
 - Adverbs
 - *wh*-words
 - Modern slang acroynms
 - Words all in upper case (at least 2 letters long)
- Average length of sentences (in tokens)
- Average length of tokens, excluding punctuation tokens (in characters)
- Number of sentences

Higher values → this person is referring to themselves (to their opinion, too?)

Higher values → looking forward to (or dreading) some future event?

Lower values → this tweet is more formal. Perhaps not overly sentimental?

Different features for different tasks

- **Alzheimer's disease** involves atrophy in the brain.
 - Excessive **pauses** (acoustic disfluencies),
 - Excessive **word type repetition**, and
 - Simplistic or **short** sentences.
 - '**function words**' like *the* and *an* are often **dropped**.
- To **diagnose** Alzheimer's disease, one might measure:
 - **Proportion** of utterance spent in **silence**.
 - **Entropy** of **word type** usage.
 - **Number** of word **tokens** in a sentence.
 - **Number** of prepositions and determiners (explained shortly).

Features in Sentiment Analysis

- **Sentiment analysis** can involve detecting:
 - **Stress or frustration** in a conversation.
 - **Interest, confusion, or preferences.** Useful to marketers.
 - e.g., *'got socks for xmas wanted #ps5 fml'* 
 - **Deceit.** e.g., *'Let's watch Netflix and chill.'*
- Complicating factors include **sarcasm, implicitness**, and a **subtle** spectrum from **negative** to **positive** opinions.
- **Useful features** for sentiment analyzers include:
 - Trigrams.
 - First-person pronouns.
 - Passive voice.

What does this mean?

Pronouns? Voice?

Pre-processing

- **Pre-processing** involves **preparing** your data to make feature extraction easier or more valid.
 - E.g., **punctuation** likes to press up against words. The sequence “*example,*” should be counted as **two** tokens – not one.
 - We separate the punctuation, as in “*example ,*”.



- **There is no perfect pre-processor.**

Mutually exclusive approaches can often **both** be justified.

- E.g., Is *Newfoundland-Labrador* **one** word type or **two**?
 - Each answer has a unique implication for splitting the dash.
- Often, **noise-reduction** removes *some* information.
- Being **consistent** is important.

Parts of Speech

Parts-of-speech (PoS)

- Linguists like to group words according to their **structural function** in building sentences.
 - This is similar to grouping Lego by their shapes.
- **Part-of-speech:** *n.* lexical category or morphological class.

Nouns collectively constitute a part-of-speech
(called *Noun*)

Example parts-of-speech

| Part of Speech | Description | Examples |
|----------------|--|---------------------------------------|
| Noun | is usually a person, place, event, or entity. | <i>chair, pacing, monkey, breath.</i> |
| Verb | is usually an action or predicate. | <i>run, debate, explicate.</i> |
| Adjective | modifies a noun to further describe it. | <i>orange, obscene, disgusting.</i> |
| Adverb | modifies a verb to further describe it. | <i>lovingly, horrifyingly, often</i> |

Example parts of speech

| Part of Speech | Description | Examples |
|----------------|--|---|
| Preposition | Often specifies aspects of space, time, or means. | <i>around, over, under, after, before, with</i> |
| Pronoun | Substitutes for nouns; referent typically understood in context. | <i>I, we, they</i> |
| Determiner | logically quantify words, usually nouns. | <i>the, an, both, either</i> |
| Conjunction | combines words or phrases. | <i>and, or, although</i> |

Content categories

- Some PoSs convey content labels more than function or linguistic structure.
 - Usually nouns, verbs, adjectives, adverbs.
 - **Content** categories are usually multifarious.
 - e.g., there are more **nouns** than **prepositions**.
 - **New** content words are continually **added**
e.g., *an app, to google, to misunderestimate*.
 - Some **archaic** content words go **extinct**.
e.g., *fumificate, v., (1721-1792),
frenigerent, adj., (1656-1681),
melanochalcographer, n., (c. 1697).*

Functional parts-of-speech

- Some PoS are '**glue**' that holds others together.
 - E.g., prepositions, determiners, conjunctions.
 - **Functional** PoS usually cover a **small** and **fixed** number of word types (i.e., a '**closed class**').
- Their **semantics** depend on the contentful words with which they're used.
 - E.g., *I'm **on** time vs. I'm **on** a boat*

Grammatical features

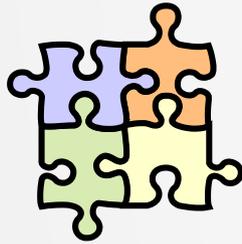
- There are several **grammatical features** that can be associated with words:
 - **Case**
 - **Person**
 - **Number**
 - **Gender**
- These features can **restrict** other words in a sentence.

