

# lecture 16 software vendor environment

csc302h

winter 2014



- modeling using uml mostly
  - design & visualize architecture
  - reverse-engineer design from code
- requirements analysis
  - robustness analysis to bridge requirements & design
- risk analysis & risk management
- v&v, testing strategies, static analysis, quality
- examined a few sdlc models

## shifting our focus now...

- will take all the pieces we have learned so far & put into the context of a software company
- we are emulating the r&d team of a company in our groups
  - using matplotlib as a stand-in for a commercial product developed by the (hypothetical) company

#### professional software development

 much of the remainder of the course will be drawn from the book:

## The Agile Planning Horizon in Professional Software Development

"Managing at the dynamic boundary where business necessities meet software development realities"

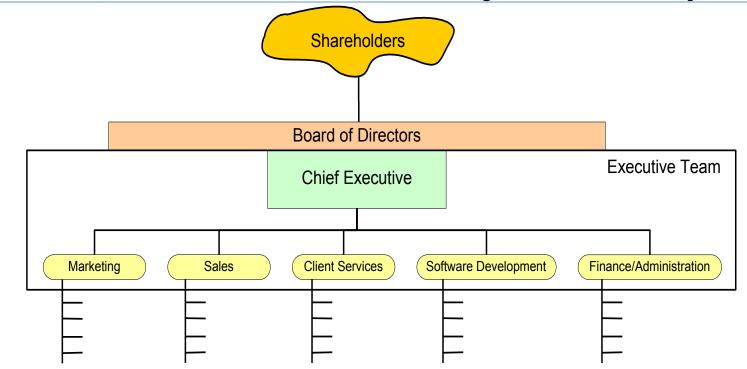
Dr. David A. Penny

 see course web page for a link to an excerpt from the book.



## software vendor environment

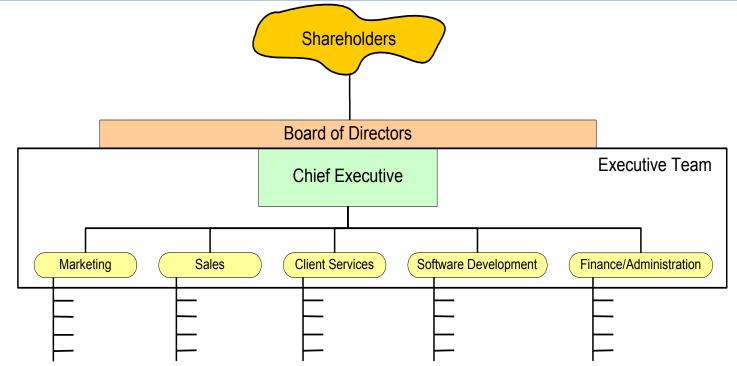
the software company



#### Shareholders

- owners of the company
- elect the board of directors
- same for private & public companies

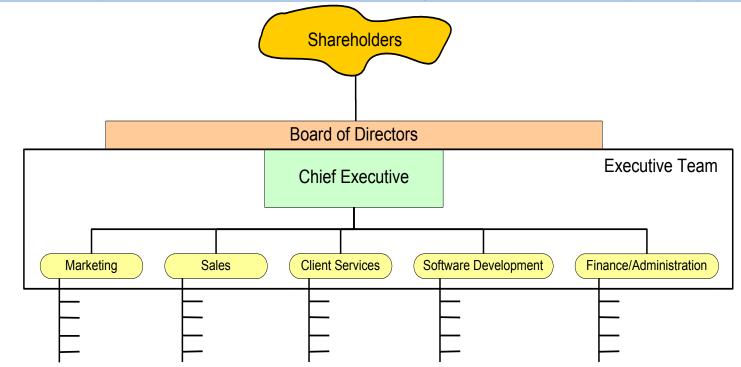
## the software company (2)



#### board of directors

- represent shareholder interests
- appoint officers, hire & advise CEO
- legal liability (or LLC/LTD/etc.)

