

# Learning Structured, Robust, and Multimodal Deep Models

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# Mining for Structure

Massive increase in both computational power and the amount of data available from web, video cameras, laboratory measurements.

Images & Video

flickr™



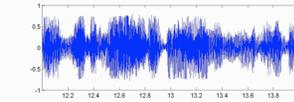
Text & Language



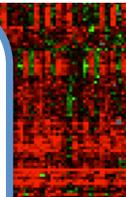
REUTERS

AP Associated Press

Speech & Audio



Gene Expression



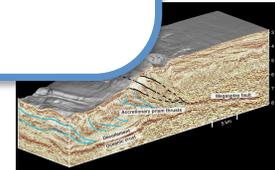
Hierarchical Generative Models  
that support inferences and discover  
structure at multiple levels.

al Data

NETFLIX

ebay

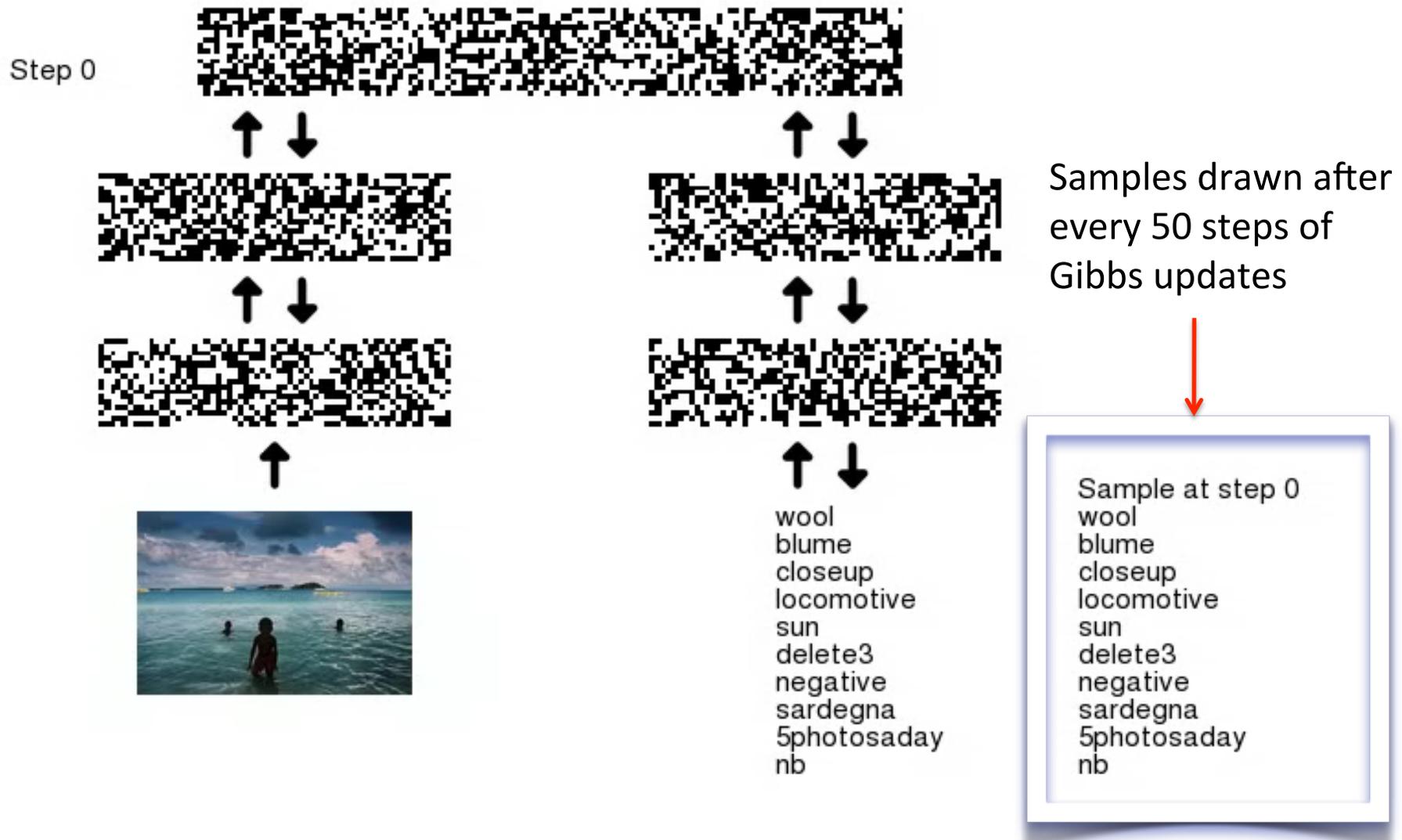
twitter



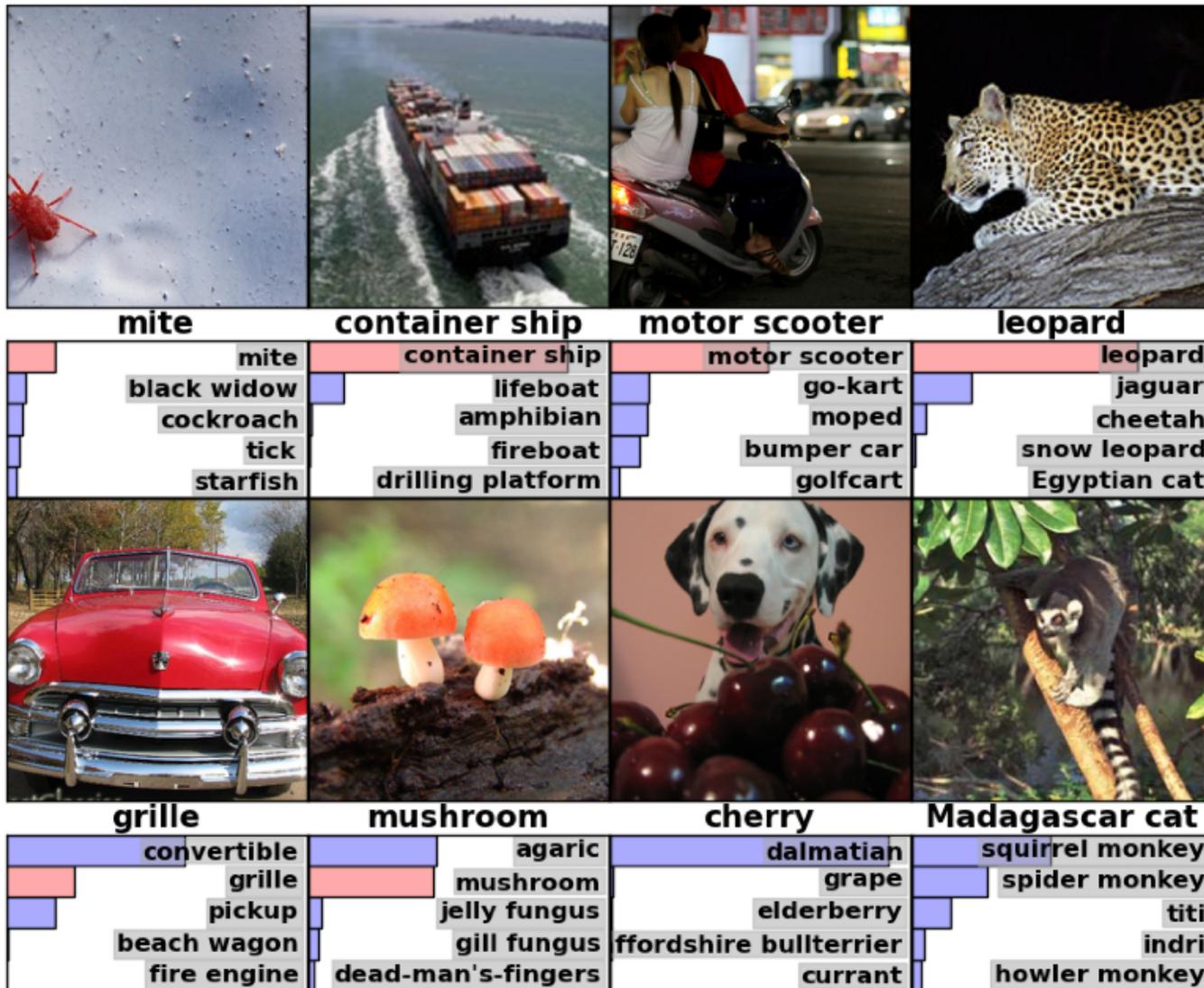
Mostly Unlabeled

- Develop statistical models that can discover underlying structure, cause, or statistical correlation from data in **unsupervised** or **semi-supervised** way.
- Multiple application domains.

# Generating Text from Images

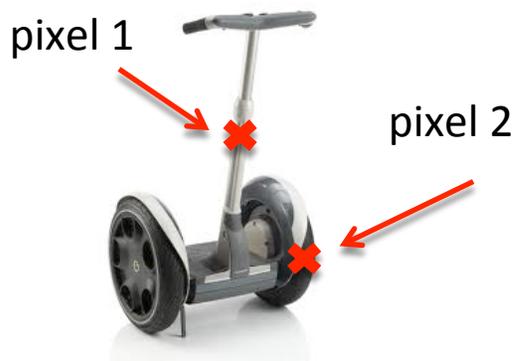


# Convolutinal Deep Models for Image Recognition



(Krizhevsky et. al., NIPS 2012)

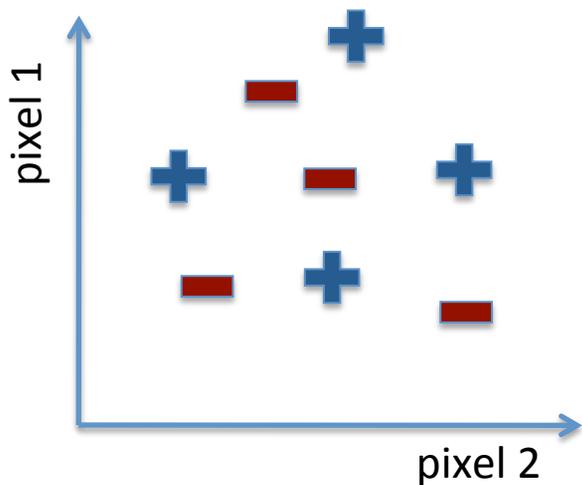
# Learning Feature Representations



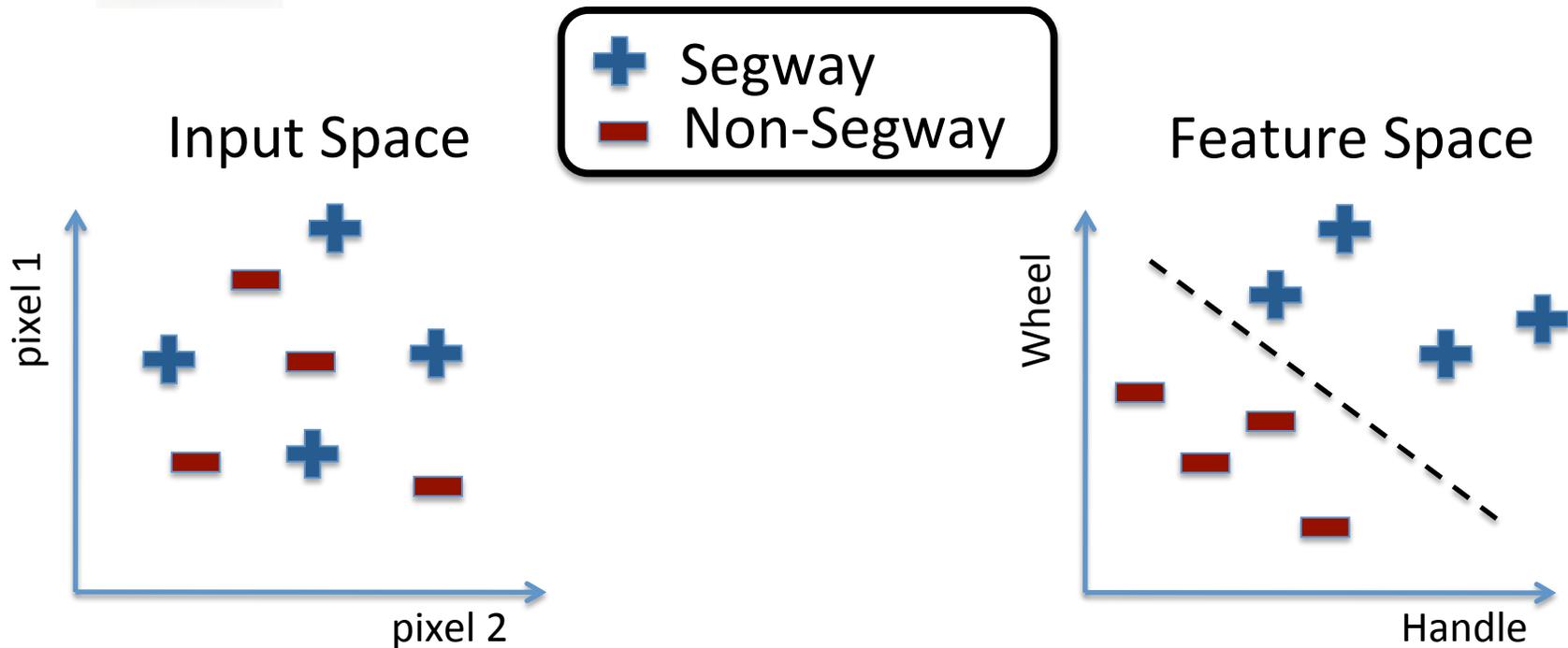
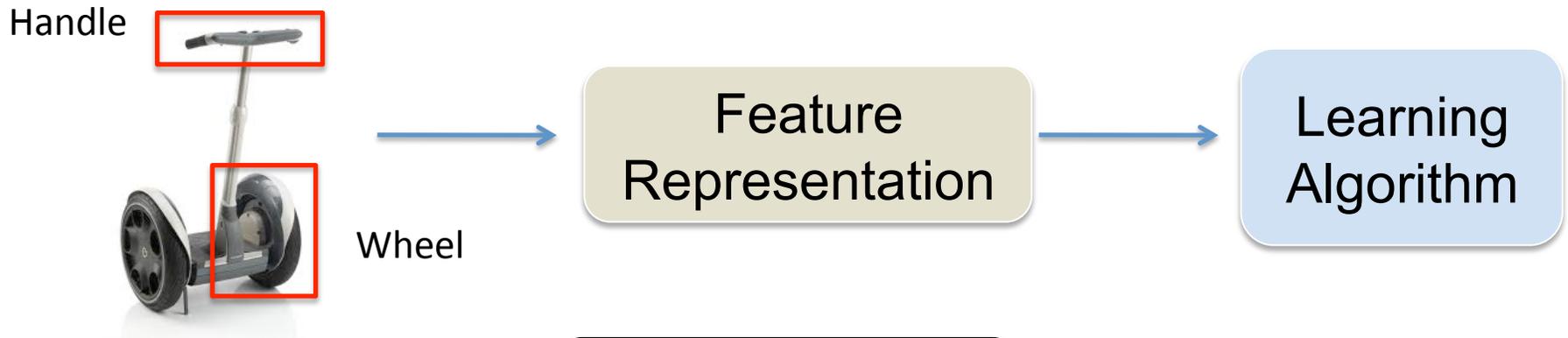
Learning Algorithm

 Segway  
 Non-Segway

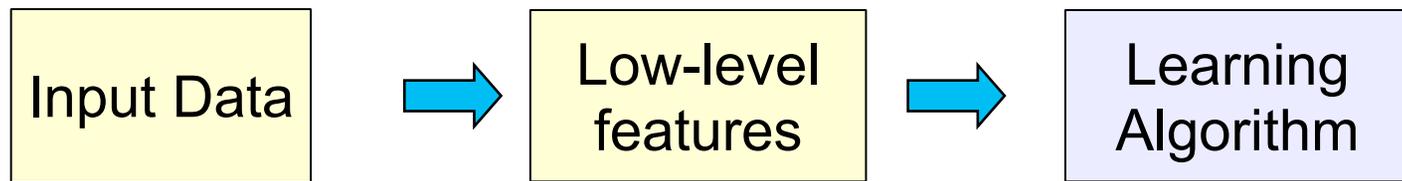
Input Space



# Learning Feature Representations



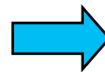
# Computer Perception



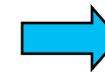
Object  
detection



Image

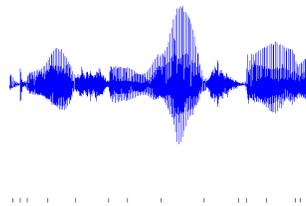


Low-level  
vision features

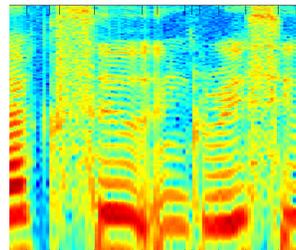
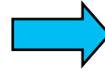