Other features of nouns

- **Proper noun:** **named** things (e.g., “they’ve killed **Bill!**”)
- **Common noun:** **unnamed** things
(e.g., “they’ve killed the **bill!**”)

- **Mass noun:** **divisible** and **uncountable**
(e.g., “**butter**” split in two gives two piles of butter – not two ‘*butters*’)
- **Count noun:** **indivisible** and **countable**.
(e.g., a “**pig**” split in two does not give two pigs)

Agreement



- Parts-of-speech **should** match (i.e., **agree**) in certain ways.
- **Articles** 'have' to **agree** with the **number** of their **noun**
 - e.g., "these pretzels are making me thirsty"
 - e.g., "a winters are coming"
- **Verbs** 'have' to **agree** (at least) with their **subject** (in English)
 - e.g., "the dogs eats the gravy" **no number agreement**
 - e.g., "Yesterday, all my trouble is em so far away"
bad tense – should be past tense *seemed*
 - e.g., "Can you handle me the way I are?"



Tagging

PoS tagging

- **Tagging:** *v.g.* the process of **assigning a part-of-speech** to each word in a sequence.
- E.g., using the **‘Penn treebank’** tag set (see appendix):

| | | | | | | | | |
|-------------|-----|-------|-----|-----|------|---------|----|-------|
| Word | The | nurse | put | the | sick | patient | to | sleep |
| Tag | DT | NN | VBD | DT | JJ | NN | IN | NN |

Ambiguities in parts-of-speech

- Word types can have many parts-of-speech.
 - E.g., *back*:
 - *The **back**/JJ door* (adjective)
 - *On its **back**/NN* (noun)
 - *Win the voters **back**/RB* (adverb)
 - *Promise to **back**/VB you in a fight* (verb)
- We want to determine the **appropriate** tag for a given *token* in its context.

Why is tagging useful?