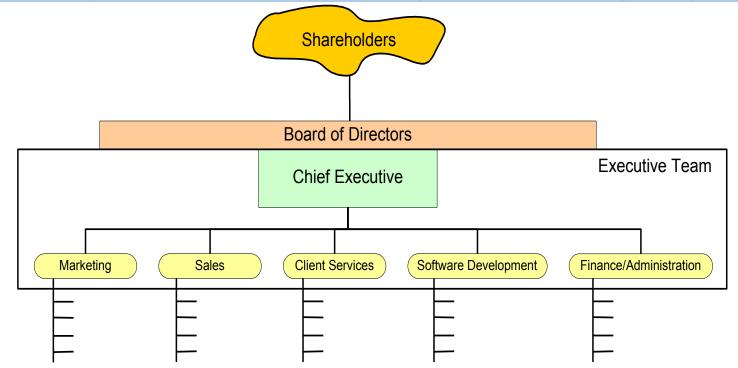
## the software company (3)



- Chief executive officer (CEO)
  - appointed (or hired) by the board
  - in charge of day-to-day operations & exec. Team
  - commits to financial targets (revenue/profit)



## the software company (4)

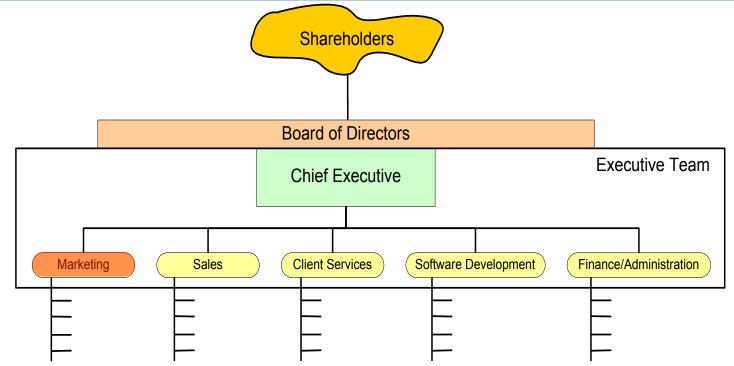


#### executive team

- vp & c-level officers. assembled/managed by CEO
- in charge of day-to-day functional areas
- meet regularly to coordinate strategy, budget, etc.



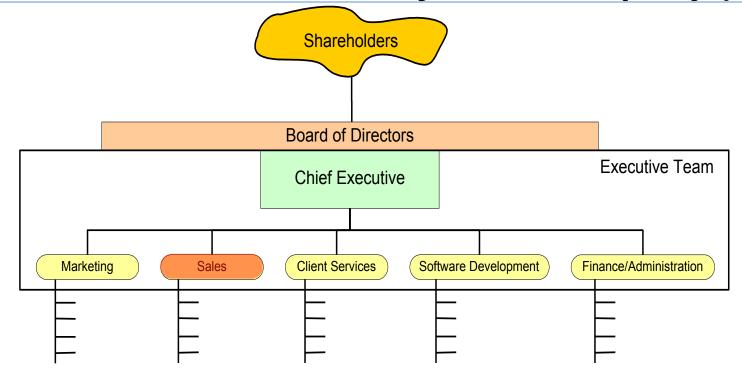
## the software company (5)



### marketing

- product mgmt. (sometimes under r&d)
- marketing communications (MARCOM)
- business development (BIZDEV)

### the software company (6)

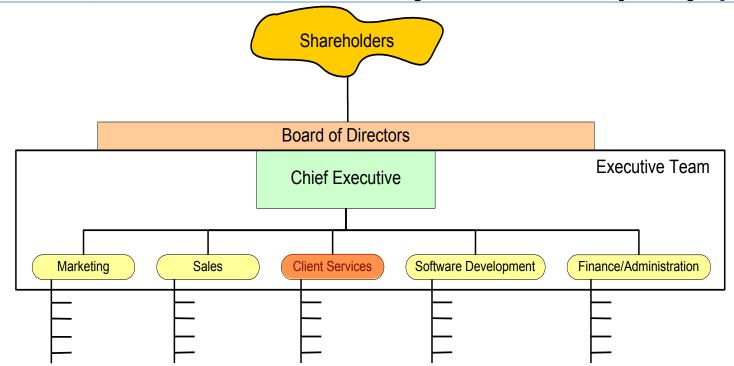


#### sales

- responsible for hitting revenue targets
- models: direct, dialing-for-dollars, channels, ...
- compensation = base + commission (+ bonus)
- pipeline: leads, qualified leads, negotiating, close