Recognition

Audio  
classification



Audio



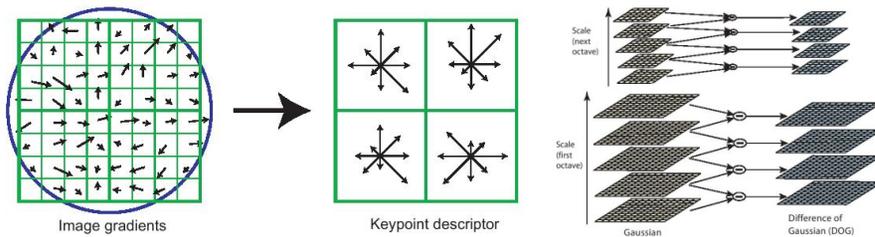
Low-level  
audio features



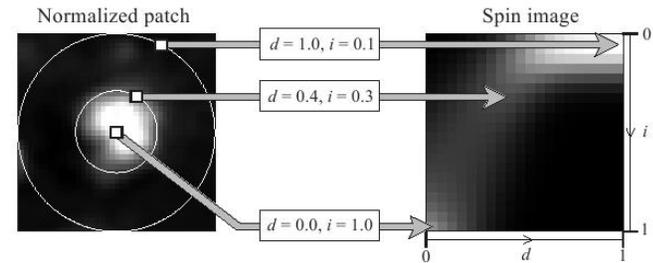
Speaker  
identification

Slide Credit: Honglak Lee

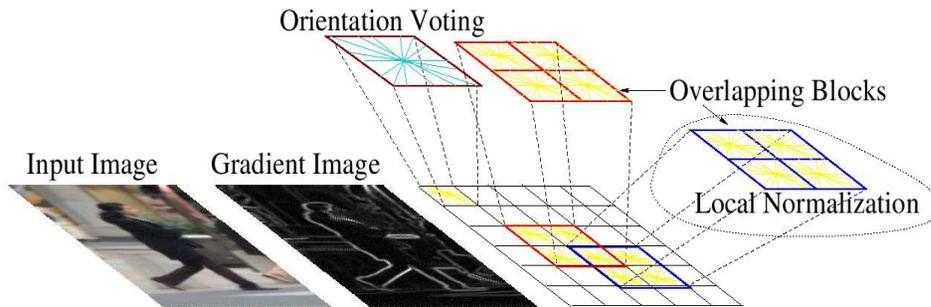
# Computer Vision Features



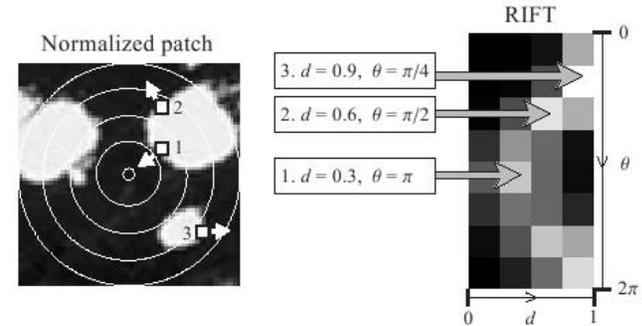
SIFT



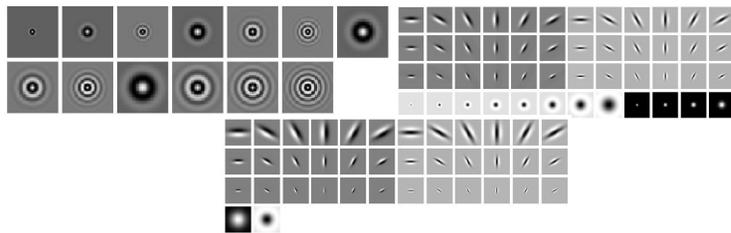
Spin image



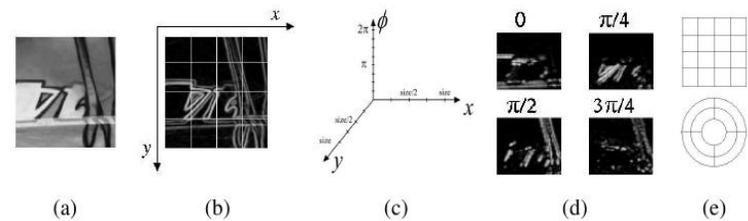
HoG



RIFT



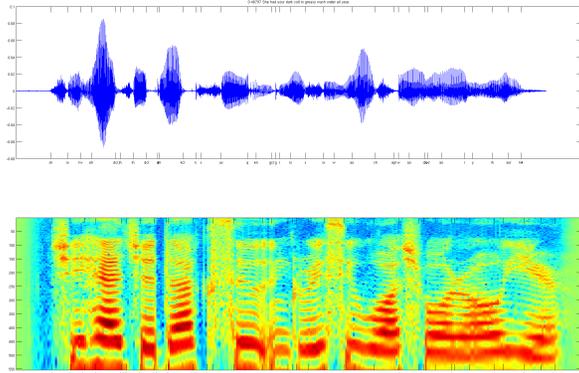
Textons



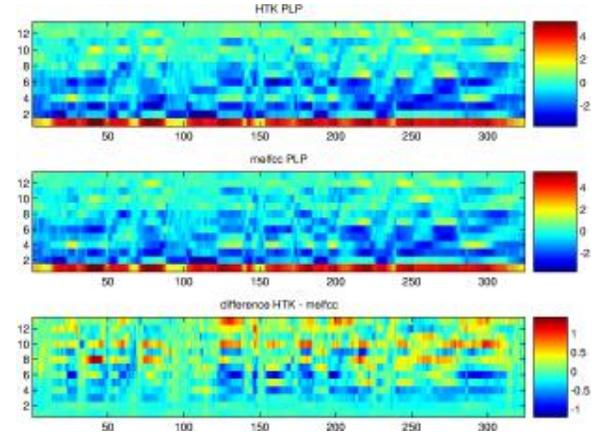
GLOH

Slide Credit: Honglak Lee

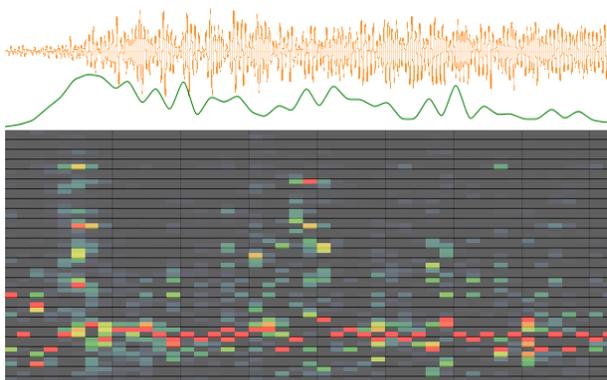
# Audio Features



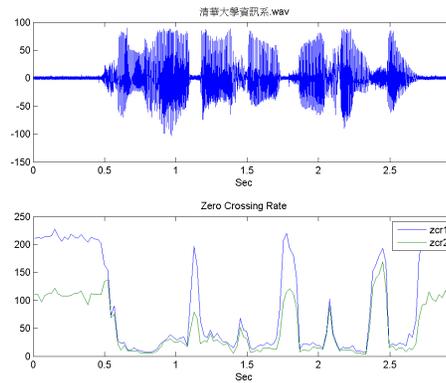
Spectrogram



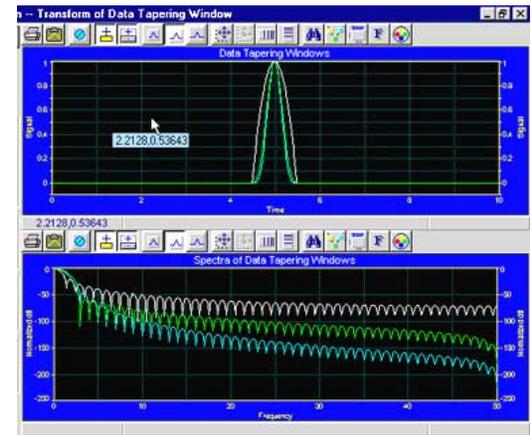
MFCC



Flux

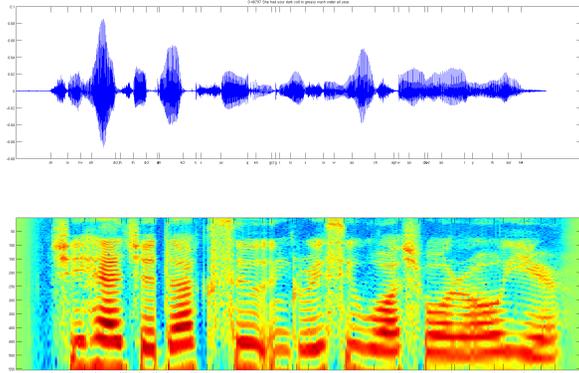


ZCR

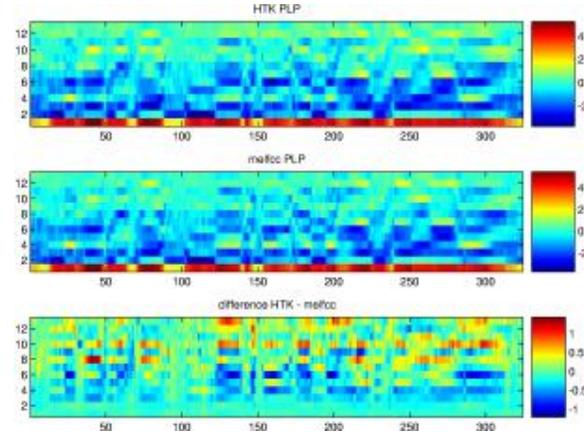


Rolloff

# Audio Features



Spectrogram



MFCC

100 清華大學資訊系.wav

Transform of Data Tapering Window

Data Tapering Windows

Flux

ZCR

Rolloff

Unsupervised Feature Learning:  
Can we learn meaningful features from unlabeled data?

The image is a composite. On the left, there's a small spectrogram and a waveform. In the center, a large white rounded rectangle with a blue border contains the text 'Unsupervised Feature Learning: Can we learn meaningful features from unlabeled data?'. On the right, there's a screenshot of a software window titled 'Transform of Data Tapering Window' showing a graph of 'Data Tapering Windows' and 'Rows'.

Flux

ZCR

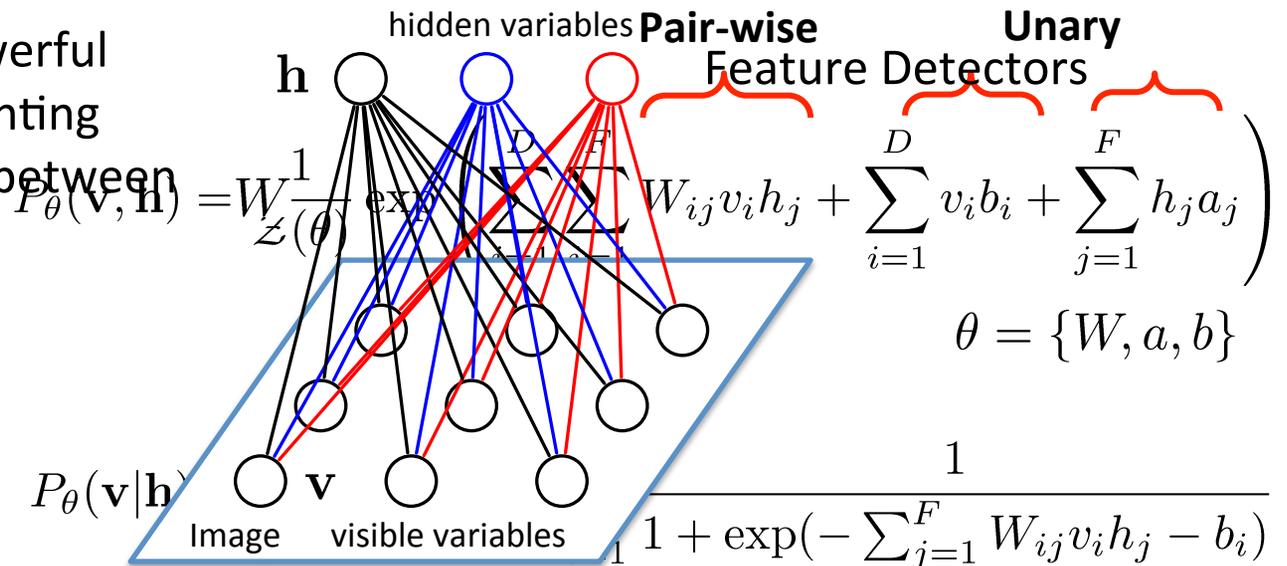
Rolloff

# Talk Roadmap

- Learning Deep Models
  - Restricted Boltzmann Machines
  - Deep Boltzmann Machines
- Learning Structured and Robust Models
- Multi-Modal Learning

# Restricted Boltzmann Machines

**Graphical Models:** Powerful framework for representing dependency structure between random variables.



RBM is a Markov Random Field with:

- Stochastic binary visible variables  $\mathbf{v} \in \{0, 1\}^D$ .
- Stochastic binary hidden variables  $\mathbf{h} \in \{0, 1\}^F$ .
- Bipartite connections.

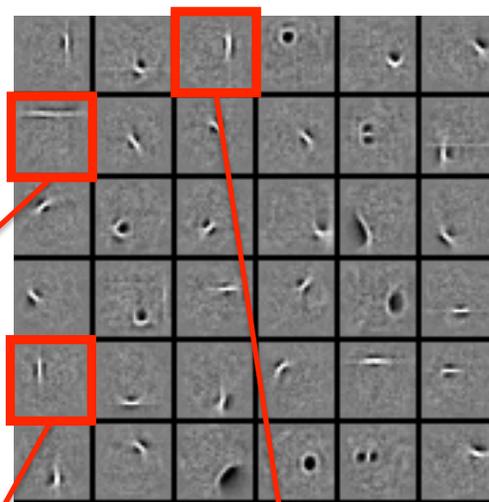
Markov random fields, Boltzmann machines, log-linear models.

# Learning Features

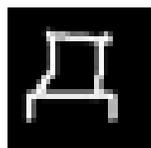
Observed Data  
Subset of 25,000 characters



Learned W: "edges"  
Subset of 1000 features



New Image:



$$p(h_7 = 1|v) \quad p(h_{29} = 1|v)$$

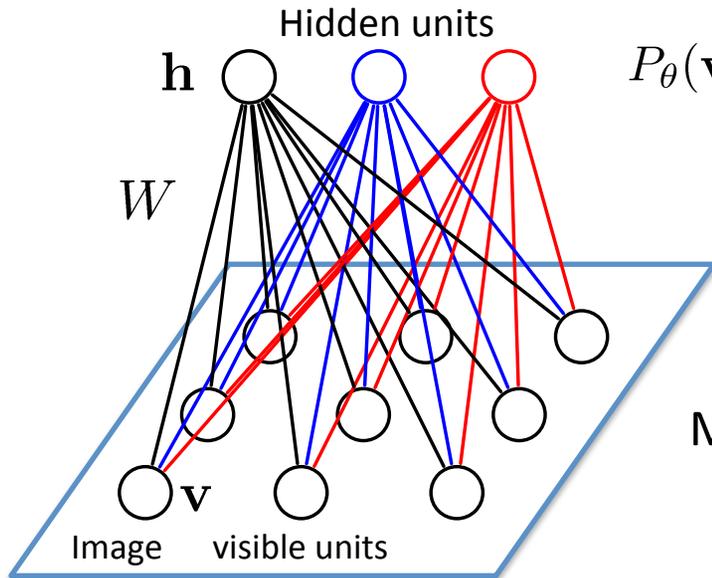
$$= \sigma \left( 0.99 \times \text{feature}_1 + 0.97 \times \text{feature}_2 + 0.82 \times \text{feature}_3 + \dots \right)$$

$$\sigma(x) = \frac{1}{1 + \exp(-x)}$$

Logistic Function: Suitable for modeling binary images

Sparse representations

# Model Learning



$$P_{\theta}(\mathbf{v}) = \frac{P^*(\mathbf{v})}{\mathcal{Z}(\theta)} = \frac{1}{\mathcal{Z}(\theta)} \sum_{\mathbf{h}} \exp \left[ \mathbf{v}^{\top} W \mathbf{h} + \mathbf{a}^{\top} \mathbf{h} + \mathbf{b}^{\top} \mathbf{v} \right]$$

Given a set of *i.i.d.* training examples  $\mathcal{D} = \{\mathbf{v}^{(1)}, \mathbf{v}^{(2)}, \dots, \mathbf{v}^{(N)}\}$ , we want to learn model parameters  $\theta = \{W, a, b\}$ .

Maximize log-likelihood objective:

$$L(\theta) = \frac{1}{N} \sum_{n=1}^N \log P_{\theta}(\mathbf{v}^{(n)})$$

Derivative of the log-likelihood:

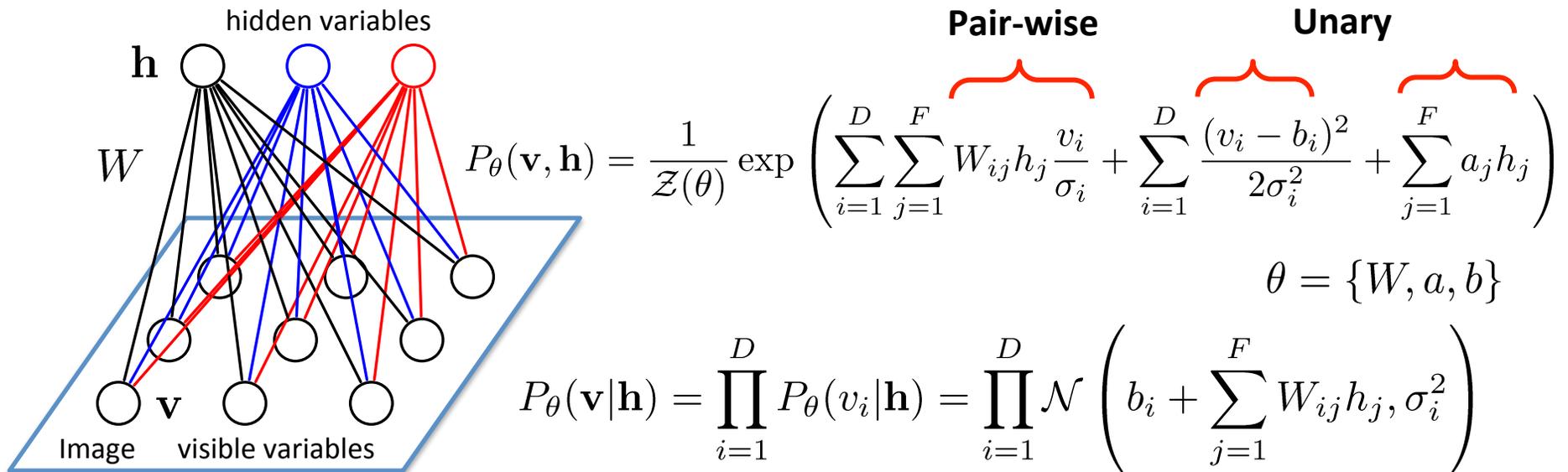
$$\begin{aligned} \frac{\partial L(\theta)}{\partial W_{ij}} &= \frac{1}{N} \sum_{n=1}^N \frac{\partial}{\partial W_{ij}} \log \left( \sum_{\mathbf{h}} \exp \left[ \mathbf{v}^{(n)\top} W \mathbf{h} + \mathbf{a}^{\top} \mathbf{h} + \mathbf{b}^{\top} \mathbf{v}^{(n)} \right] \right) - \frac{\partial}{\partial W_{ij}} \log \mathcal{Z}(\theta) \\ &= \mathbf{E}_{P_{data}} [v_i h_j] - \underbrace{\mathbf{E}_{P_{\theta}} [v_i h_j]} \end{aligned}$$

$$P_{data}(\mathbf{v}, \mathbf{h}; \theta) = P(\mathbf{h}|\mathbf{v}; \theta) P_{data}(\mathbf{v})$$

$$P_{data}(\mathbf{v}) = \frac{1}{N} \sum_n \delta(\mathbf{v} - \mathbf{v}^{(n)})$$

Difficult to compute: exponentially many configurations

# RBM for Real-valued Data

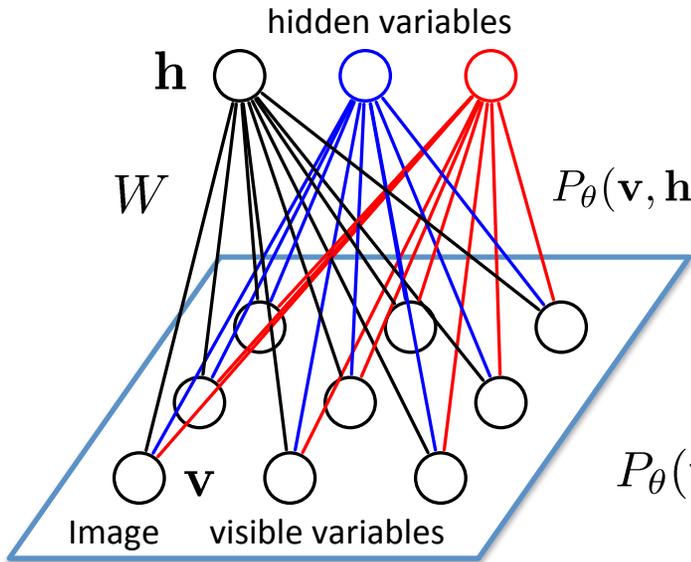


## Gaussian-Bernoulli RBM:

- Stochastic real-valued visible variables  $\mathbf{v} \in \mathbb{R}^D$ .
- Stochastic binary hidden variables  $\mathbf{h} \in \{0, 1\}^F$ .
- Bipartite connections.