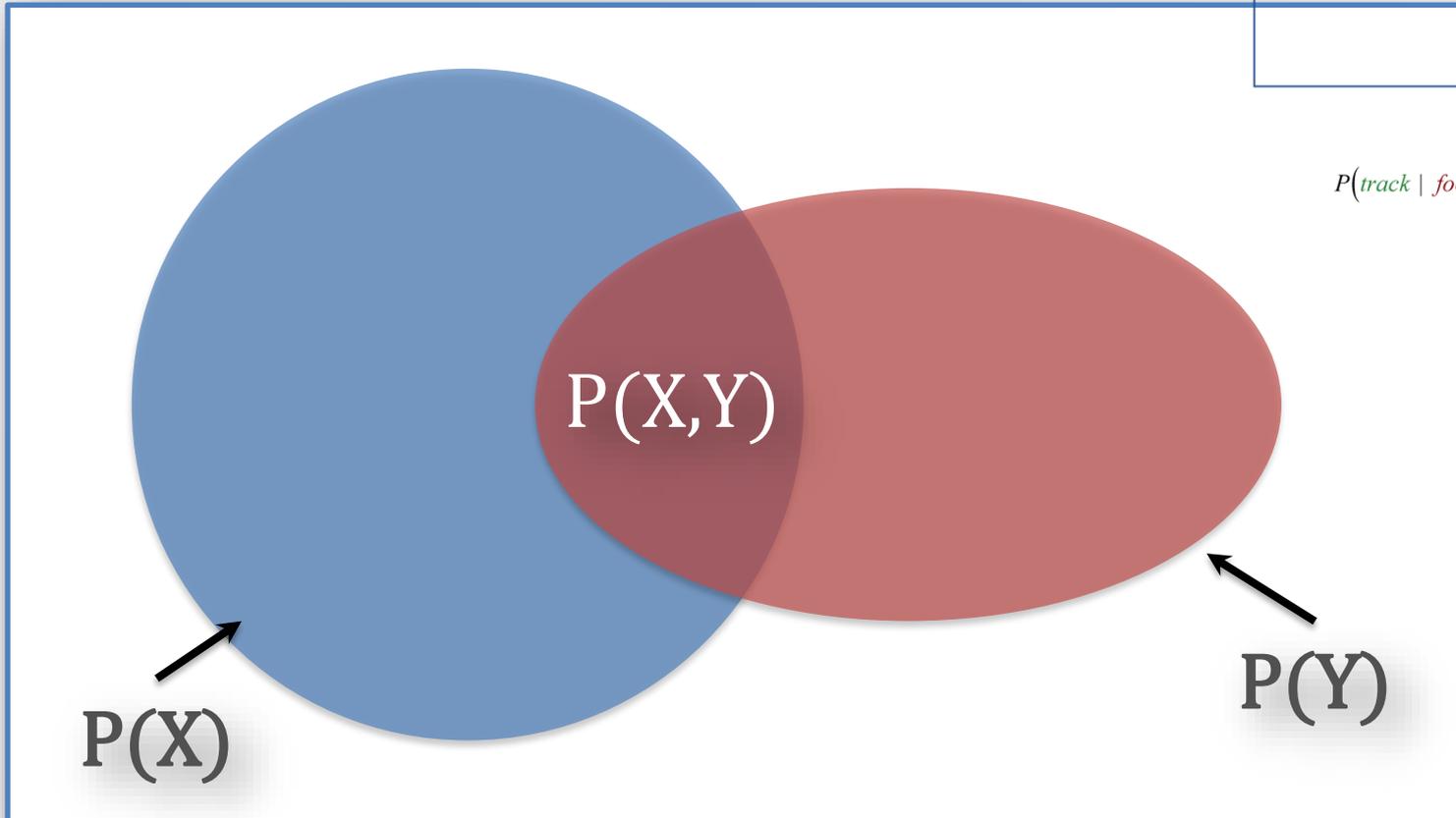
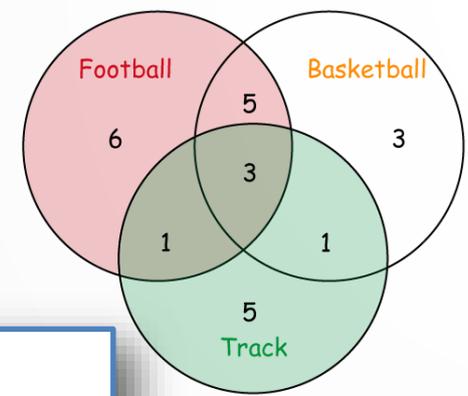
- First step towards many practical purposes.
 - **Speech synthesis:** how to pronounce text
 - *I'm conTENT/JJ* vs. *the CONtent/NN*
 - *I obJECT/VBP* vs. *the OBject/NN*
 - *I lead/VBP ("I iy d")* vs. *it's lead/NN ("I eh d")*
 - **Information extraction:**
 - Help to find names and relations.
 - **Machine translation:**
 - Help to identify phrase boundaries
 - **Explainability?**

Tagging as classification

- We have access to a **sequence of observations** and are expected to decide on the best assignment of a **hidden variable**, i.e., the PoS

| | | | | | | |
|-----------------|-------------|------------|-----------|-----------|-----------|-----------|
| Hidden variable | | | | NN | | |
| | | | | VB | | |
| | | VBN | | JJ | | NN |
| | PRP | VBD | TO | RB | DT | VB |
| | Observation | she | promised | to | back | the |

Reminder: Bayes' Rule



$$P(\text{track} | \text{football}) = \frac{P(\text{track} \cap \text{football})}{P(\text{football})} = \frac{\left(\frac{4}{24}\right)}{\left(\frac{15}{24}\right)} = \frac{4}{15}$$

$$P(X, Y) = P(X)P(Y|X)$$

$$P(X, Y) = P(Y)P(X|Y)$$

$$P(X|Y) = \frac{P(X)}{P(Y)} P(Y|X)$$

Statistical PoS tagging

- Determine the **most likely** tag sequence $t_{1:n}$ by:

$$\operatorname{argmax}_{t_{1:n}} P(t_{1:n}|w_{1:n}) = \operatorname{argmax}_{t_{1:n}} \frac{P(w_{1:n}|t_{1:n})P(t_{1:n})}{P(w_{1:n})}$$

By Bayes' Rule

$$= \operatorname{argmax}_{t_{1:n}} \frac{P(w_{1:n}|t_{1:n})P(t_{1:n})}{\cancel{P(w_{1:n})}}$$

Only maximize numerator

$$\approx \operatorname{argmax}_{t_{1:n}} \prod_i^n P(w_i|t_i)P(t_i|t_{i-1})$$

Assuming independence

Assuming Markov

Those are hidden Markov models!

