## Solutions for Tutorial Exercise 11: Approximation Algorithms

1. Q5, Chp 11, Kleinberg and Tardos. The first algorithm presented in the lecture notes for Load Balancing is an on-line algorithm, that is, the jobs can be processed as soon as they arrive. We refer to it as the FirstArrival algorithm. While the LPT algorithm obtains a better approximation ratio, it does not have this on-line property. Here we show that the FirstArrival algorithm can have an approximation ratio that is less than the worst case of 2 if the mix of jobs that it is asked to schedule is somehow restricted. For example, suppose that you have 10 machines, and need to schedule N jobs, where the  $n^{th}$  such job takes time  $t_n$ . In addition, you know the total time required for all the jobs is  $T = \sum_{n=1}^{N} t_n = 3000$ , and the time required for each individual job satisfies  $1 \le t_n \le 50$ . Show that the approximation ratio of FirstArrival for this mix of jobs is no worse than 7/6.

Solution for Q1: In the lecture notes, we showed that the optimal makespan,  $L^*$ , satisfies

$$L^* \ge \frac{1}{m} \sum_{n=1}^{N} t_n = \frac{1}{m} T.$$
 (1)

Moreover, we showed the makespan L(s) provided by the FirstArrival algorithm is the runtime for the last machine to finish, say  $L_i$ , which satisfies (slide 9):

$$(L_i - t_j) \le \frac{1}{m} \sum_{n=1}^N t_n = \frac{1}{m} T.$$
 (2)

Therefore

$$\begin{split} \frac{L(s)}{L^*} &= \frac{(L_i - t_j) + t_j}{L^*}, \\ &\leq \frac{(L_i - t_j) + t_j}{(T/m)}, \quad \text{by (1)}, \\ &\leq \frac{(T/m) + t_j}{(T/m)}, \quad \text{by (2)}, \\ &\leq \frac{(T/m) + \max(t_i)}{(T/m)}, \\ &\leq \frac{300 + 50}{300} = 7/6. \quad \text{since } \frac{1}{m}T = 300 \text{ and } t_i \leq 50. \end{split}$$

2. Q10, Chp 11, Kleinberg and Tardos. Suppose you are given a weighted graph G = (V, E, w) where G has the form of an  $n \times n$  grid graph (see figure below). Assume the weights w(v) are non-negative integers.



Prof. Jot proposes the following greedy algorithm for obtaining an approximate solution to the maximally weighted independent set problem for this type of graph:

$$\begin{split} &[\mathbf{S}] = \mathrm{wIndSet}(\mathbf{V}, \mathbf{E}, \mathbf{w}) \\ &\text{Initialize } F \ \leftarrow \ (V, E) \text{ and } S \leftarrow \{ \ \}. \\ &\text{While the graph } F \text{ is not empty:} \\ &\text{ Find a vertex } u \text{ in } F \text{ with the largest weight } w(u). \\ &S \leftarrow S \cup \{u\} \\ &\text{ Update } F \text{ by deleting the vertex } u \text{ and all its neighbouring vertices } v \text{ (i.e., all vertices } v \text{ with } \\ &\text{ an edge } (u, v) \text{ still in } F), \text{ and delete all the edges ending at any of these deleted vertices.} \\ &\text{ End while } \\ &\text{ return } \mathbf{S} \end{split}$$

- (a) Write a loop invariant for the above code that is useful for proving that the set S returned by wIndSet is an independent set for the graph G.
- (b) Prove the loop invariant in part (a), and that the returned set S is an independent set for the graph G.
- (c) Show that  $w(S) = \sum_{v \in S} w(v)$  is at least  $(1/4)w(S^*)$ , where  $S^*$  is an independent set of G with the maximum possible weight  $w(S^*)$ .

## Solution for Q2:

Soln Q2a Add the following loop invariant to the end of the loop in the above algorithm:

**LI**: S is an independent set of G, and the updated graph F does not contain any vertex  $u \in S$  nor any neighbour vertex (with respect to G) of u.

Soln Q2b This loop invariant can be proved by induction. The key is that whenever a vertex u is added to S, all remaining neighbours of u are deleted from F.

The algorithm removes at least one vertex from F each step, so it must terminate.

Upon termination, the algorithm returns S, and the LI guarantees that this is an independent set of G. We skip the details.

**Soln Q2c** Remember that to be a  $\rho$ -approximation we need to show the algorithm is poly-time. If, say, a heap is used to store the weights w(v) (paired with v), then this algorithm runs in  $O(|E| + |V| \log |V|)$  time.

To show the algorithm achieves an approximation ratio of 4, let  $S^*$  be a minimum weight independent set, and suppose S is the set produced by this algorithm. We build a "association" mapping, say A(v), which maps each element  $v \in S^*$  to one of its neighbours  $u \in S$  as follows.