(Salakhutdinov & Hinton, NIPS 2007; Salakhutdinov & Murray, ICML 2008)

# RBM for Real-valued Data



$$P_{\theta}(\mathbf{v}, \mathbf{h}) = \frac{1}{Z(\theta)} \exp \left( \underbrace{\sum_{i=1}^D \sum_{j=1}^F W_{ij} h_j \frac{v_i}{\sigma_i}}_{\text{Pair-wise}} + \underbrace{\sum_{i=1}^D \frac{(v_i - b_i)^2}{2\sigma_i^2}}_{\text{Unary}} + \underbrace{\sum_{j=1}^F a_j h_j}_{\text{Unary}} \right)$$

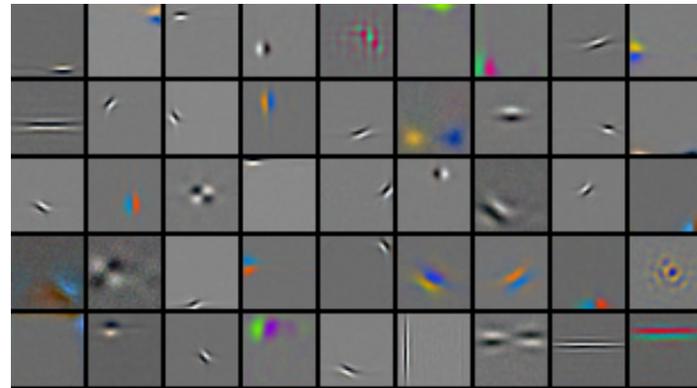
$\theta = \{W, a, b\}$

$$P_{\theta}(\mathbf{v}|\mathbf{h}) = \prod_{i=1}^D P_{\theta}(v_i|\mathbf{h}) = \prod_{i=1}^D \mathcal{N} \left( b_i + \sum_{j=1}^F W_{ij} h_j, \sigma_i^2 \right)$$

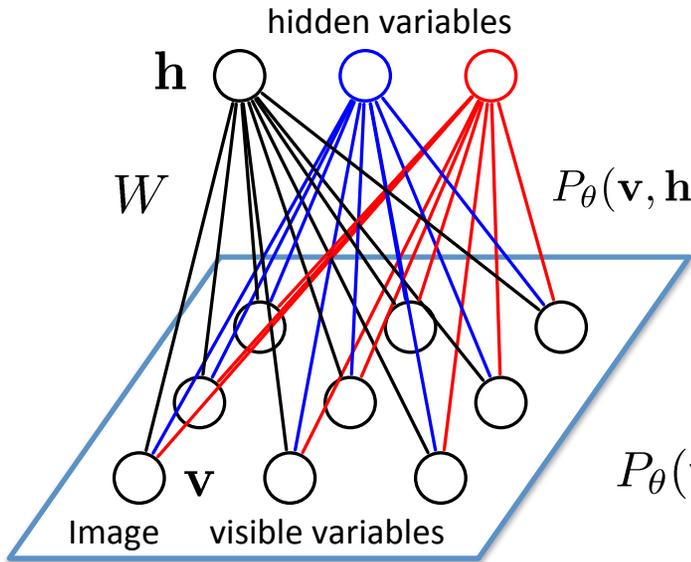
4 million **unlabelled** images



Learned features (out of 10,000)



# RBM for Real-valued Data



$$P_{\theta}(\mathbf{v}, \mathbf{h}) = \frac{1}{Z(\theta)} \exp \left( \underbrace{\sum_{i=1}^D \sum_{j=1}^F W_{ij} h_j \frac{v_i}{\sigma_i}}_{\text{Pair-wise}} + \underbrace{\sum_{i=1}^D \frac{(v_i - b_i)^2}{2\sigma_i^2}}_{\text{Unary}} + \underbrace{\sum_{j=1}^F a_j h_j}_{\text{Unary}} \right)$$

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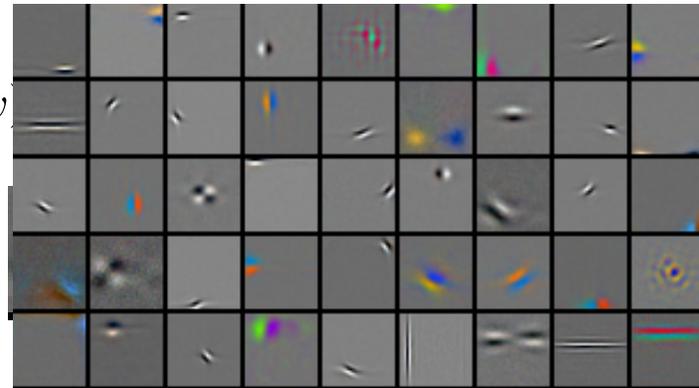
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4 million **unlabelled** images

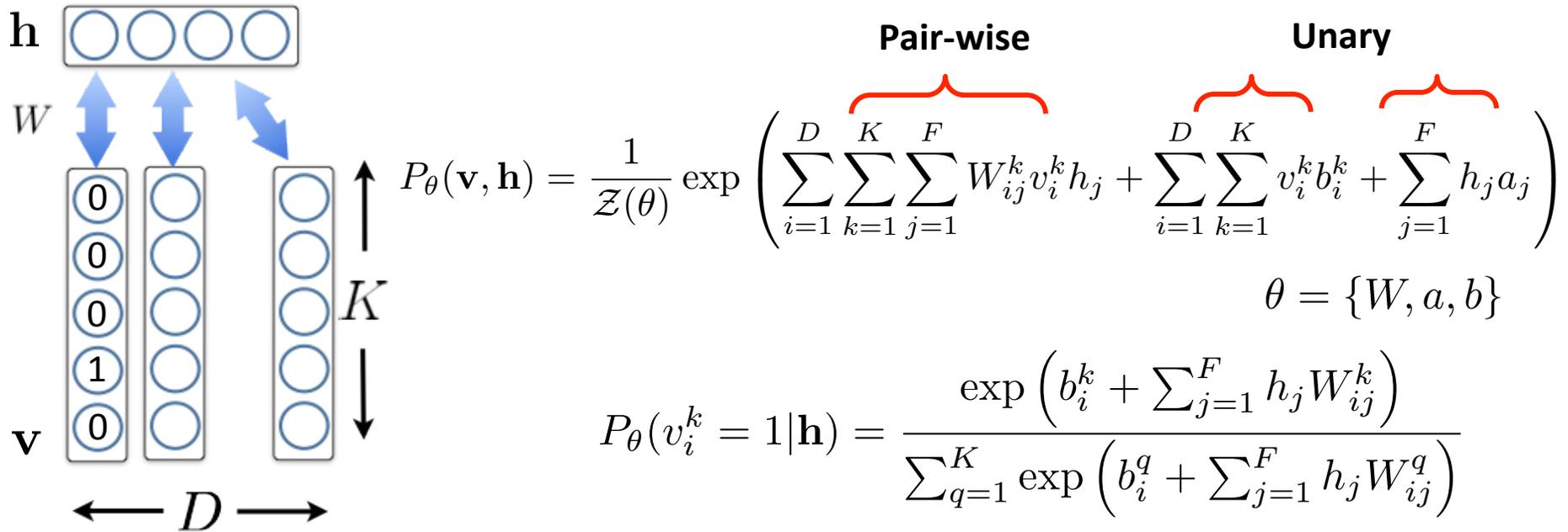


$p(h_{29} = 1 | v)$   
 $+ 0.8 *$

Learned features (out of 10,000)



# RBMMs for Word Counts

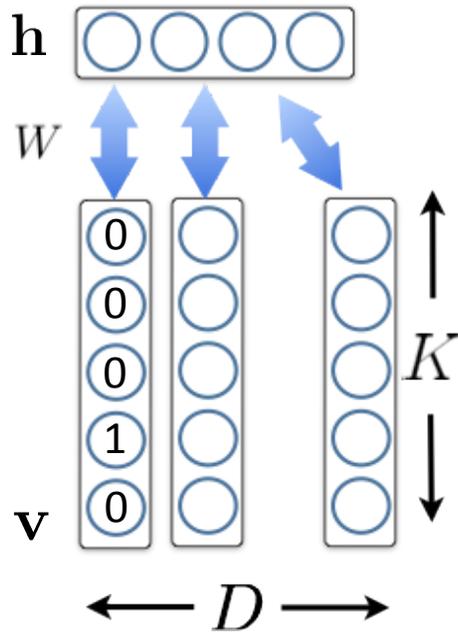


Replicated Softmax Model: undirected topic model:

- Stochastic 1-of-K visible variables.
- Stochastic binary hidden variables  $\mathbf{h} \in \{0, 1\}^F$ .
- Bipartite connections.

(Salakhutdinov & Hinton, NIPS 2010, Srivastava & Salakhutdinov, NIPS 2012)

# RBMMs for Word Counts



$$P_{\theta}(\mathbf{v}, \mathbf{h}) = \frac{1}{Z(\theta)} \exp \left( \underbrace{\sum_{i=1}^D \sum_{k=1}^K \sum_{j=1}^F W_{ij}^k v_i^k h_j}_{\text{Pair-wise}} + \underbrace{\sum_{i=1}^D \sum_{k=1}^K v_i^k b_i^k}_{\text{Unary}} + \underbrace{\sum_{j=1}^F h_j a_j}_{\text{Unary}} \right)$$

$$\theta = \{W, a, b\}$$

$$P_{\theta}(v_i^k = 1 | \mathbf{h}) = \frac{\exp \left( b_i^k + \sum_{j=1}^F h_j W_{ij}^k \right)}{\sum_{q=1}^K \exp \left( b_i^q + \sum_{j=1}^F h_j W_{ij}^q \right)}$$



REUTERS  
AP Associated Press

Reuters dataset:  
804,414 **unlabeled**  
newswire stories  
Bag-of-Words



russian  
russia  
moscow  
yeltsin  
soviet

clinton  
house  
president  
bill  
congress

computer  
system  
product  
software  
develop

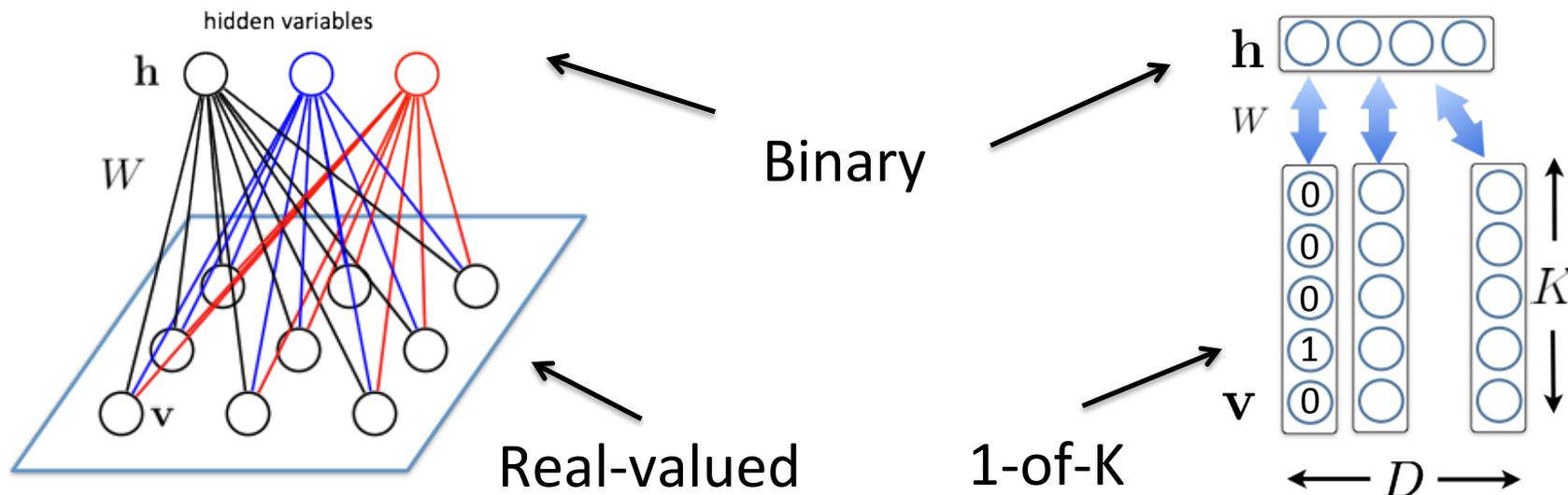
trade  
country  
import  
world  
economy

stock  
wall  
street  
point  
dow

Learned features: "topics"

# Different Data Modalities

- Binary/Gaussian/Softmax RBMs: All have binary hidden variables but use them to model different kinds of data.



- It is easy to infer the states of the hidden variables:

$$P_{\theta}(\mathbf{h}|\mathbf{v}) = \prod_{j=1}^F P_{\theta}(h_j|\mathbf{v}) = \prod_{j=1}^F \frac{1}{1 + \exp(-a_j - \sum_{i=1}^D W_{ij}v_i)}$$

# Product of Experts

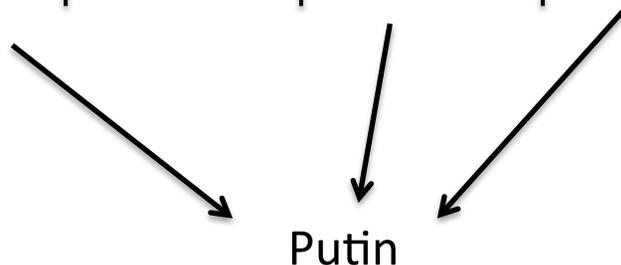
The joint distribution is given by:

$$P_{\theta}(\mathbf{v}, \mathbf{h}) = \frac{1}{Z(\theta)} \exp \left( \sum_{ij} W_{ij} v_i h_j + \sum_i b_i v_i + \sum_j a_j h_j \right)$$

Marginalizing over hidden variables:

$$P_{\theta}(\mathbf{v}) = \sum_{\mathbf{h}} P_{\theta}(\mathbf{v}, \mathbf{h}) = \frac{1}{Z(\theta)} \prod_i \exp(b_i v_i) \prod_j \left( 1 + \exp(a_j + \sum_i W_{ij} v_i) \right)$$

Product of Experts



Topics “**government**”, “**corruption**” and “**oil**” can combine to give very high probability to a word “Putin”.

# Product of Experts

The joint distribution is given by:

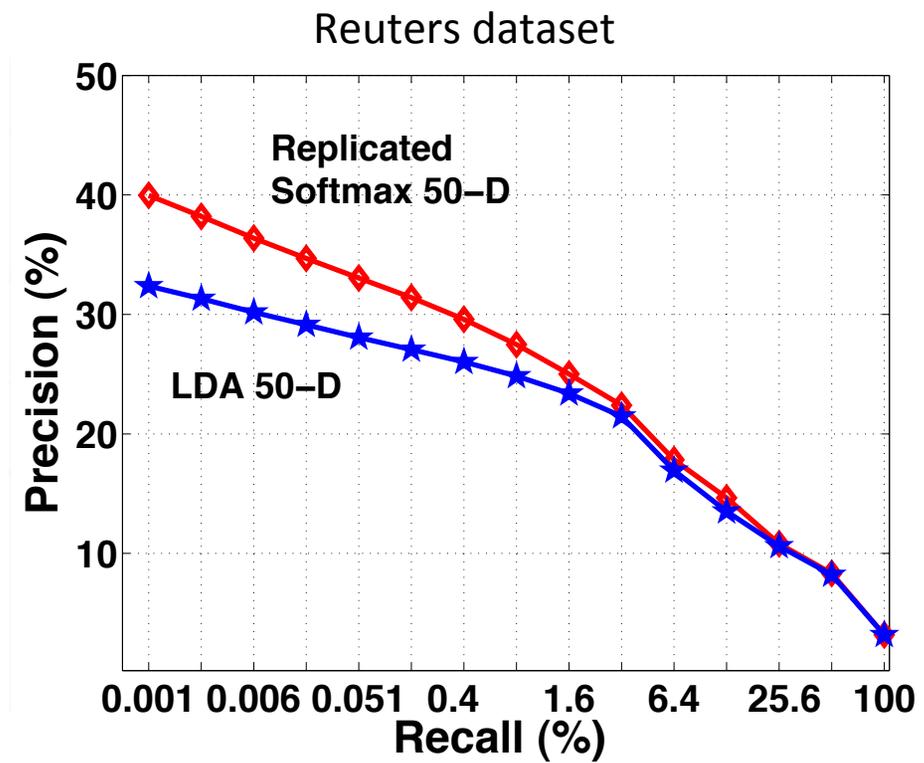
$$P_{\theta}(\mathbf{v}, \mathbf{h}) = \frac{1}{Z(\theta)} \exp \left( \sum_{ij} W_{ij} v_i h_j + \sum_i b_i v_i + \sum_j a_j h_j \right)$$

Marginalizing over  $\mathbf{h}$

$$P_{\theta}(\mathbf{v}) = \sum_{\mathbf{h}} \dots$$

government  
authority  
power  
empire  
putin

clint  
hou  
pres  
bill  
cong

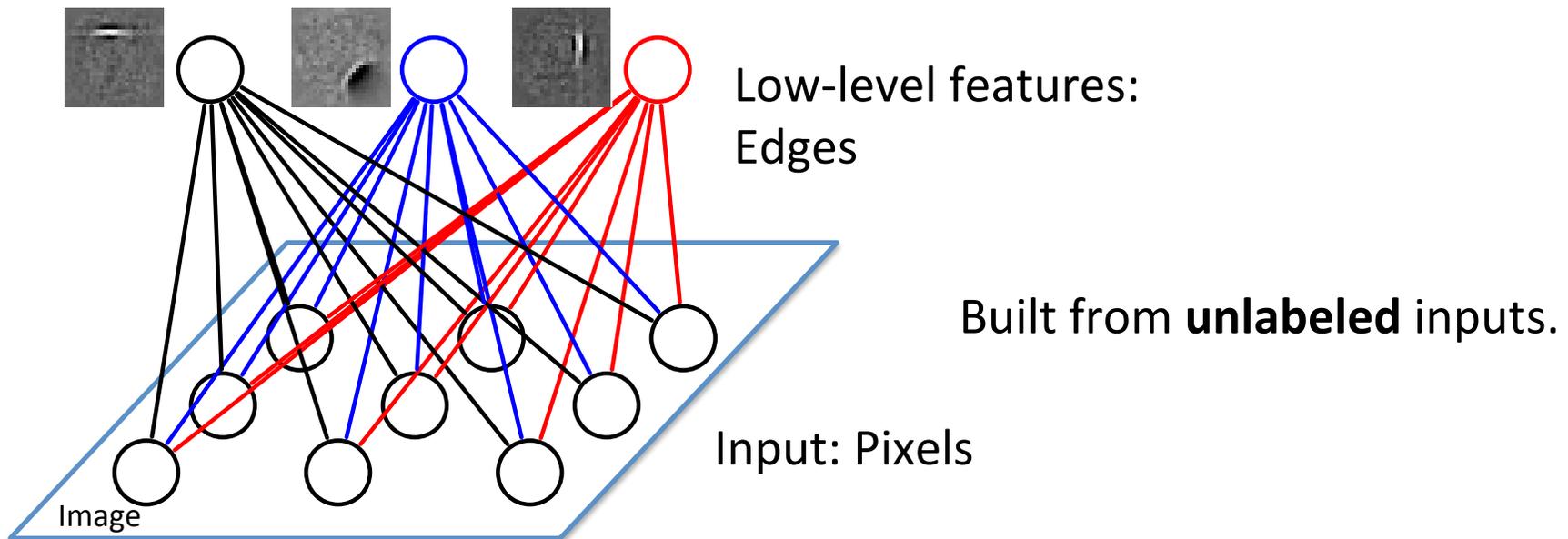


Product of Experts

$$\dots \exp \left( \sum_{ij} W_{ij} v_i \right)$$

tations allow the  
"corruption" and  
ive very high  
probability to a word "Putin".