- We'll see these soon...

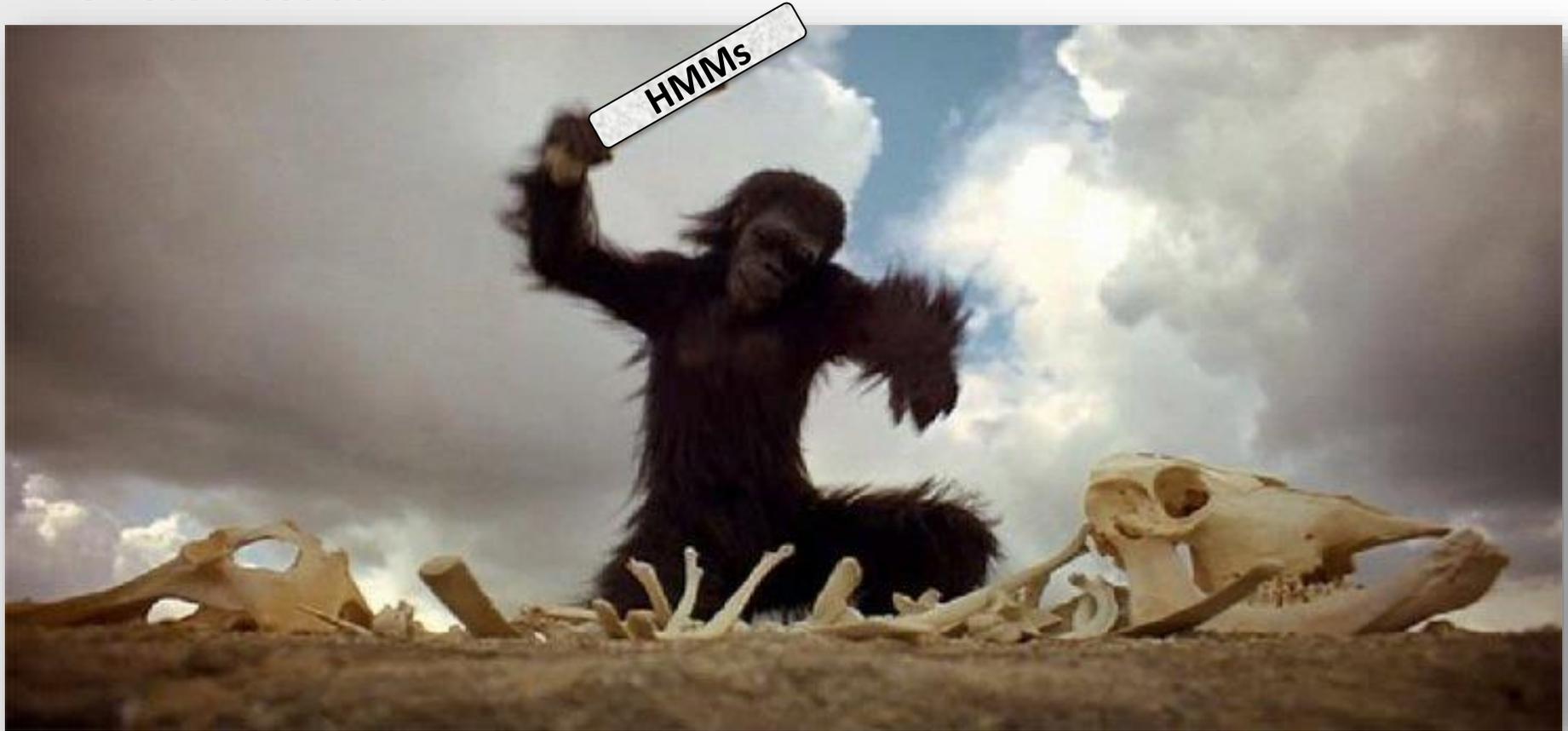


Image sort of from *2001: A Space Odyssey*
by MGM pictures

Word likelihood probability $P(w_i|t_i)$

- **VBZ** (verb, 3rd person singular present) is likely *is*.
- Compute $P(\mathbf{is}|VBZ)$ by **counting** in a corpus that has **already** been **tagged**:

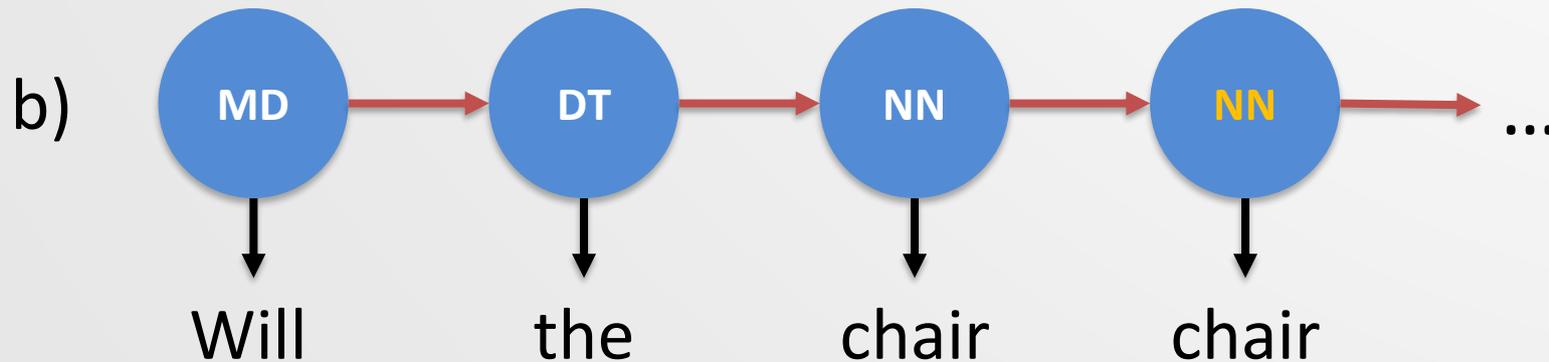
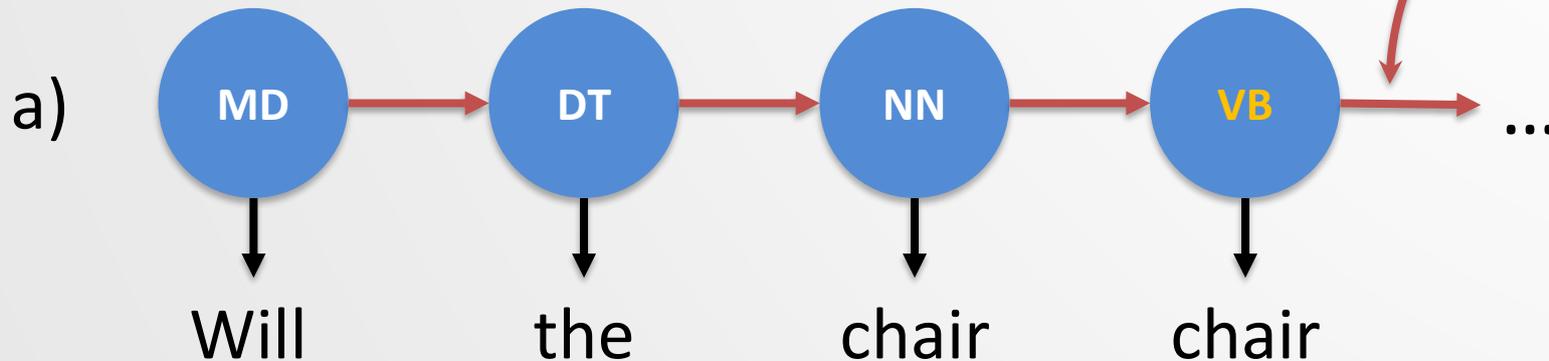
$$P(w_i|t_i) = \frac{\text{Count}(w_i \text{ tagged as } t_i)}{\text{Count}(t_i)}$$

e.g.,

$$P(\mathbf{is}|VBZ) = \frac{\text{Count}(\mathbf{is} \text{ tagged as } VBZ)}{\text{Count}(VBZ)} = \frac{10,073}{21,627} = 0.47$$

Tag-transition probability $P(t_i | t_{i-1})$

- *Will/MD the/DT chair/NN chair/?? the/DT meeting/NN from/IN that/DT chair/NN?*



Lecture Review Slide

- What are some examples of Text Classification
- **What are features?**
 - What are unique features for the specific tasks of sentiment analysis versus spam detection?
 - What are some words with multiple POS tags?
 - Compute Baye's rule for the POS tagging for an example.