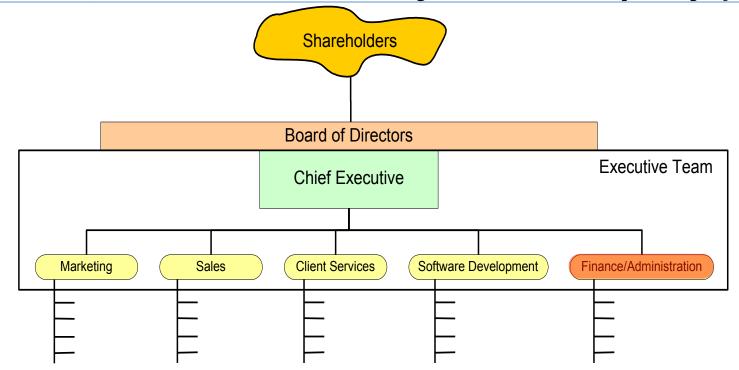
## the software company (7)



#### customer/client services

- pre-sales support & project planning, deployment
- account management (ongoing)
- help desk

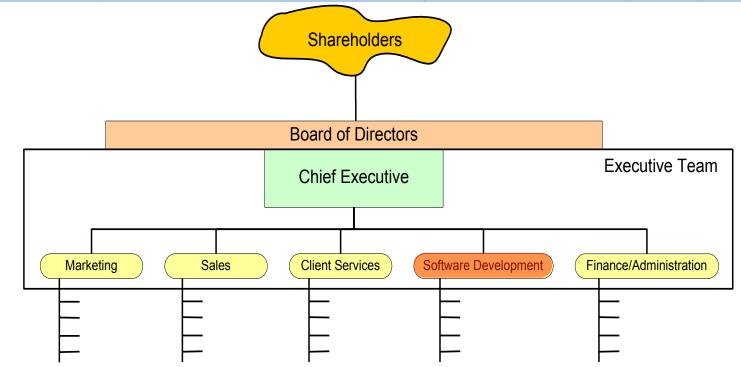
## the software company (8)



#### finance & admin

- sometimes separate, sometimes include HR
- investments, payroll, taxes, investor relations, HR, office mgmt., IT, etc.

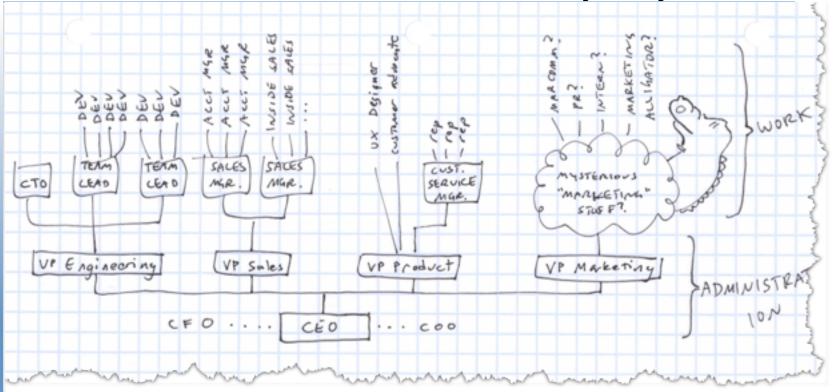
## the software company (9)



- software development (or, r&d)
  - responsible for delivering quality software, solving the correct problems, on time, and with low defect counts
  - CTO vs. VP R&D vs. CSA who's in charge?



another perspective



- this view helps eliminate "command & control"
- hire the best, and then control them, no good!
- this model = more of a "support" structure
- maybe call it "administration?"