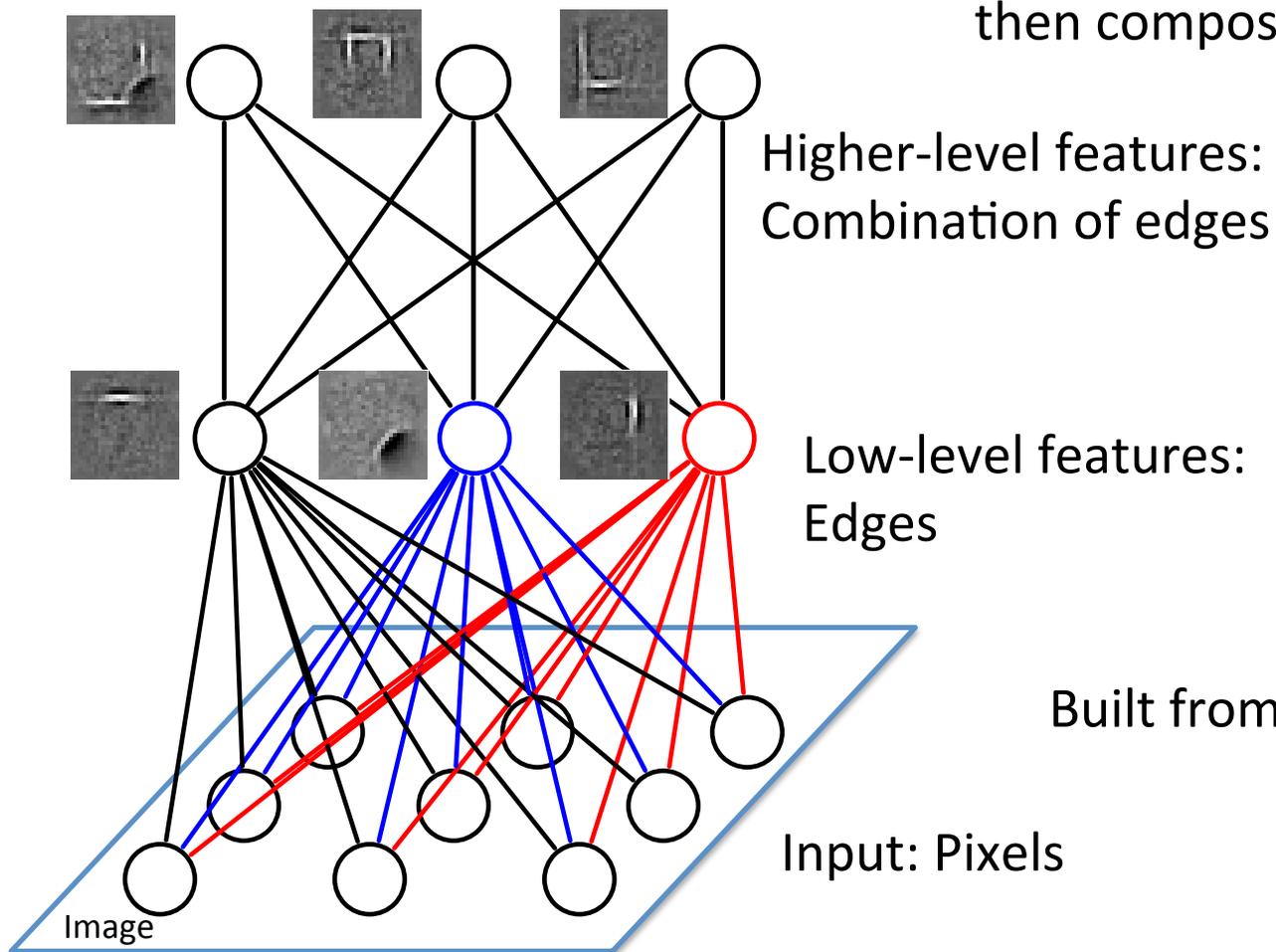
# Deep Boltzmann Machines



(Salakhutdinov & Hinton, Neural Computation 2012)

# Deep Boltzmann Machines

Learn simpler representations,  
then compose more complex ones



Low-level features:  
Edges

Higher-level features:  
Combination of edges

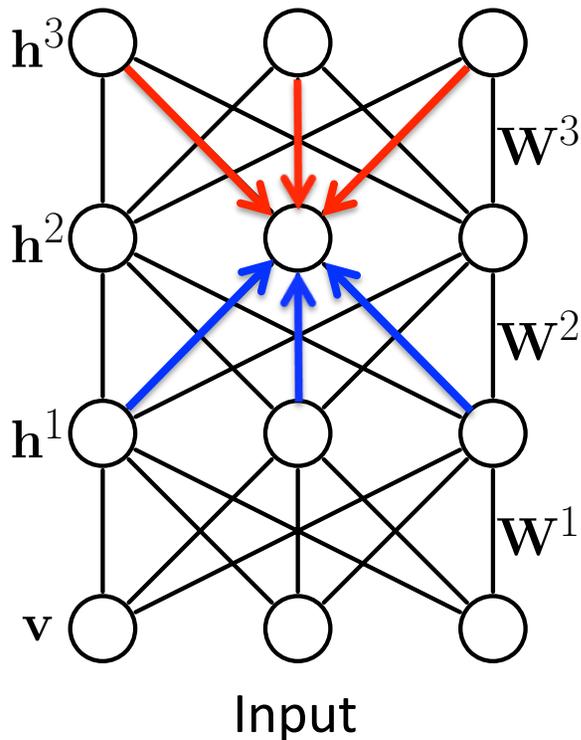
Built from **unlabeled** inputs.

Input: Pixels

(Salakhutdinov & Hinton, Neural Computation 2012)

# Model Formulation

$$P_{\theta}(\mathbf{v}, \mathbf{h}^{(1)}, \mathbf{h}^{(2)}, \mathbf{h}^{(3)}) = \frac{1}{Z(\theta)} \exp \left[ \underbrace{\mathbf{v}^{\top} W^{(1)} \mathbf{h}^{(1)}}_{\text{Bottom-up}} + \underbrace{\mathbf{h}^{(1)\top} W^{(2)} \mathbf{h}^{(2)}}_{\text{Top-down}} + \underbrace{\mathbf{h}^{(2)\top} W^{(3)} \mathbf{h}^{(3)}}_{\text{Top-down}} \right]$$



Same as RBMs

$\theta = \{W^1, W^2, W^3\}$  model parameters

- Dependencies between hidden variables.
- All connections are undirected.
- Bottom-up and Top-down:

$$P(h_j^2 = 1 | \mathbf{h}^1, \mathbf{h}^3) = \sigma \left( \sum_k W_{kj}^3 h_k^3 + \sum_m W_{mj}^2 h_m^1 \right)$$

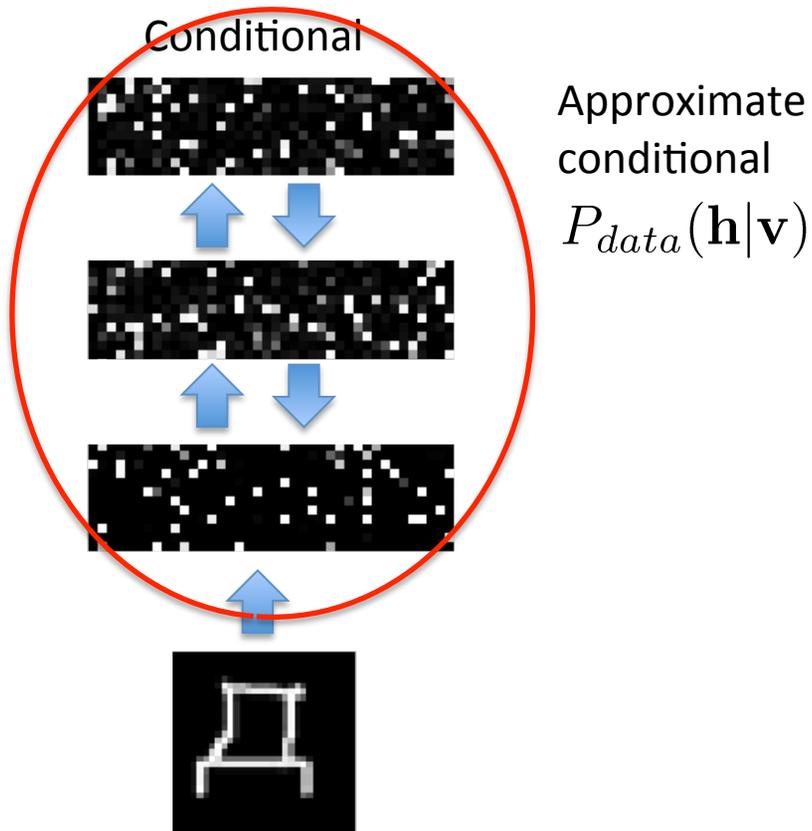
Top-down

Bottom-up

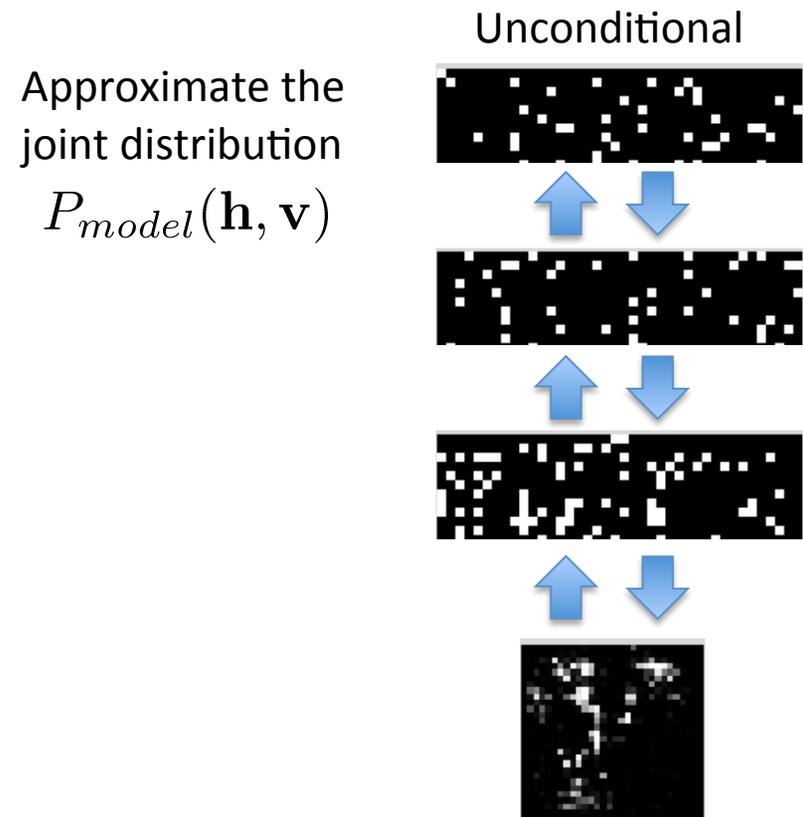
- Hidden variables are dependent even when **conditioned on the input.**

# New Learning Algorithm

## Posterior Inference



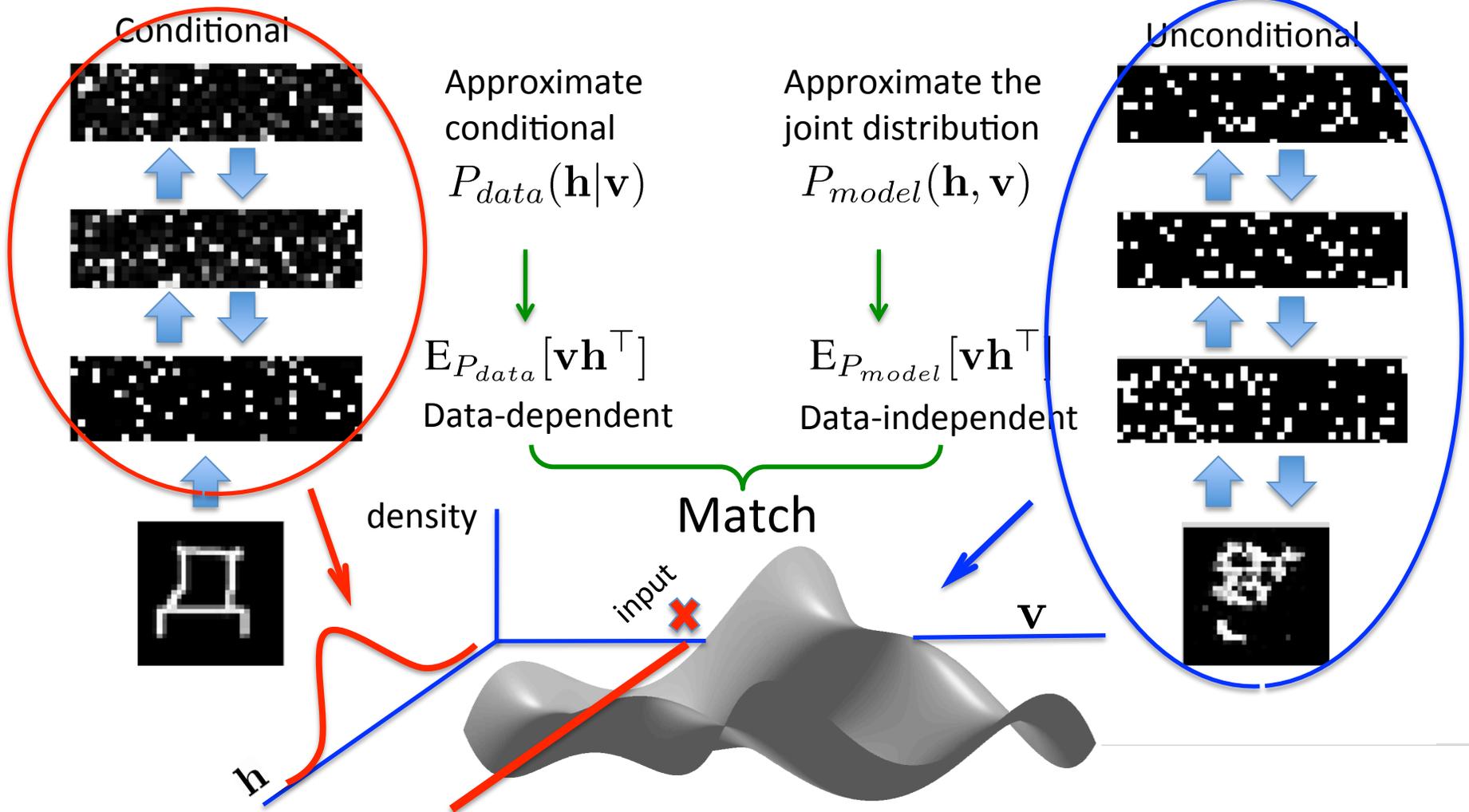
## Simulate from the Model



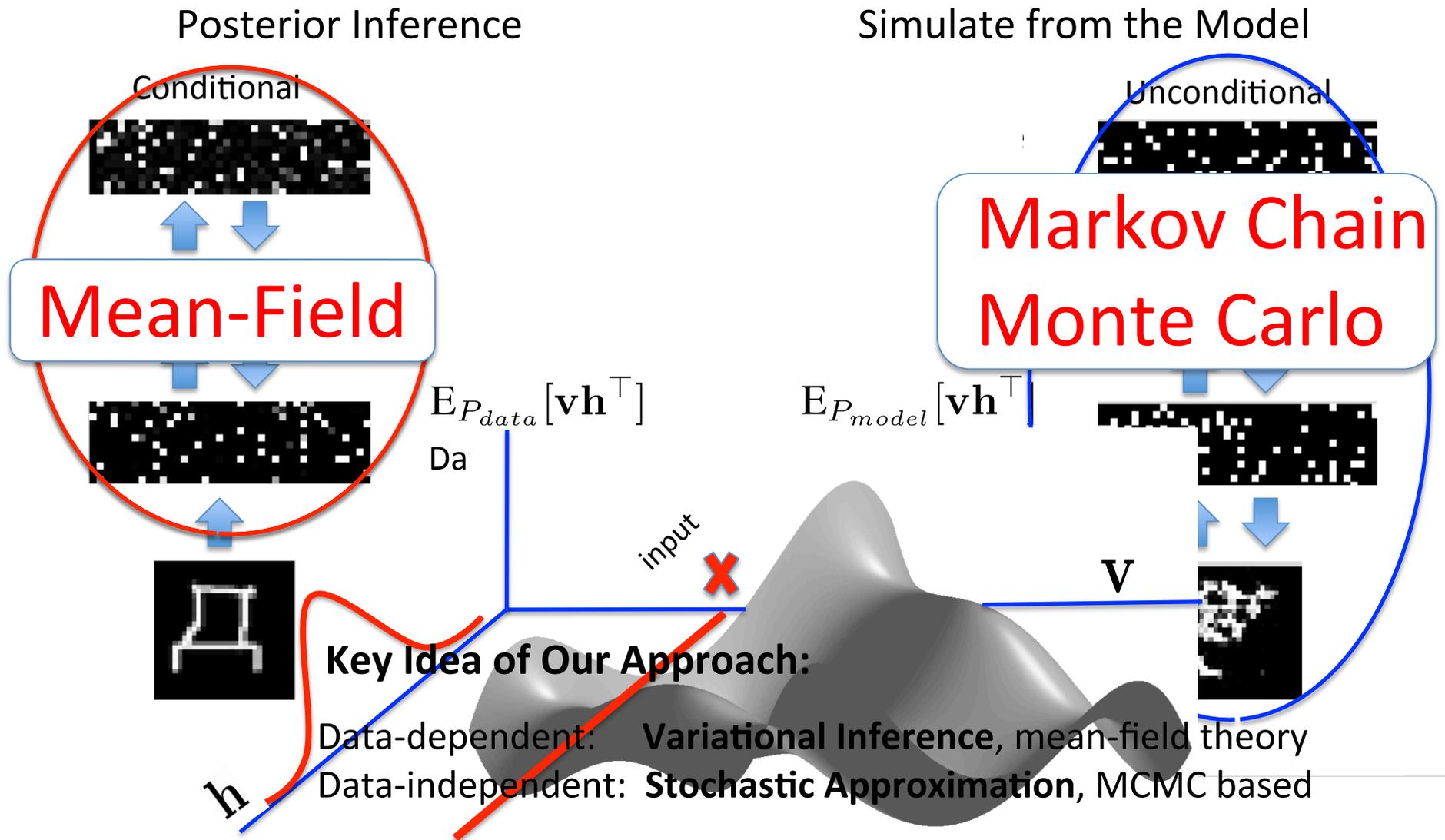
# New Learning Algorithm

Posterior Inference

Simulate from the Model



# New Learning Algorithm



# Variational Inference

(Salakhutdinov, 2008; Salakhutdinov & Larochelle, AI & Statistics 2010)

Approximate intractable distribution  $P_\theta(\mathbf{h}|\mathbf{v})$  with simpler, tractable distribution  $Q_\mu(\mathbf{h}|\mathbf{v})$ :

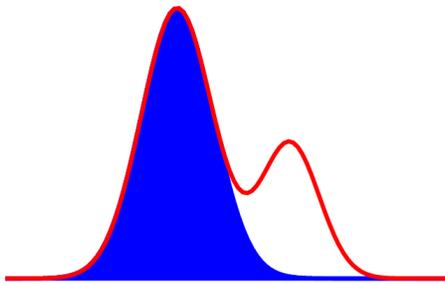
$$\text{KL}(Q||P) = \int Q(x) \log \frac{Q(x)}{P(x)} dx$$

$$\log P_\theta(\mathbf{v}) \geq \log P_\theta(\mathbf{v})$$

$$= \sum_{\mathbf{h}} Q_\mu$$

(Approximate) Maximum Likelihood:

$$\frac{\partial \log P_\theta(\mathbf{v})}{\partial W^1} = \mathbb{E}_{P_{data}}[\mathbf{v}\mathbf{h}^{\top}] - \mathbb{E}_{P_\theta}[\mathbf{v}\mathbf{h}^{\top}]$$



Mean-f

Variational Inference

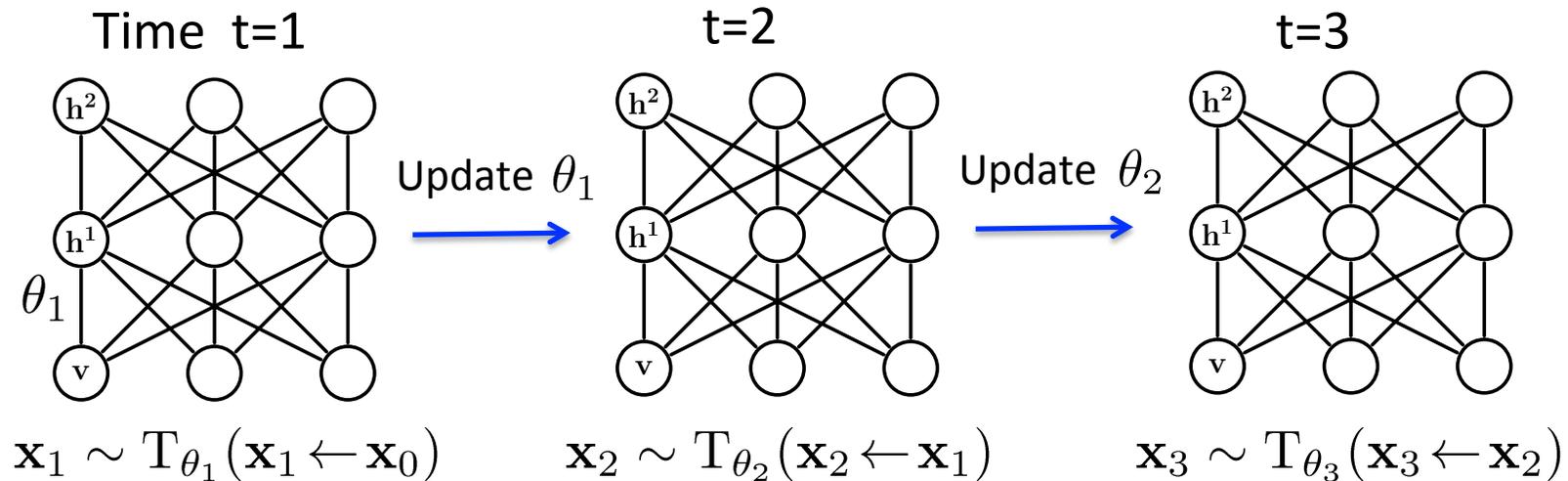
Variational Inference lower bound w.r.t. variational parameters  $\mu$ .