Let's summarize a few of the classifiers from
Assignment 1

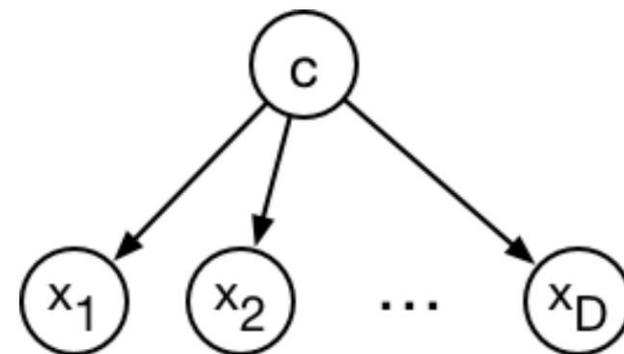
Naïve Bayes and SoftMax

- Broadly, Bayesian probability conceives of probability *not* as frequency of some phenomenon occurring, but rather as an expectation related to our own certainty.
- Given an observation x , **Naïve Bayes** simply chooses the class $c \in C$ that maximizes $P(c | x)$.
 - This can be done in many ways.

$$\operatorname{argmax}_c P(c|x) = \frac{P(c)}{\cancel{P(x)}} P(x|c)$$

Estimate the $P(\cdot)$ using Gaussians, or...

Bayesian Classifier



Given features $\mathbf{x} = [x_1, x_2, \dots, x_D]^T$

want to compute class probabilities using Bayes Rule:

$$\underbrace{p(c|\mathbf{x})}_{\text{Pr. class given feature}} = \frac{\overbrace{p(\mathbf{x}|c)}^{\text{Pr. feature given class}} p(c)}{p(\mathbf{x})}$$

In words,

$$\text{Posterior for class} = \frac{\text{Pr. of feature given class} \times \text{Prior for class}}{\text{Pr. of feature}}$$

To compute $p(c|\mathbf{x})$ we need: $p(\mathbf{x}|c)$ and $p(c)$.

Independence Assumption

- ▶ Naive assumption: The features x_i are conditionally independent given the class c .
- ▶ Allows us to decompose the joint distribution:

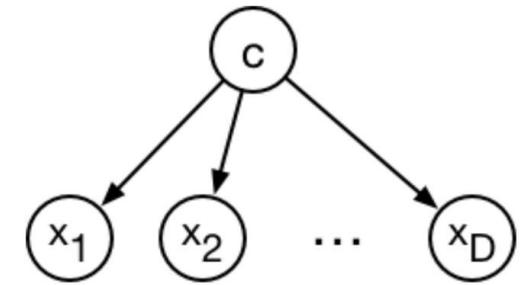
$$p(c, x_1, \dots, x_D) = p(c) p(x_1|c) \cdots p(x_D|c).$$

- ▶ Compact representation of the joint distribution.
 - Prior probability of class:
 - Conditional probability of feature given class:

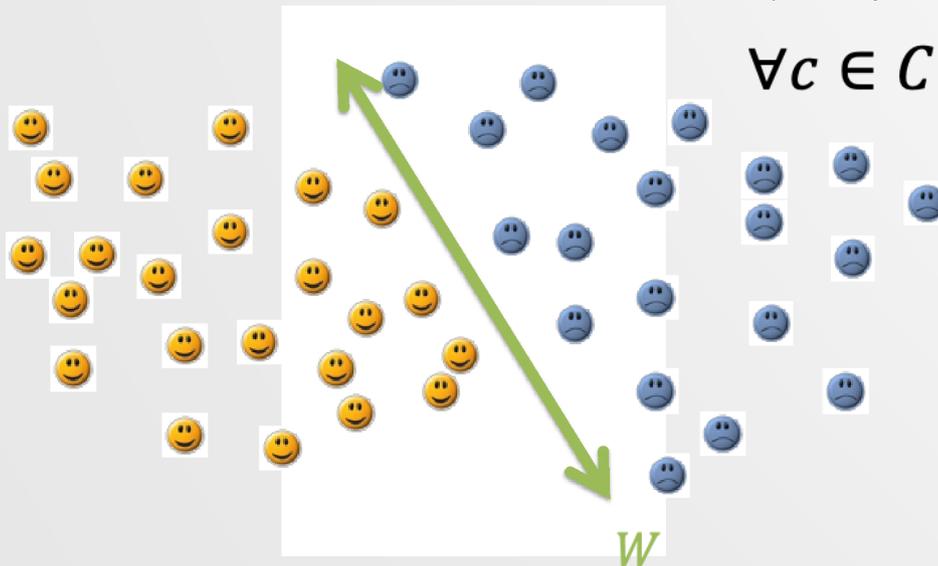
$$p(c = 1) = \pi$$

$$p(x_j = 1|c) = \theta_{jc}$$

Naïve Bayes and SoftMax



- Assume $x \in \mathbb{R}^d$, learning a linear decision boundary is tantamount to learning $W \in \mathbb{R}^{C \times d}$.