Let  $v \in S^*$ . If  $v \in S$ , define A(v) = v. Otherwise,  $v \notin S$  and this means that, at some point, the algorithm above must have eliminated v from F when it selected one of v's neighbours, say u, to add to S. Given this  $u \in S$ , we define A(v) = u. Moreover, for the algorithm to choose u over v, it must be the case that  $w(u) \ge w(v)$ . Note that, in both of the above cases we have  $A(v) \in S$  and the  $w(A(v)) \ge w(v)$ .

For each  $u \in S$  let  $c(u) = |\{v \mid v \in S^* \text{ and } A(v) = u\}$ . That is, c(u) is the number of different vertices  $v \in S^*$  that are associated with u. Since  $S^*$  is an independent set, it follows that  $0 \le c(u) \le \text{degree}(u) \le 4$  (see the above figure).

We now have

$$W^* \equiv \sum_{v \in S^*} w(v) \le \sum_{v \in S^*} w(A(v)),$$
(3)

$$= \sum_{u \in S} c(u)w(u), \quad \text{by the definition of } c(u) , \qquad (4)$$

$$\leq \sum_{u \in S} 4w(u) = 4w(S) = 4W.$$
(5)

Therefore,  $W^*/W \leq 4$  and the above maximization algorithm is a  $\rho$ -approximation with  $\rho = 4$ .

3. Modified Q3 Chp 11 Kleiberg and Tardos. Suppose you are given a list of N integers  $L = [a_1, a_2, \ldots, a_N]$ , and a positive integer C. The problem is to find a subset  $S \subseteq \{1, 2, \ldots, N\}$  such that

$$T(S) = \sum_{i \in S} a_i \le C,\tag{6}$$

and T(S) is as large as possible.

(a) Prof. Jot proposes the following greedy algorithm for obtaining an approximate solution to this maximization problem:

$$\begin{split} [S] &= \text{maxBoundedSetSum}([a_1, \dots, a_N], C) \\ \text{Initialize } S \leftarrow \{ \}, T = 0 \\ \text{For } i = 1, 2, \dots, N; \\ \text{If } T + a_i \leq C; \\ S \leftarrow S \cup \{i\} \\ T \leftarrow T + a_i \\ \text{End for} \\ \text{return } S \end{split}$$

Show that Prof. Jot's algorithm is not a  $\rho$ -appoximation algorithm for any fixed value  $\rho$ . (Use the convention that  $\rho > 1$ .)

(b) Describe a 2-approximation algorithm for this maximization problem that runs in  $O(N \log(N))$  time.

## Solution for Q3:

Soln Q3a Let  $\rho > 1$  be a given positive integer. Consider the input set  $L = [1, \rho + 1]$ , with the upper bound  $C = \rho + 1$ . Then the Prof. Jot's algorithm returns  $S = \{1\}$ , for which T(S) = 1, while the optimum solution is  $S^* = \{2\}$ , for which  $T(S^*) = \rho + 1$ . Therefore

$$\frac{T(S^*)}{T(S)} = \frac{\rho + 1}{1} > \rho, \tag{7}$$

so the algorithm is not a  $\rho$ -approximation for this value of  $\rho$ . Finally, since  $\rho$  was an arbitrary choice bigger than one, this is true for any  $\rho > 1$ . Therefore this algorithm is not a  $\rho$ -approximation.

Soln Q3b Consider the slightly modified algorithm (next page):

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\begin{split} & [S] = \max \text{BoundedSetSum}([a_1, \dots, a_N], C) \\ & \text{Initialize } S \leftarrow \{ \ \}, \ T = 0 \\ & \text{For } i = 1, 2, \dots, N; \\ & \text{If } a_i \leq C; \\ & \text{If } T + a_i \leq C; \\ & S \leftarrow S \cup \{i\} \\ & T \leftarrow T + a_i \\ & \text{Else:} \\ & \text{If } T < C/2; \\ & S \leftarrow \{i\} \\ & \text{break} \\ & \text{End for} \\ & \text{return } S \end{split}
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The algorithm runs in O(N) time.

For the analysis, it is useful to first consider any item for which  $a_i > C$ . Such items cannot appear in any solution, and are simply discarded by the algorithm above. In the remainder of this proof we can therefore assume, without loss of generality, that  $a_i \leq C$  for all i.

Given that  $a_i \leq C$  for all *i*, there are now two general cases: 1)  $\sum_{i=1}^{N} a_i = A \leq C$ ; and 2)  $\sum_{i=1}^{N} a_i = A > C$ . In the first case the alorithm above produces the optimum solution. In the second case, the algorithm above produces a set *S* such that  $T(S) \geq C/2$ . But note that, for any optimal solution  $S^*$ , it follows that  $T(S^*) \leq C$ . Therefore  $T(S) \geq \frac{1}{2}T(S^*)$ , and so the algorithm is a 2-approximation.