Nonlinear fixed-point equations:

$$\mu_k^{(2)} = \sigma \left( \sum_j W_{jk}^2 \mu_j^{(1)} + \sum_m W_{km}^3 \mu_m^{(3)} \right)$$

$$\mu_m^{(3)} = \sigma \left( \sum_k W_{km}^3 \mu_k^{(2)} \right)$$

# Stochastic Approximation



Update  $\theta_t$  and  $\mathbf{x}_t$  sequentially, where  $\mathbf{x} = \{\mathbf{v}, \mathbf{h}^1, \mathbf{h}^2\}$

- Generate  $\mathbf{x}_t \sim T_{\theta_t}(\mathbf{x}_t \leftarrow \mathbf{x}_{t-1})$  by simulating from a Markov chain that leaves  $P_{\theta_t}$  invariant (e.g. Gibbs or M-H sampler)
- Update  $\theta_t$  by replacing intractable  $E_{P_{\theta_t}}[\mathbf{v}\mathbf{h}^\top]$  with a point estimate  $[\mathbf{v}_t\mathbf{h}_t^\top]$

In practice we simulate several Markov chains in parallel.

Robbins and Monro, Ann. Math. Stats, 1957  
L. Younes, Probability Theory 1989

# Learning Algorithm

Update rule decomposes:

$$\theta_{t+1} = \theta_t + \alpha_t \left( \underbrace{\mathbb{E}_{P_{data}}[\mathbf{v}\mathbf{h}^\top]}_{\text{True gradient}} - \underbrace{\frac{1}{M} \sum_{m=1}^M \mathbf{v}_t^{(m)} \mathbf{h}_t^{(m)\top}}_{\text{Perturbation term } \epsilon_t} \right)_{P_{\theta_t}[\mathbf{v}\mathbf{h}^\top]}$$



Almost sure convergence guarantees as learning rate  $\alpha_t \rightarrow 0$

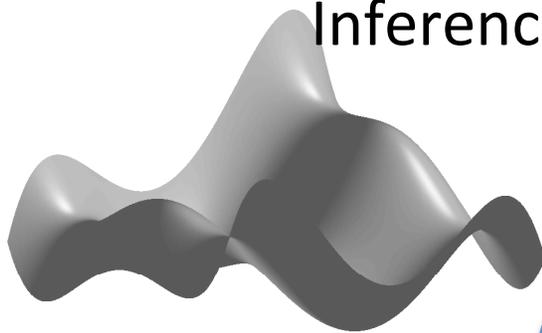
Variational

MCMC

Inference

**Problem:** High-dimensional data:

is highly multimodal.



**Fast Inference**

**Key insight:** The transition operator can be

**Learning can scale to millions of examples**

Connections to the theory of stochastic approximation and adaptive MCMC.

# Good Generative Model?

Handwritten Characters

# Good Generative Model?

Handwritten Characters



# Good Generative Model?

Handwritten Characters

Simulated

Real Data

# Good Generative Model?

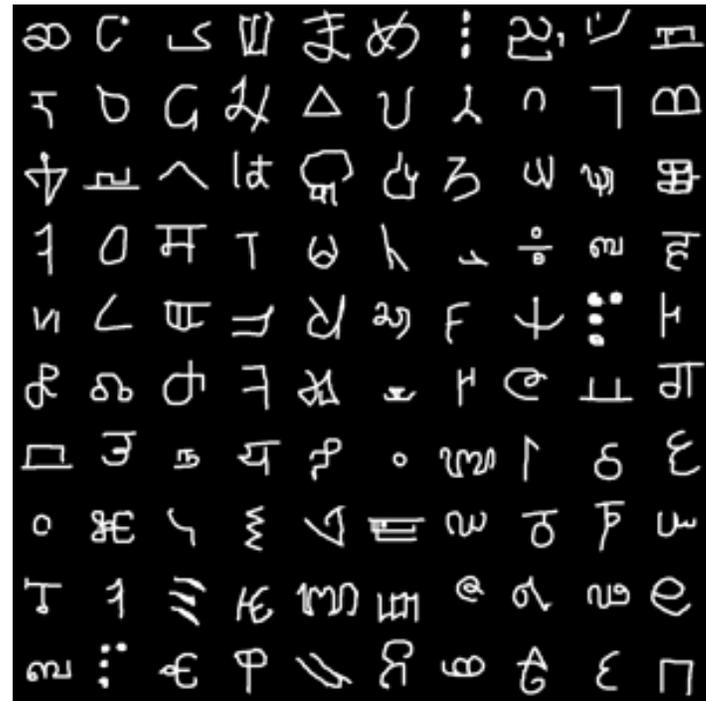
Handwritten Characters

Real Data

Simulated

# Good Generative Model?

## Handwritten Characters



# Handwriting Recognition

MNIST Dataset  
60,000 examples of 10 digits

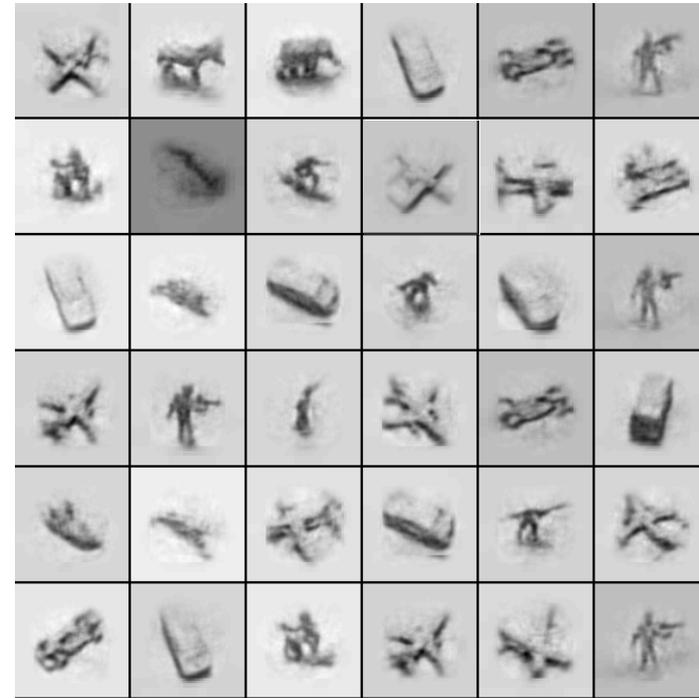
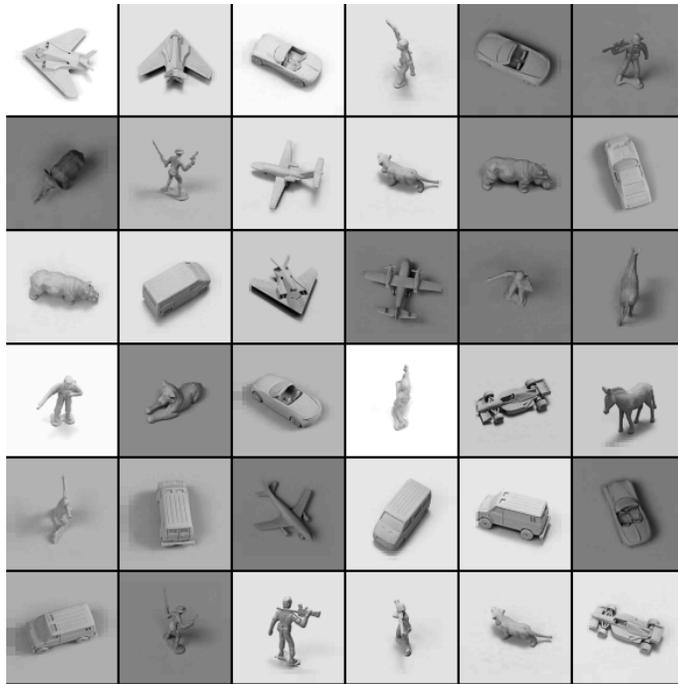
Learning Algorithm	Error
Logistic regression	12.0%
K-NN	3.09%
Neural Net (Platt 2005)	1.53%
SVM (Decoste et.al. 2002)	1.40%
Deep Autoencoder (Bengio et. al. 2007)	1.40%
Deep Belief Net (Hinton et. al. 2006)	1.20%
<b>DBM</b>	<b>0.95%</b>

Optical Character Recognition  
42,152 examples of 26 English letters

Learning Algorithm	Error
Logistic regression	22.14%
K-NN	18.92%
Neural Net	14.62%
SVM (Larochelle et.al. 2009)	9.70%
Deep Autoencoder (Bengio et. al. 2007)	10.05%
Deep Belief Net (Larochelle et. al. 2009)	9.68%
<b>DBM</b>	<b>8.40%</b>

Permutation-invariant version.

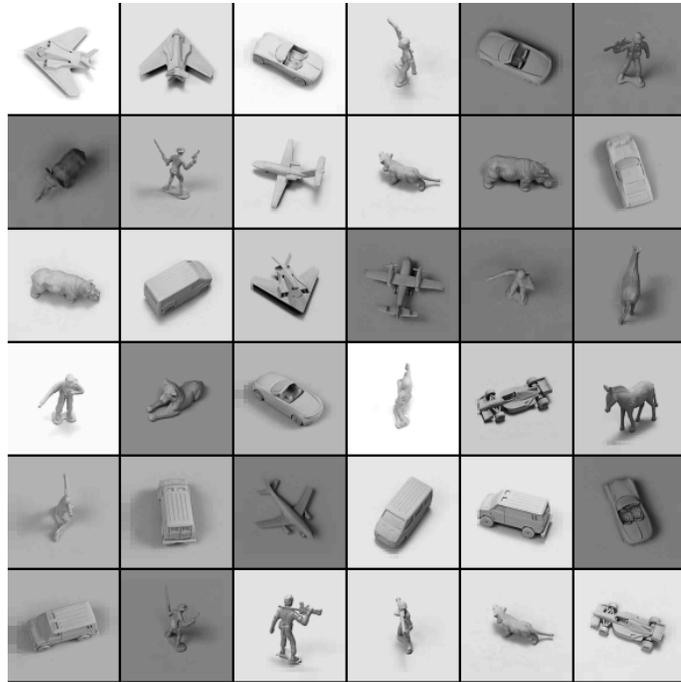
# Generative Model of 3-D Objects



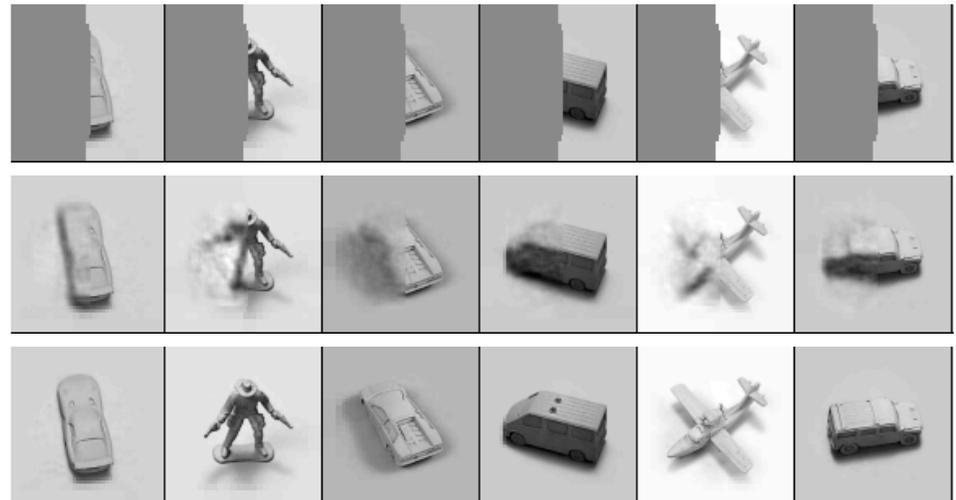
24,000 examples, 5 object categories, 5 different objects within each category, 6 lightning conditions, 9 elevations, 18 azimuths.

# 3-D object Recognition

NORB Dataset: 24,000 examples



Pattern  
Completion



Learning Algorithm	Error
Logistic regression	22.5%
K-NN (LeCun 2004)	18.92%
SVM (Bengio & LeCun 2007)	11.6%
Deep Belief Net (Nair & Hinton 2009)	9.0%
<b>DBM</b>	<b>7.2%</b>

# Learning Hierarchical Representations

Deep Boltzmann Machines:

Learning H  
in Features  
of edges.

**Need more structured  
and robust models**

- Performs well in many application domains
- Fast Inference: fraction of a second
- Learning scales to millions of examples



# Talk Roadmap

- Learning Deep Models
  - Restricted Boltzmann Machines
  - Deep Boltzmann Machines
- Learning Structured and Robust Models
- Multi-Modal Learning

# Face Recognition

Yale B Extended Face Dataset

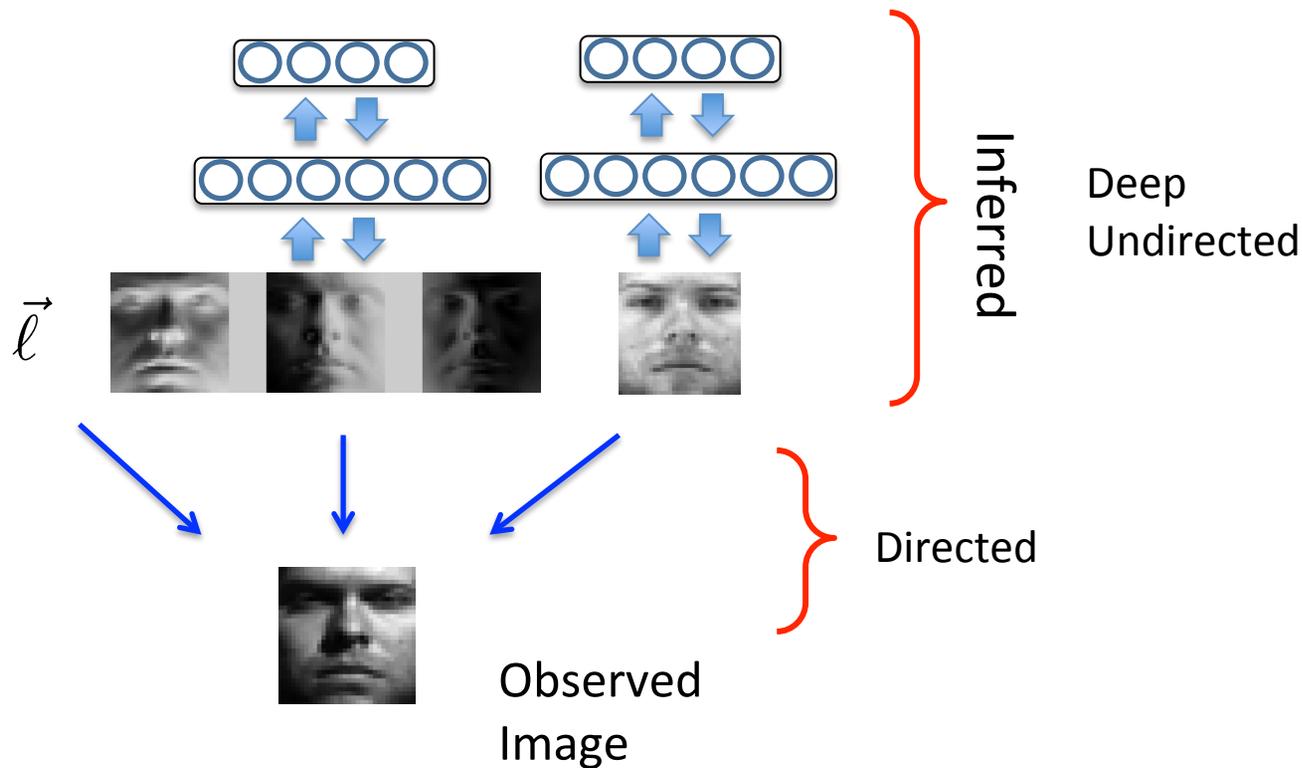
4 subsets of increasing illumination variations



Due to extreme illumination variations, deep models perform quite poorly on this dataset.

# Deep Lambertian Model

Consider More Structured Models: undirected + directed models.



Combines the elegant properties of the Lambertian model with the Gaussian DBM model.

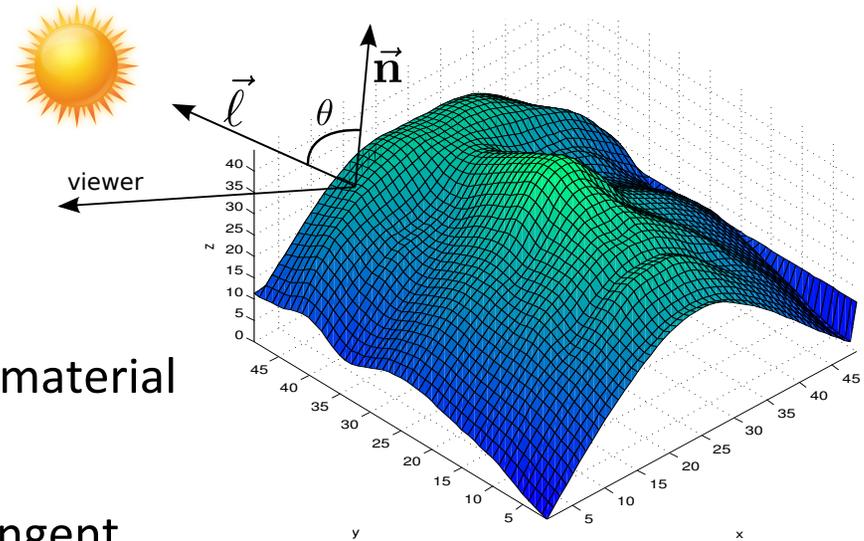
(Tang et. Al., ICML 2012, Tang et. al. CVPR 2012)

# Lambertian Reflectance Model

- A simple model of the image formation process.

$$I = a \times |\vec{\ell}| |\vec{n}| \cos(\theta)$$

Image albedo      Light source      Surface normal



- Albedo -- diffuse reflectivity of a surface, material dependent, illumination independent.
- Surface normal -- perpendicular to the tangent plane at a point on the surface.
- Images with different illumination can be generated by varying light directions