$$P(\text{Class}|\text{features}) = P(\text{features}|\text{Class}) \cdot P(\text{Class})$$

$$\forall c \in C: f_c = W[c, \dots] \cdot x = \sum_{i=1}^d W[c, i] \cdot x[i]$$

Uh oh – f_c can be negative and we want something on $[0,1]$, to be a probability.
Solution: Just raise it with an exponent

Softmax:

$$P(y|x) = \frac{\exp(f_y)}{\sum_{c=1}^C \exp(f_c)}$$

Naive Bayes: <https://www.youtube.com/watch?v=O2L2Uv9pdDA>

SoftMax: https://www.youtube.com/watch?v=8ps_JEW42xs

Example on Text: <https://www.youtube.com/watch?v=temQ8mHpe3k>

Naive Bayes on Spam: <https://youtu.be/M59h7CFUwPU>

Why Naive Bayes are Cool: <https://www.youtube.com/watch?v=8NEfn3JbINA>

Naive Bayes Properties

- ▶ An amazingly cheap learning algorithm!
- ▶ **Training time:** Estimate parameters using maximum likelihood.
 - Compute co-occurrence counts of each feature with the labels. | Requires only one pass through the data!
- ▶ **Test time:** Apply Bayes' Rule.
 - Cheap because of the model structure. For more general models, Bayesian inference can be very expensive and/or complicated.
- ▶ Analysis easily extends to prob. distributions other than Bernoulli.
- ▶ Less accurate in practice compared to discriminative models due to its “naive” independence assumption.

Readings

- J&M: 5.1-5.5 (2nd edition)
- M&S: 16.1, 16.4

Appendix – prepositions from CELEX

| | | | | | | | |
|-------|---------|---------|--------|------------|-------|-------|----|
| of | 540,085 | through | 14,964 | worth | 1,563 | pace | 12 |
| in | 331,235 | after | 13,670 | toward | 1,390 | nigh | 9 |
| for | 142,421 | between | 13,275 | plus | 750 | re | 4 |
| to | 125,691 | under | 9,525 | till | 686 | mid | 3 |
| with | 124,965 | per | 6,515 | amongst | 525 | o'er | 2 |
| on | 109,129 | among | 5,090 | via | 351 | but | 0 |
| at | 100,169 | within | 5,030 | amid | 222 | ere | 0 |
| by | 77,794 | towards | 4,700 | underneath | 164 | less | 0 |
| from | 74,843 | above | 3,056 | versus | 113 | midst | 0 |
| about | 38,428 | near | 2,026 | amidst | 67 | o' | 0 |
| than | 20,210 | off | 1,695 | sans | 20 | thru | 0 |
| over | 18,071 | past | 1,575 | circa | 14 | vice | 0 |

Appendix – particles

| | | | | | |
|-----------|---------|------------------|------------|----------|------------|
| aboard | aside | besides | forward(s) | opposite | through |
| about | astray | between | home | out | throughout |
| above | away | beyond | in | outside | together |
| across | back | by | inside | over | under |
| ahead | before | close | instead | overhead | underneath |
| alongside | behind | down | near | past | up |
| apart | below | east, etc. | off | round | within |
| around | beneath | eastward(s),etc. | on | since | without |