# Deep Lambertian Model



Observed Image

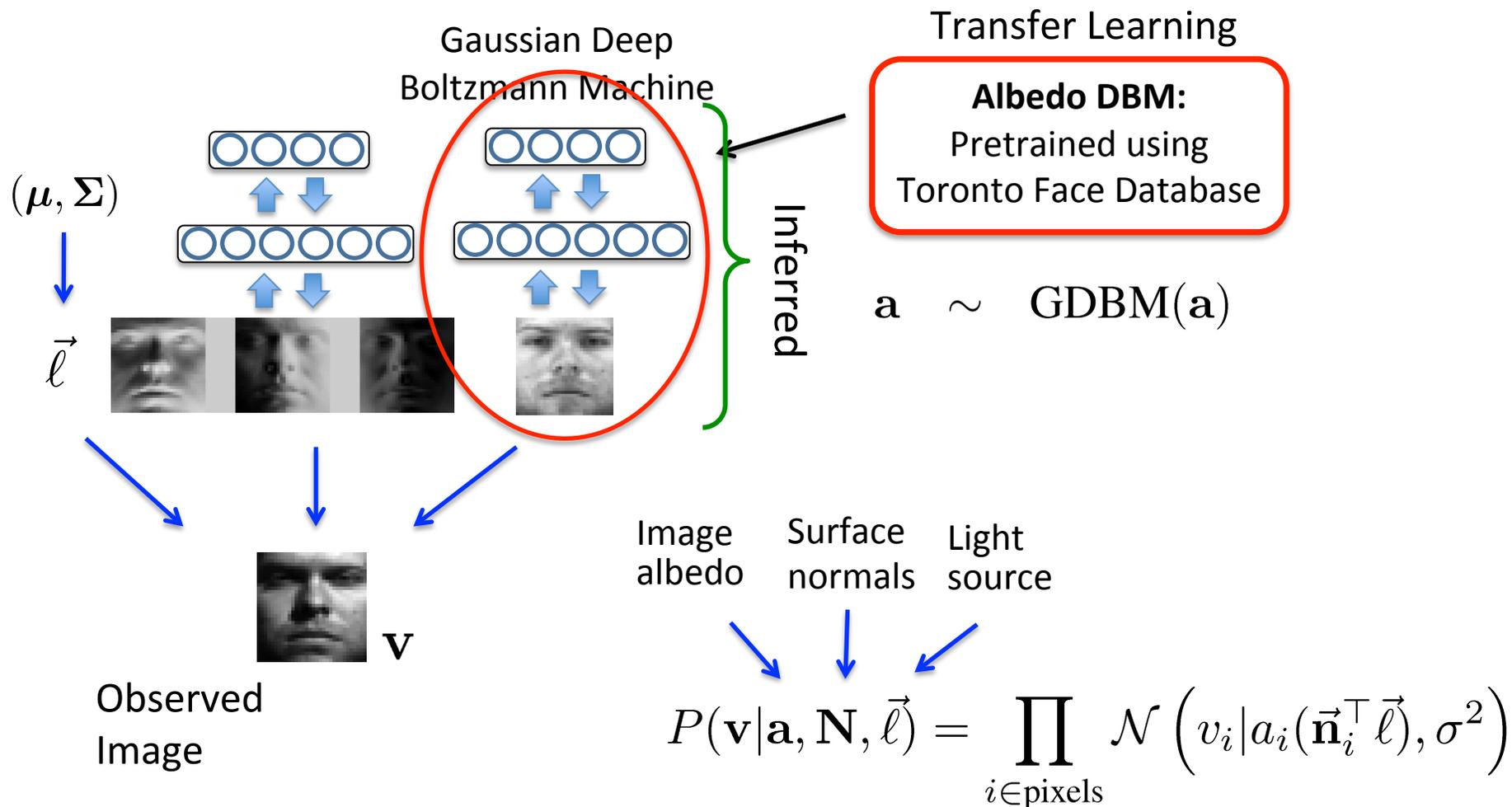
Image albedo    Surface normals    Light source

Three blue arrows point from the labels 'Image albedo', 'Surface normals', and 'Light source' to the parameters  $\mathbf{a}$ ,  $\mathbf{N}$ , and  $\vec{\ell}$  in the equation below.

$$P(\mathbf{v} | \mathbf{a}, \mathbf{N}, \vec{\ell}) = \prod_{i \in \text{pixels}} \mathcal{N}(v_i | a_i (\vec{\mathbf{n}}_i^\top \vec{\ell}), \sigma^2)$$

$$\mathbf{a} \in \mathbb{R}^D, \quad \mathbf{N} \in \mathbb{R}^{D \times 3}, \quad \ell \in \mathbb{R}^3$$

# Deep Lambertian Model



**Inference:** Variational Inference.  
**Learning:** Stochastic Approximation

$$\mathbf{a} \in \mathbb{R}^D, \quad \mathbf{N} \in \mathbb{R}^{D \times 3}, \quad \ell \in \mathbb{R}^3$$

# Yale B Extended Face Dataset



- 38 subjects, ~ 45 images of varying illuminations per subject, divided into 4 subsets of increasing illumination variations.
- 28 subjects for training, and 10 for testing.

# Face Relighting

One Test Image

Observed      Inferred  
albedo

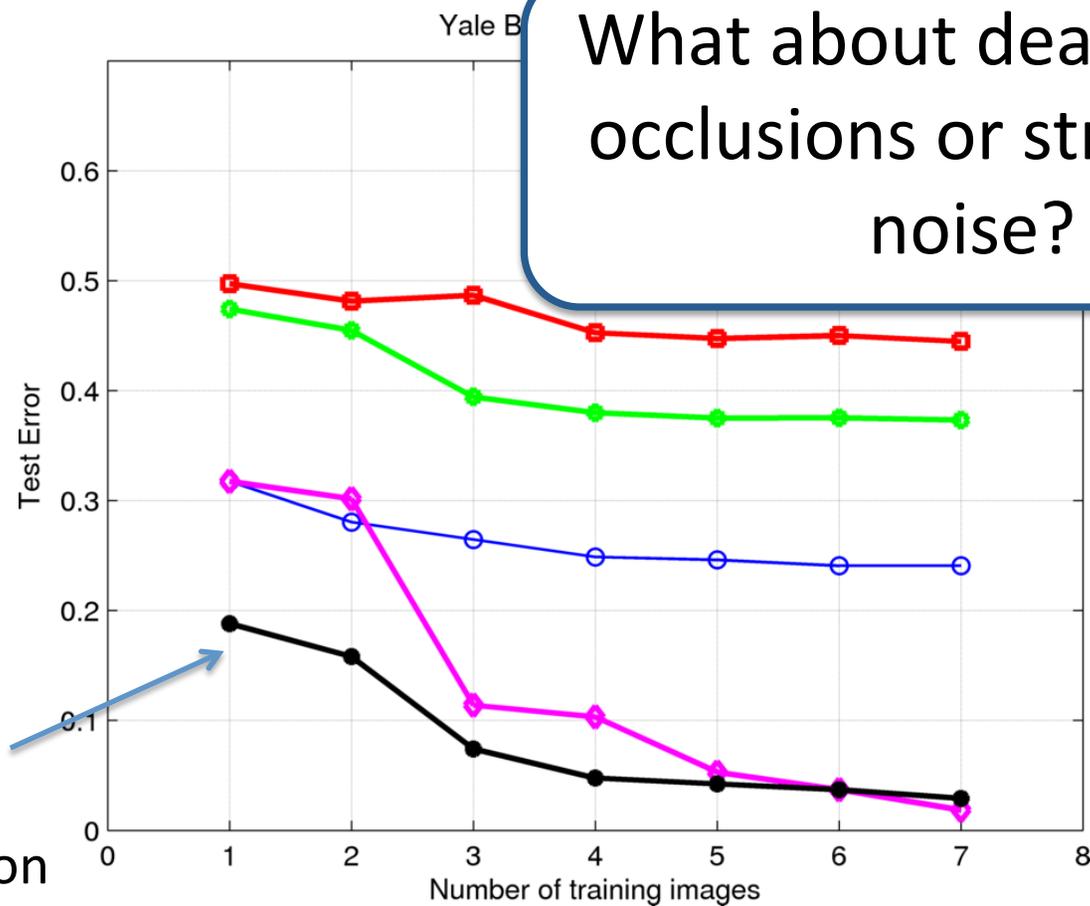


Face Relighting



# Recognition Results

Recognition as function of the number of training images for 10 test subjects.

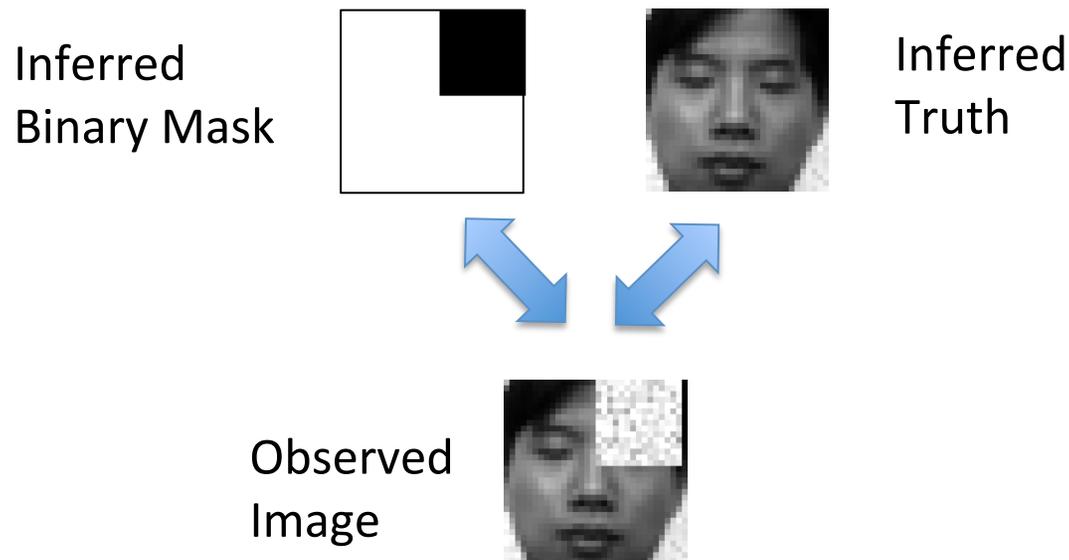


What about dealing with occlusions or structured noise?

# Robust Boltzmann Machines

- Build more structured models that can deal with occlusions or structured noise.

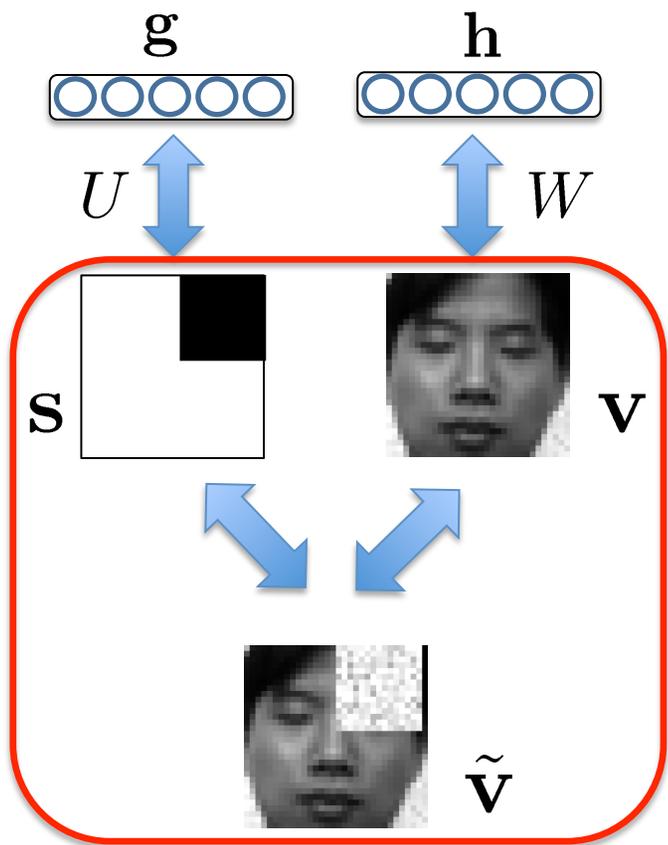
$$\log P(\tilde{\mathbf{v}}, \mathbf{v}, \mathbf{s}, \mathbf{h}, \mathbf{g}) \sim$$



(Tang et. Al., ICML 2012, Tang et. al. CVPR 2012)

# Robust Boltzmann Machines

- Build more structured models that can deal with occlusions or structured noise.



$$\log P(\tilde{\mathbf{v}}, \mathbf{v}, \mathbf{s}, \mathbf{h}, \mathbf{g}) \sim$$

$$-\frac{1}{2} \sum_{i \in \text{pixels}} \frac{(v_i - b_i)^2}{\sigma_i^2} + \mathbf{v}^\top W \mathbf{h}$$

Gaussian RBM, modeling clean faces

Binary RBM modeling occlusions

$$-\frac{1}{2} \sum_{i \in \text{pixels}} \gamma_i s_i (v_i - \tilde{v}_i)^2$$

Binary pixel-wise Mask

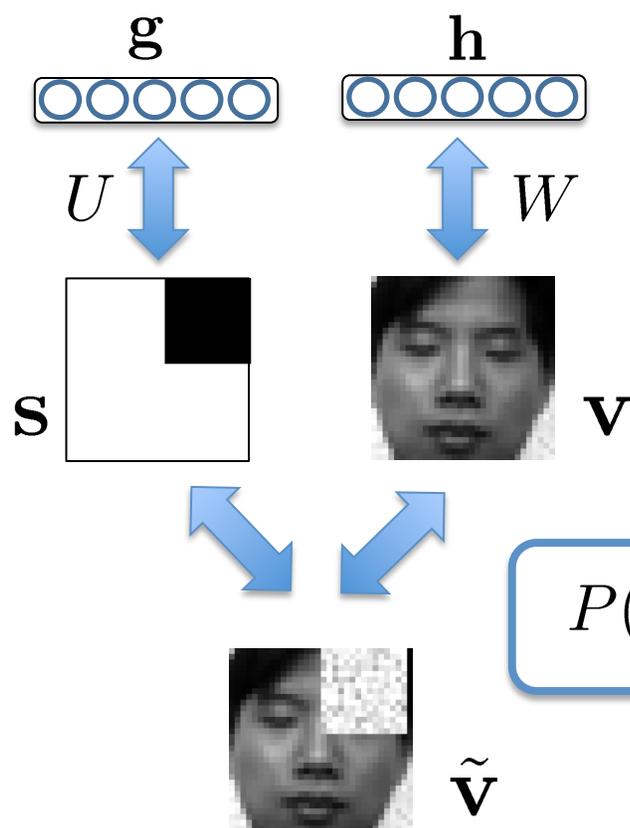
Gaussian noise model

Observed Image

(Tang et. Al., ICML 2012, Tang et. al. CVPR 2012)

# Robust Boltzmann Machines

- Build more structured models that can deal with occlusions or structured noise.



$$\log P(\tilde{\mathbf{v}}, \mathbf{v}, \mathbf{s}, \mathbf{h}, \mathbf{g}) \sim$$

$$-\frac{1}{2} \sum_{i \in \text{pixels}} \frac{(v_i - b_i)^2}{\sigma_i^2} + \mathbf{v}^\top W \mathbf{h} + \mathbf{s}^\top U \mathbf{g}$$

Gaussian RBM, modeling clean faces

Binary RBM modeling occlusions

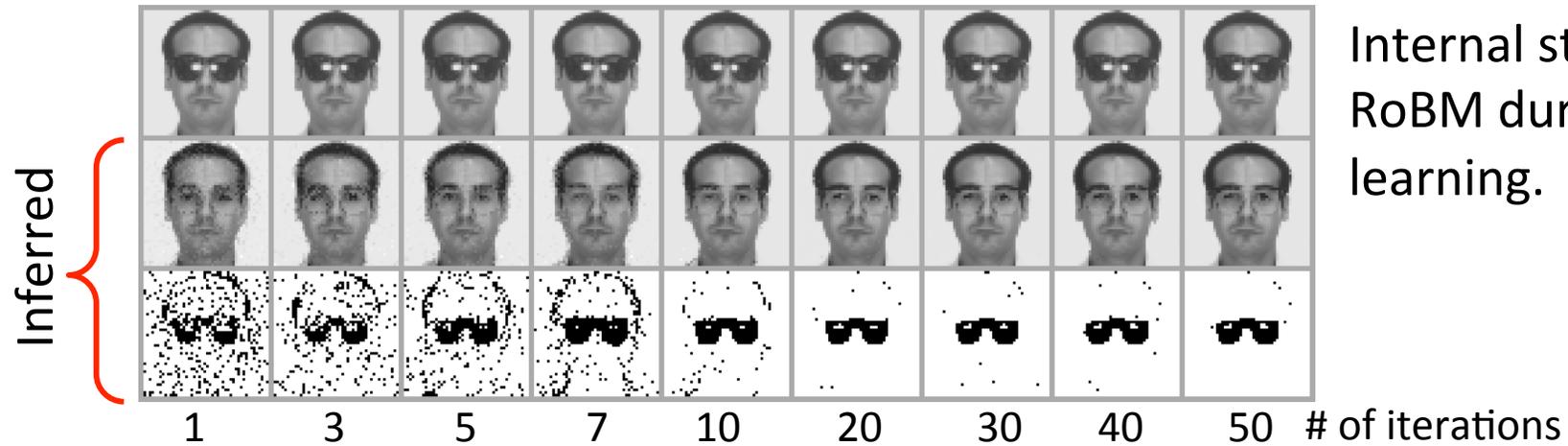
$P(\tilde{\mathbf{v}} | \mathbf{h}, \mathbf{g})$  is a heavy-tailed distribution

Binary pixel-wise Mask

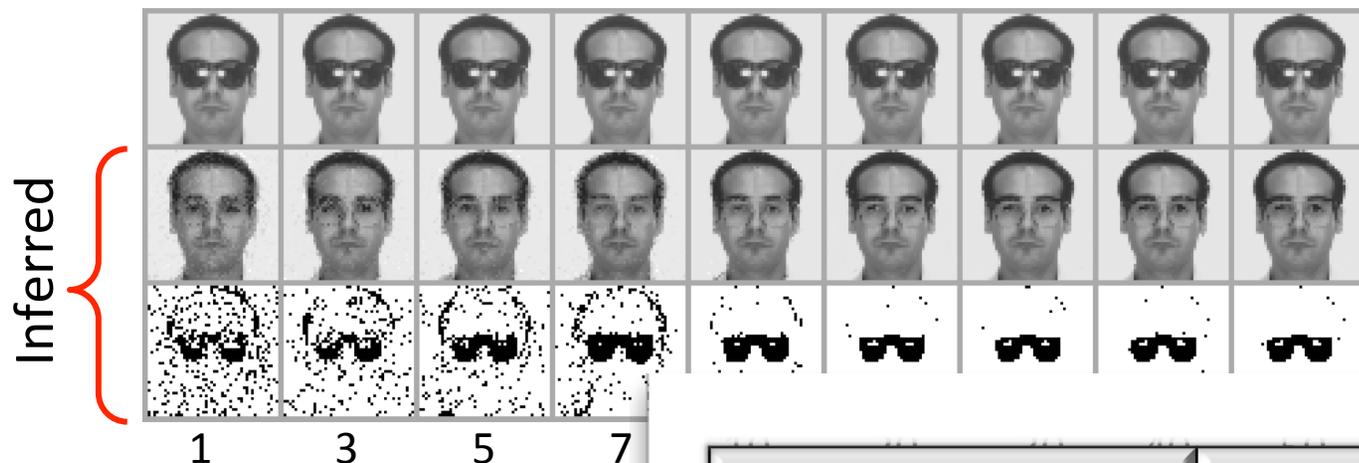
Gaussian noise model

**Inference:** Variational Inference.  
**Learning:** Stochastic Approximation

# Recognition Results on AR Face Database



# Recognition Results on AR Face Database



Internal states of RoBM during learning.

Inference on the



Initial 1 3 5

# of iteration

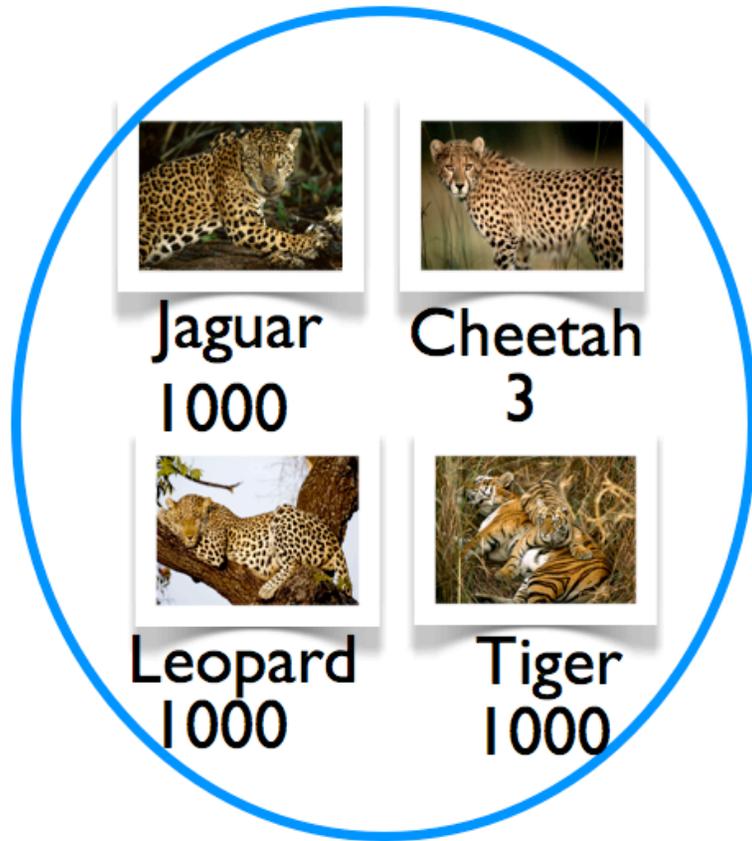
Learning Algorithm	Sunglasses	Scarf
Robust BM	84.5%	80.7%
RBM	61.7%	32.9%
Eigenfaces	66.9%	38.6%
LDA	56.1%	27.0%
Pixel	51.3%	17.5%





# An Example

Structure in classes!

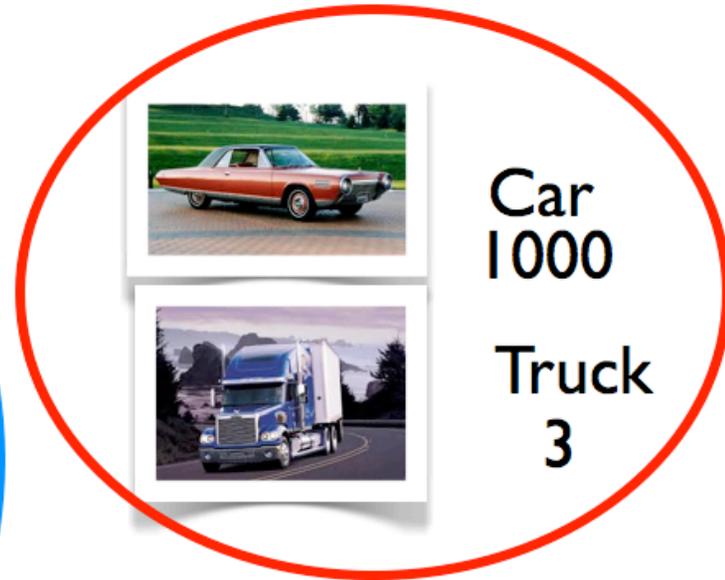


Jaguar  
1000

Cheetah  
3

Leopard  
1000

Tiger  
1000



Car  
1000

Truck  
3



Tree

# Hierarchical-Deep Models

(Salakhutdinov, Tenenbaum, Torralba, NIPS 2011, PAMI 2013)

**HD Models:** Integrate hierarchical Bayesian models with deep models.

**Hierarchical Bayes:**

- Learn **hierarchies of categories** for sharing abstract knowledge.

**Deep Models:**

- Learn **hierarchies of features**.
- **Unsupervised feature learning** – no need to rely on human-crafted input features.

One-Shot Learning



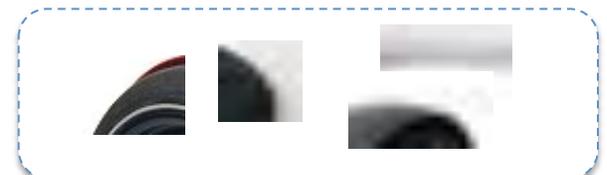
Super-category



Shared higher-level features

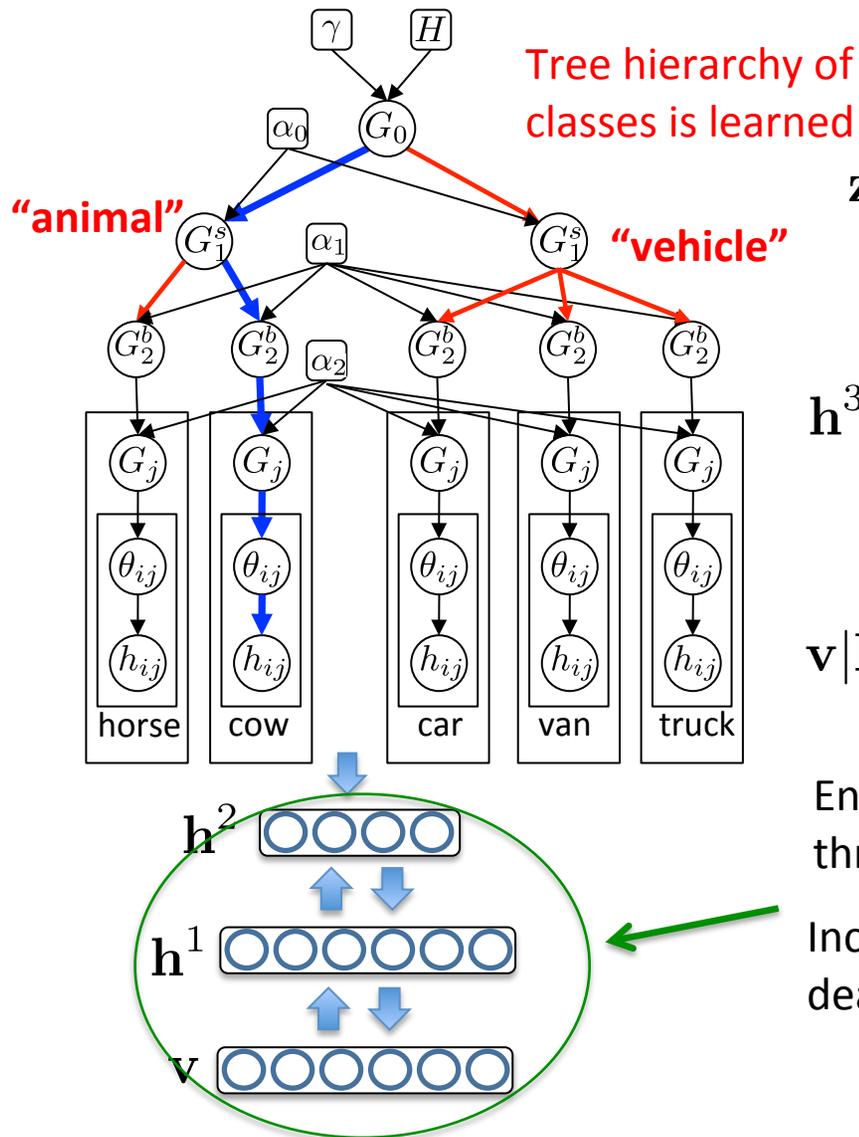


Shared low-level features



# Hierarchical-Deep Models

(Salakhutdinov, Tenenbaum, Torralba, NIPS 2011, PAMI 2013)



Tree hierarchy of classes is learned

"animal"

"vehicle"

$z \sim \text{nCRP}$  (**Nested Chinese Restaurant Process**)  
prior: a nonparametric prior over tree structures

$h^3 | z \sim \text{HDP}$  (**Hierarchical Dirichlet Process**) prior:  
a nonparametric prior allowing categories to share higher-level features, or parts.

$v | h^3 \sim \text{DBM}$  **Deep Boltzmann Machine**

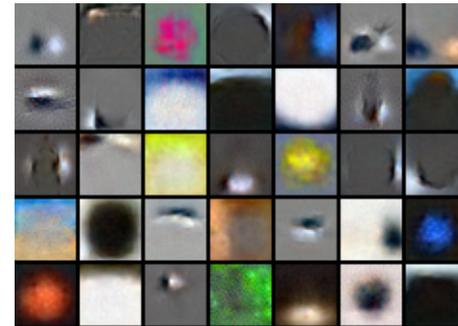
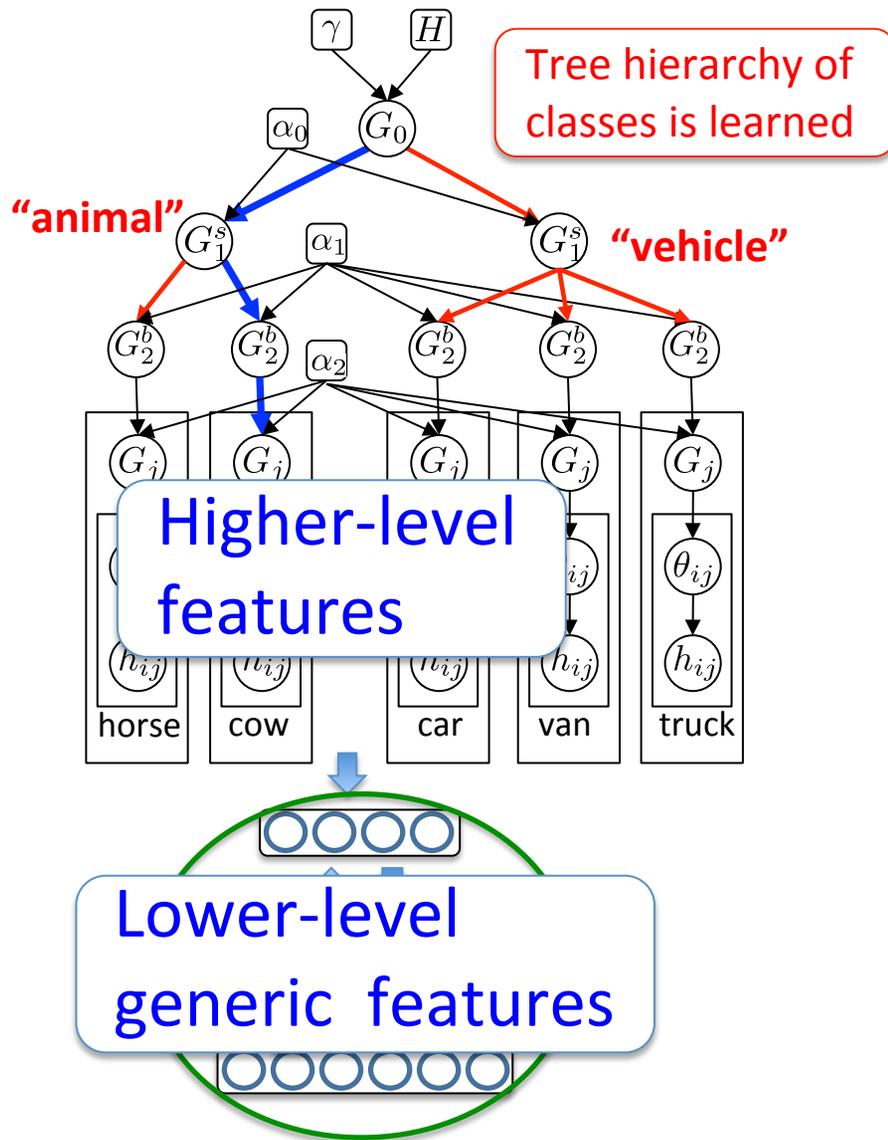
Enforce approximate global consistency through many local constraints.

Incorporate prior knowledge to deal with occlusions, corrupted or missing data.

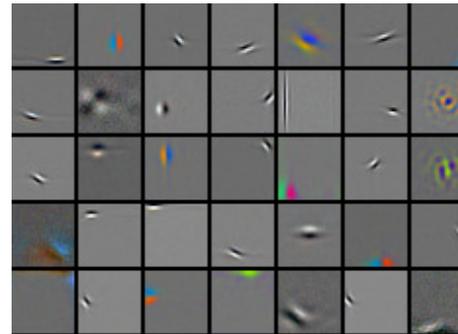
Images, Handwritten characters, Motion capture datasets.

# CIFAR Object Recognition

(Salakhutdinov, Tenenbaum, Torralba, NIPS 2011, PAMI 2013)



Learned high-level features



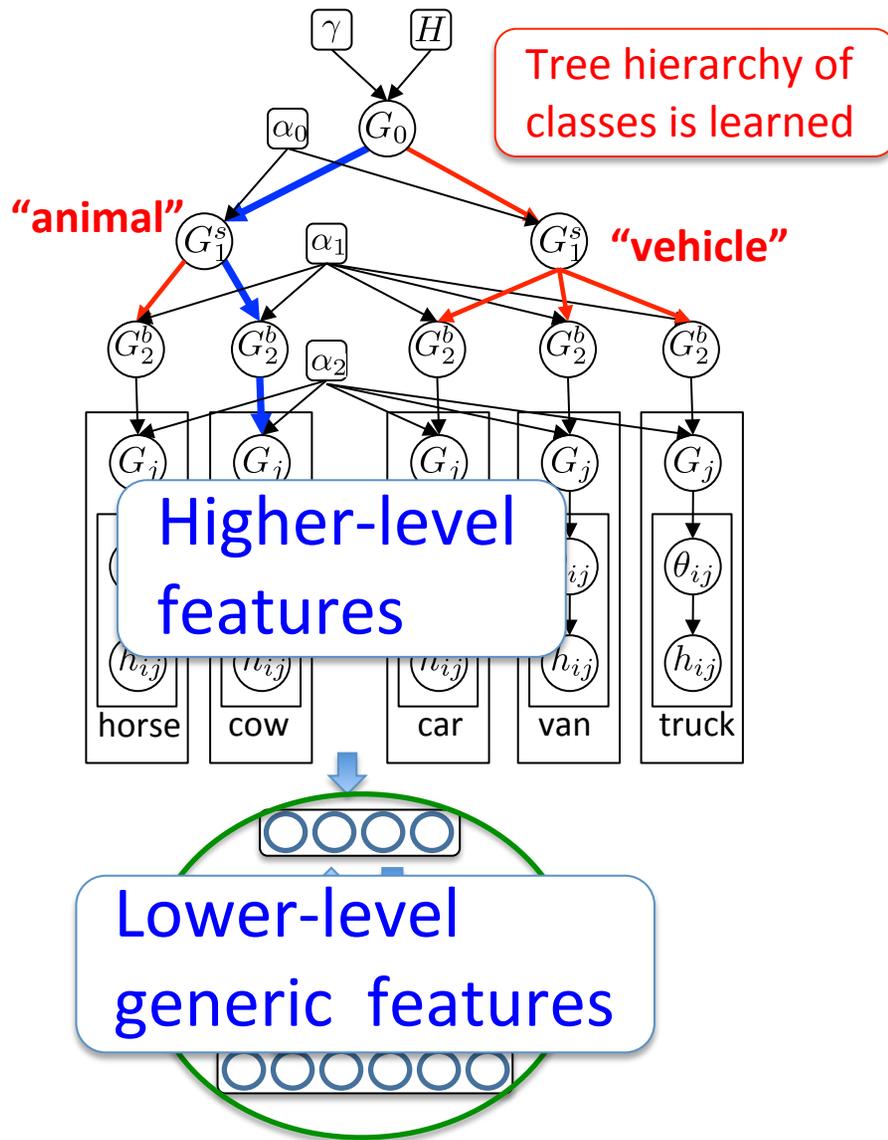
DBM generic features

4 million Images

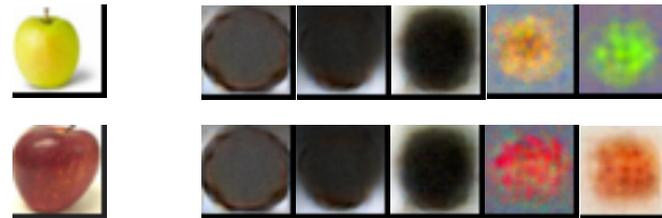


# CIFAR Object Recognition

(Salakhutdinov, Tenenbaum, Torralba, NIPS 2011, PAMI 2013)



Each image is made up of learned high-level features features.



Each higher-level feature is made up of lower-level features.

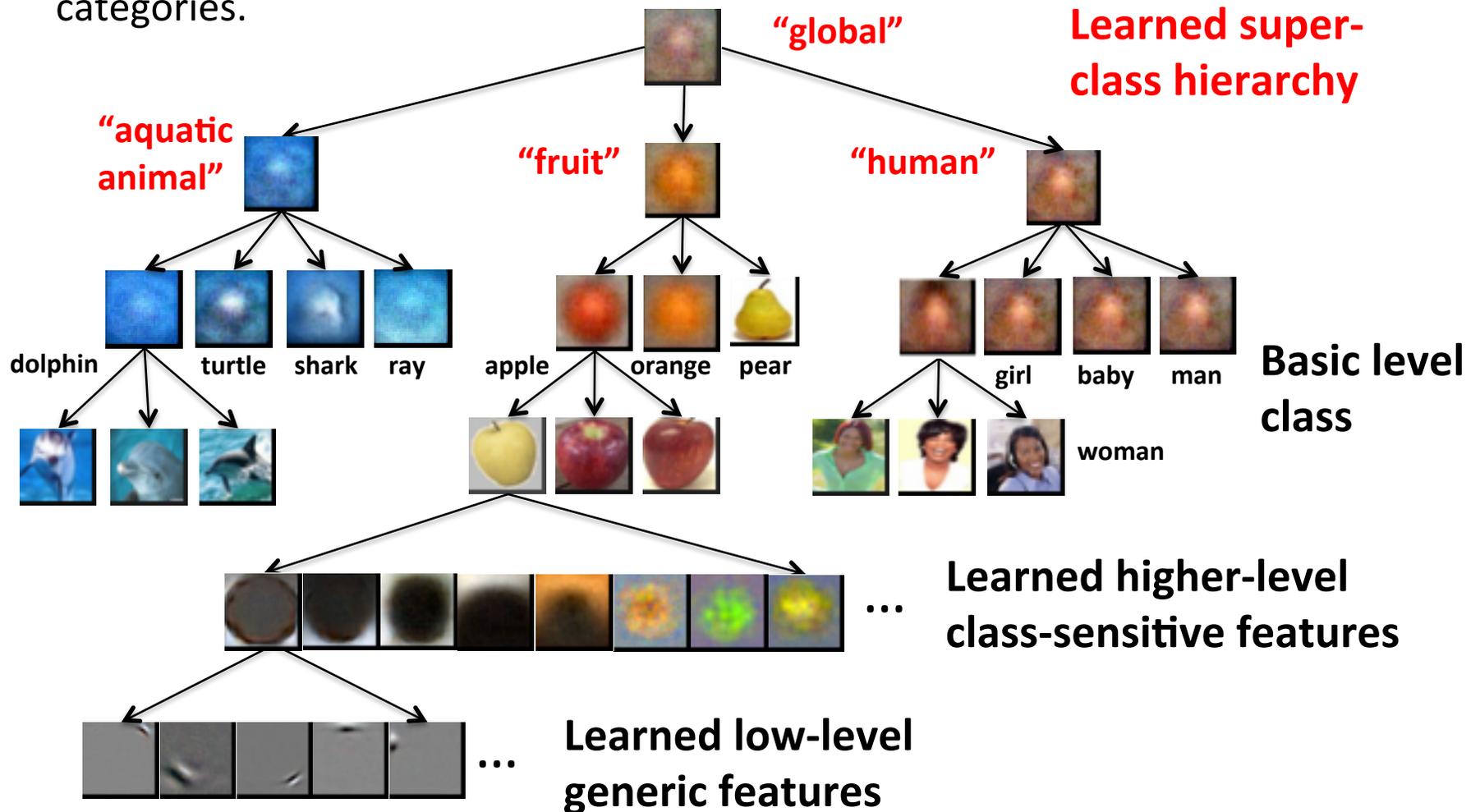


4 million Images



# Learning Category Hierarchy

The model learns how to share the knowledge across many visual categories.