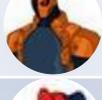
Appendix – conjunctions

| | | | | | | | |
|----------|---------|-----------|-------|-----------------|-----|----------------|---|
| and | 514,946 | yet | 5,040 | considering | 174 | forasmuch as | 0 |
| that | 134,773 | since | 4,843 | lest | 131 | however | 0 |
| but | 96,889 | where | 3,952 | albeit | 104 | immediately | 0 |
| or | 76,563 | nor | 3,078 | providing | 96 | in as far as | 0 |
| as | 54,608 | once | 2,826 | whereupon | 85 | in so far as | 0 |
| if | 53,917 | unless | 2,205 | seeing | 63 | inasmuch as | 0 |
| when | 37,975 | why | 1,333 | directly | 26 | insomuch as | 0 |
| because | 23,626 | now | 1,290 | ere | 12 | insomuch that | 0 |
| so | 12,933 | neither | 1,120 | notwithstanding | 3 | like | 0 |
| before | 10,720 | whenever | 913 | according as | 0 | neither nor | 0 |
| though | 10,329 | whereas | 867 | as if | 0 | now that | 0 |
| than | 9,511 | except | 864 | as long as | 0 | only | 0 |
| while | 8,144 | till | 686 | as though | 0 | provided that | 0 |
| after | 7,042 | provided | 594 | both and | 0 | providing that | 0 |
| whether | 5,978 | whilst | 351 | but that | 0 | seeing as | 0 |
| for | 5,935 | suppose | 281 | but then | 0 | seeing as how | 0 |
| although | 5,424 | cos | 188 | but then again | 0 | seeing that | 0 |
| until | 5,072 | supposing | 185 | either or | 0 | without | 0 |

Appendix – Penn TreeBank PoS tags

| Tag | Description | Example | Tag | Description | Example |
|-------|-----------------------|------------------------|------|-----------------------|----------------------|
| CC | coordin. conjunction | <i>and, but, or</i> | SYM | symbol | <i>+, %, &</i> |
| CD | cardinal number | <i>one, two, three</i> | TO | “to” | <i>to</i> |
| DT | determiner | <i>a, the</i> | UH | interjection | <i>ah, oops</i> |
| EX | existential ‘there’ | <i>there</i> | VB | verb, base form | <i>eat</i> |
| FW | foreign word | <i>mea culpa</i> | VBD | verb, past tense | <i>ate</i> |
| IN | preposition/sub-conj | <i>of, in, by</i> | VBG | verb, gerund | <i>eating</i> |
| JJ | adjective | <i>yellow</i> | VBN | verb, past participle | <i>eaten</i> |
| JJR | adj., comparative | <i>bigger</i> | VBP | verb, non-3sg pres | <i>eat</i> |
| JJS | adj., superlative | <i>wildest</i> | VBZ | verb, 3sg pres | <i>eats</i> |
| LS | list item marker | <i>1, 2, One</i> | WDT | wh-determiner | <i>which, that</i> |
| MD | modal | <i>can, should</i> | WP | wh-pronoun | <i>what, who</i> |
| NN | noun, sing. or mass | <i>llama</i> | WP\$ | possessive wh- | <i>whose</i> |
| NNS | noun, plural | <i>llamas</i> | WRB | wh-adverb | <i>how, where</i> |
| NNP | proper noun, singular | <i>IBM</i> | \$ | dollar sign | <i>\$</i> |
| NNPS | proper noun, plural | <i>Carolinas</i> | # | pound sign | <i>#</i> |
| PDT | predeterminer | <i>all, both</i> | “ | left quote | <i>‘ or “</i> |
| POS | possessive ending | <i>'s</i> | ” | right quote | <i>’ or ”</i> |
| PRP | personal pronoun | <i>I, you, he</i> | (| left parenthesis | <i>[, (, {, <</i> |
| PRP\$ | possessive pronoun | <i>your, one’s</i> |) | right parenthesis | <i>],), }, ></i> |
| RB | adverb | <i>quickly, never</i> | , | comma | <i>,</i> |
| RBR | adverb, comparative | <i>faster</i> | . | sentence-final punc | <i>. ! ?</i> |
| RBS | adverb, superlative | <i>fastest</i> | : | mid-sentence punc | <i>: ; ... --</i> |
| RP | particle | <i>up, off</i> | | | |

Example – Hero classification

| | Hero | Hair length | Height | Age | Hero Type |
|---------------|--|-------------|--------|-----|-----------|
| Training data |  Aquaman | 2" | 6'2" | 35 | Hero |
| |  Batman | 1" | 5'11" | 32 | Hero |
| |  Catwoman | 7" | 5'9" | 29 | Villain |
| |  Deathstroke | 0" | 6'4" | 28 | Villain |
| |  Harley Quinn | 5" | 5'0" | 27 | Villain |
| |  Martian Manhunter | 0" | 8'2" | 128 | Hero |
| |  Poison Ivy | 6" | 5'2" | 24 | Villain |
| |  Wonder Woman | 6" | 6'1" | 108 | Hero |
| |  Zatanna | 10" | 5'8" | 26 | Hero |
| Test data |  Red Hood | 2" | 6'0" | 22 | ? |