# Learning from 3 Examples

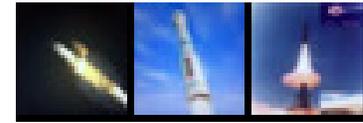
Given only 3 Examples



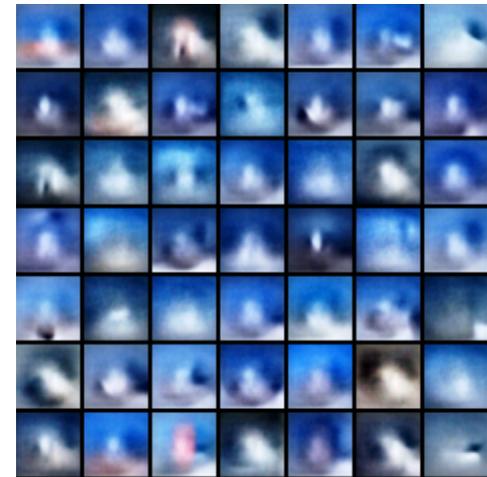
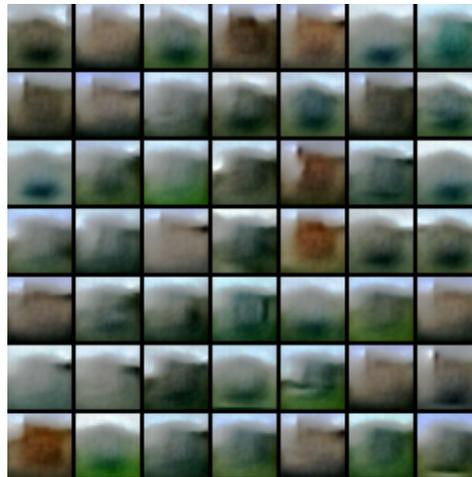
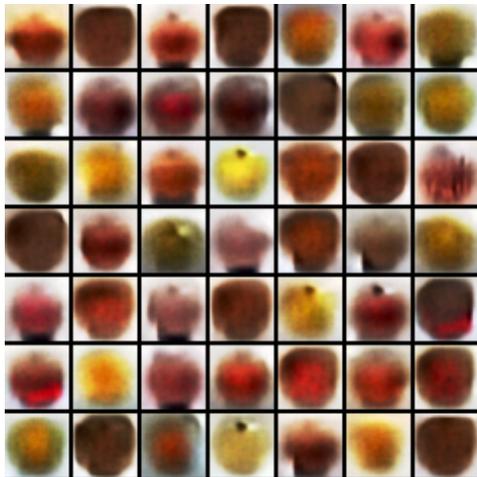
Willow Tree



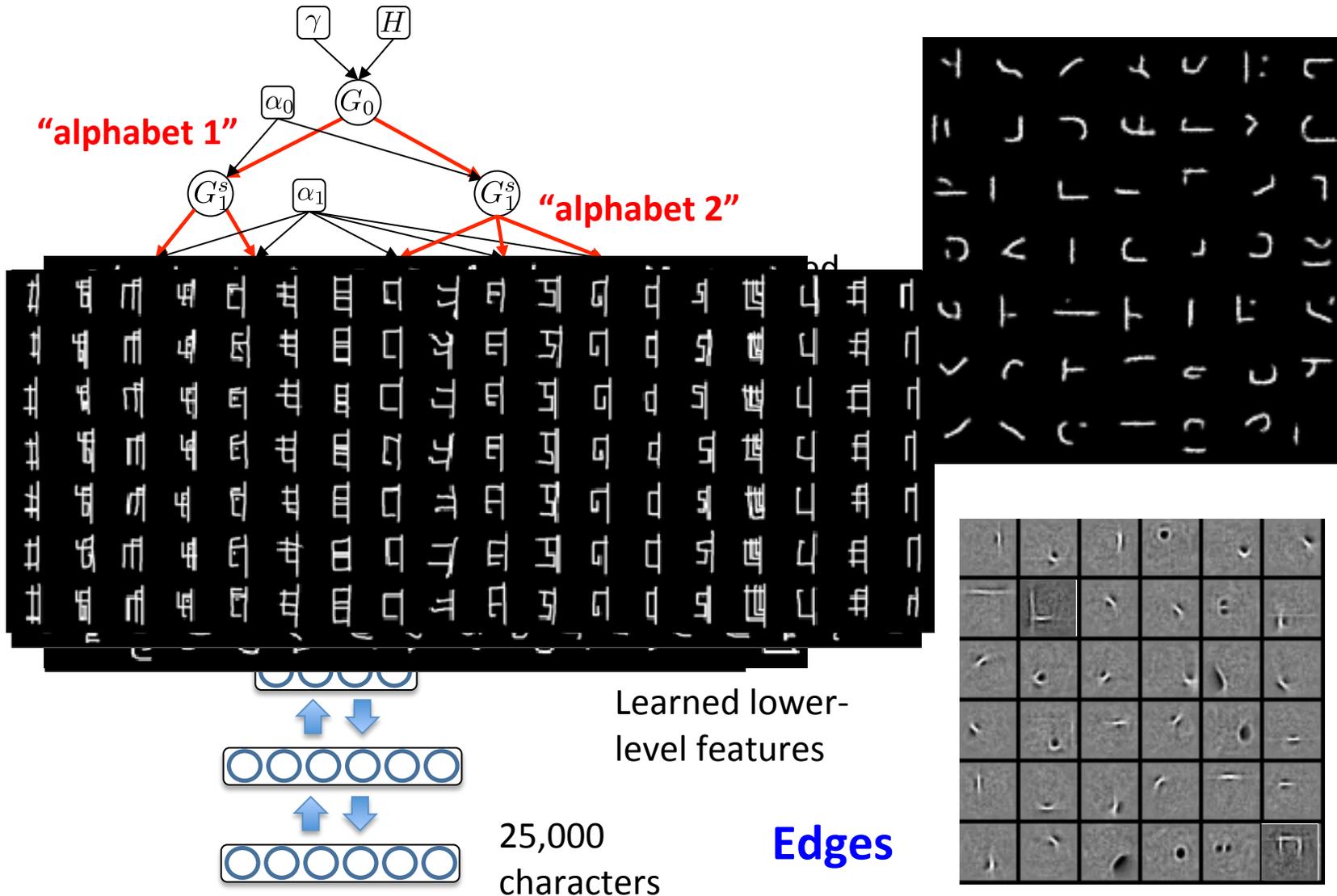
Rocket



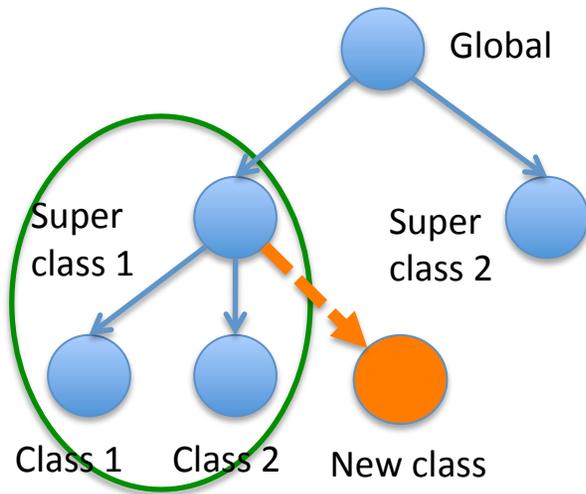
Generated Samples



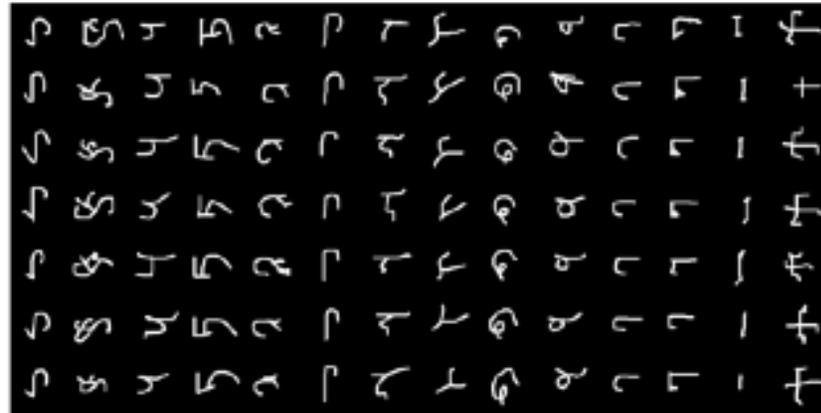
# Handwritten Character Recognition



# Simulating New Characters



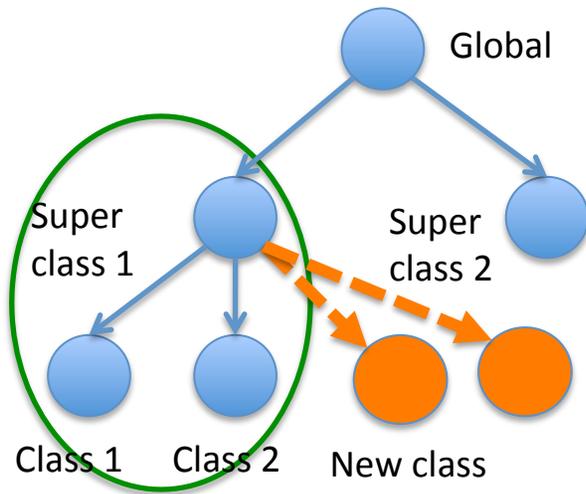
Real data within super class



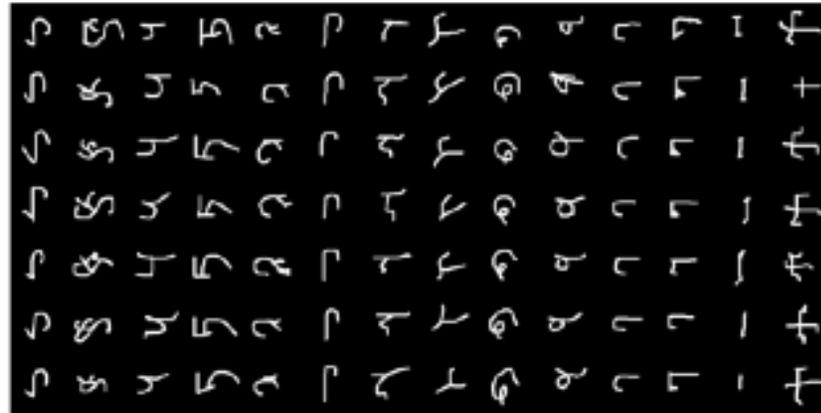
Simulated new characters



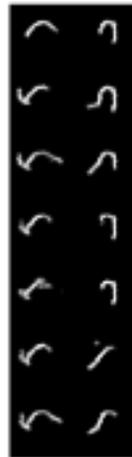
# Simulating New Characters



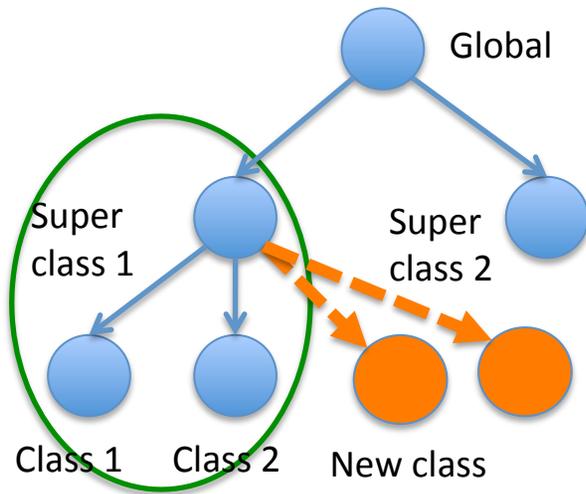
Real data within super class



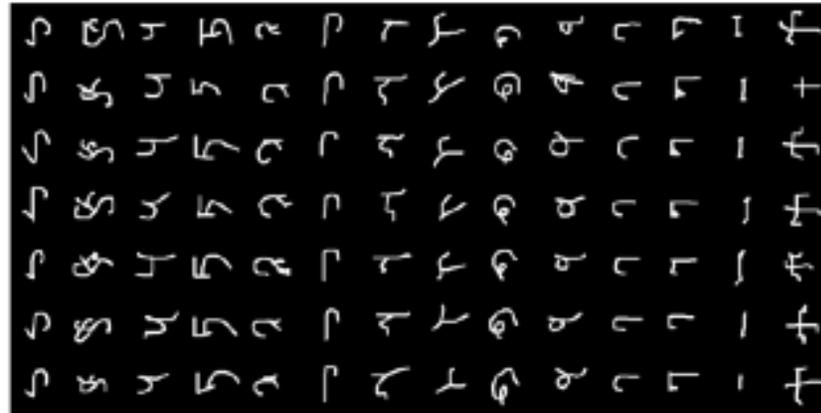
Simulated new characters



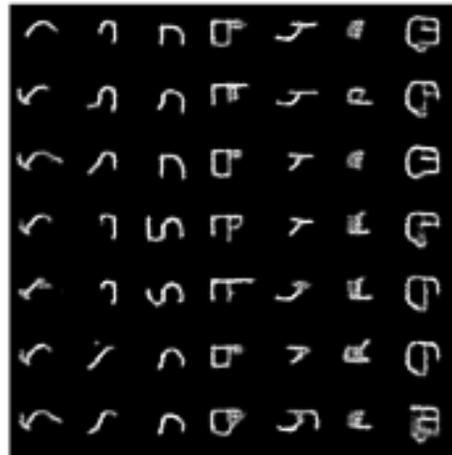
# Simulating New Characters



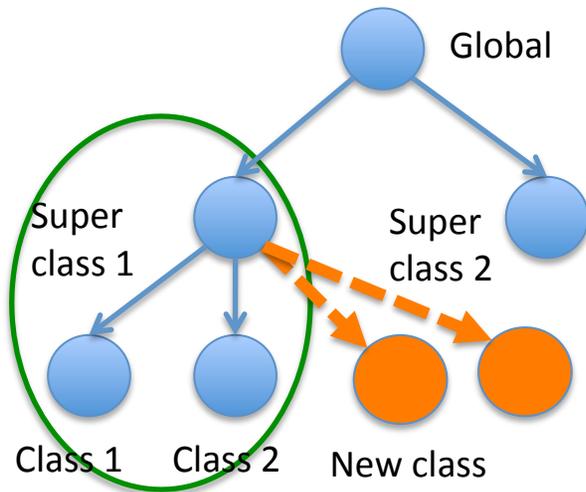
Real data within super class



Simulated new characters



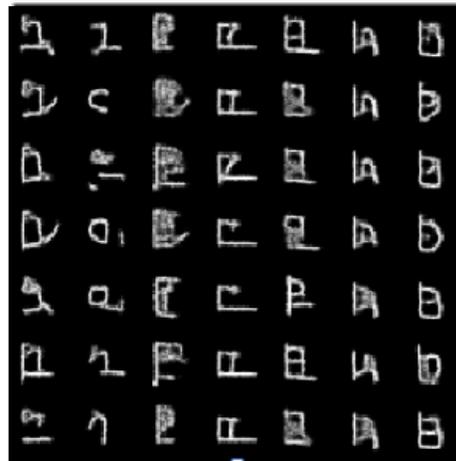
# Simulating New Characters



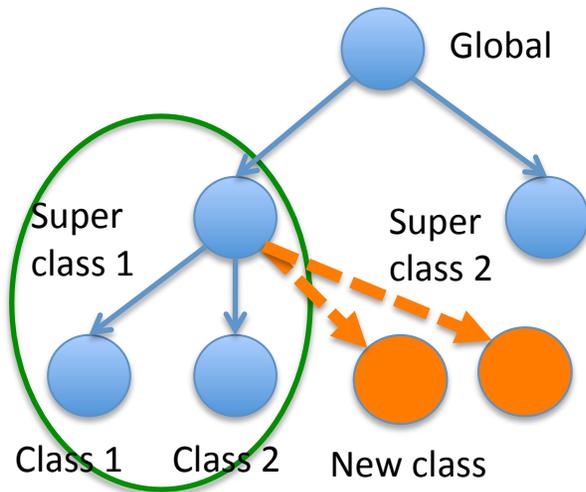
Real data within super class



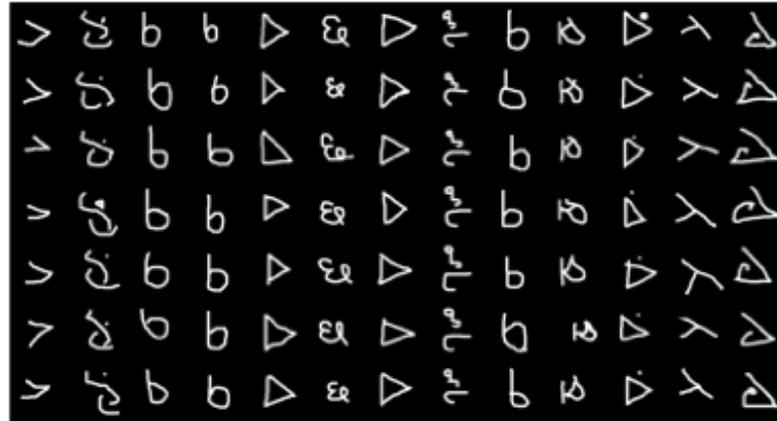
Simulated new characters



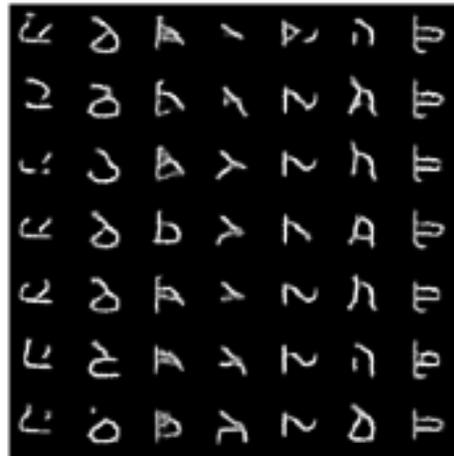
# Simulating New Characters



Real data within super class

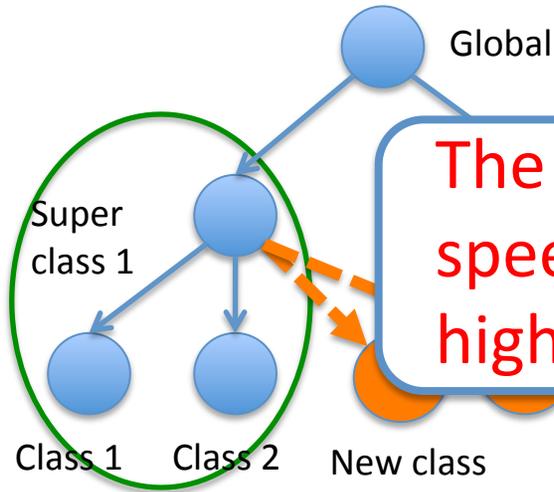
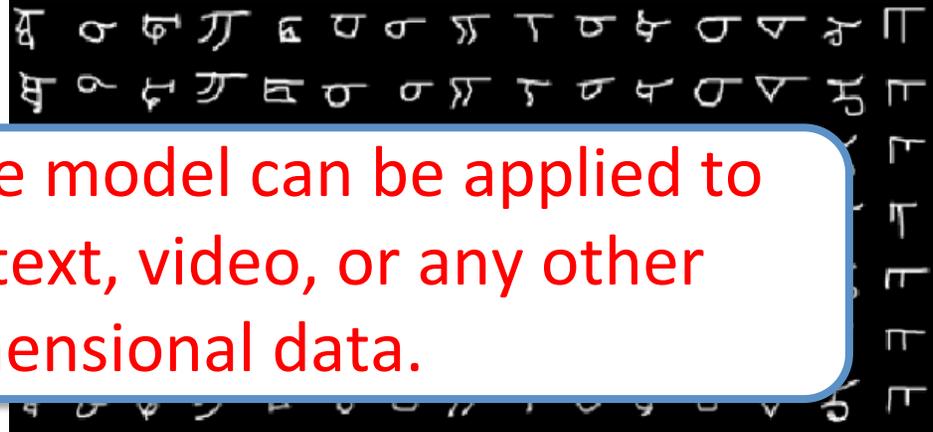


Simulated new characters



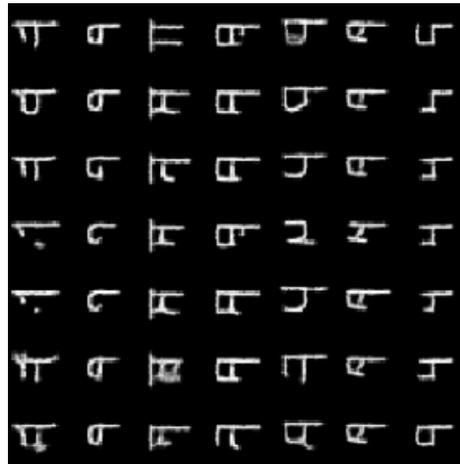
# Simulating New Characters

Real data within super class



The same model can be applied to speech, text, video, or any other high-dimensional data.

Simulated new characters



# Talk Roadmap

- Learning Deep Models
  - Restricted Boltzmann Machines
  - Deep Boltzmann Machines
- Learning Structured and Robust Models
- Multi-Modal Learning

# Data – Collection of Modalities

- Multimedia content on the web - image + text + audio.

- Product recommendation systems.

flickr

You Tube

Google



car,  
automobile

- Robotics application

ebay

amazon

Touch sensors



New ECKO Mens Round Neck Graff...  
C \$19.02 Buy It Now



sunset,  
pacificocean,  
bakerbeach,  
seashore, ocean

Vision

Audio



# Shared Concept

“Modality-free” representation

“Concept”



sunset, pacific ocean,  
baker beach, seashore,  
ocean

“Modality-full” representation

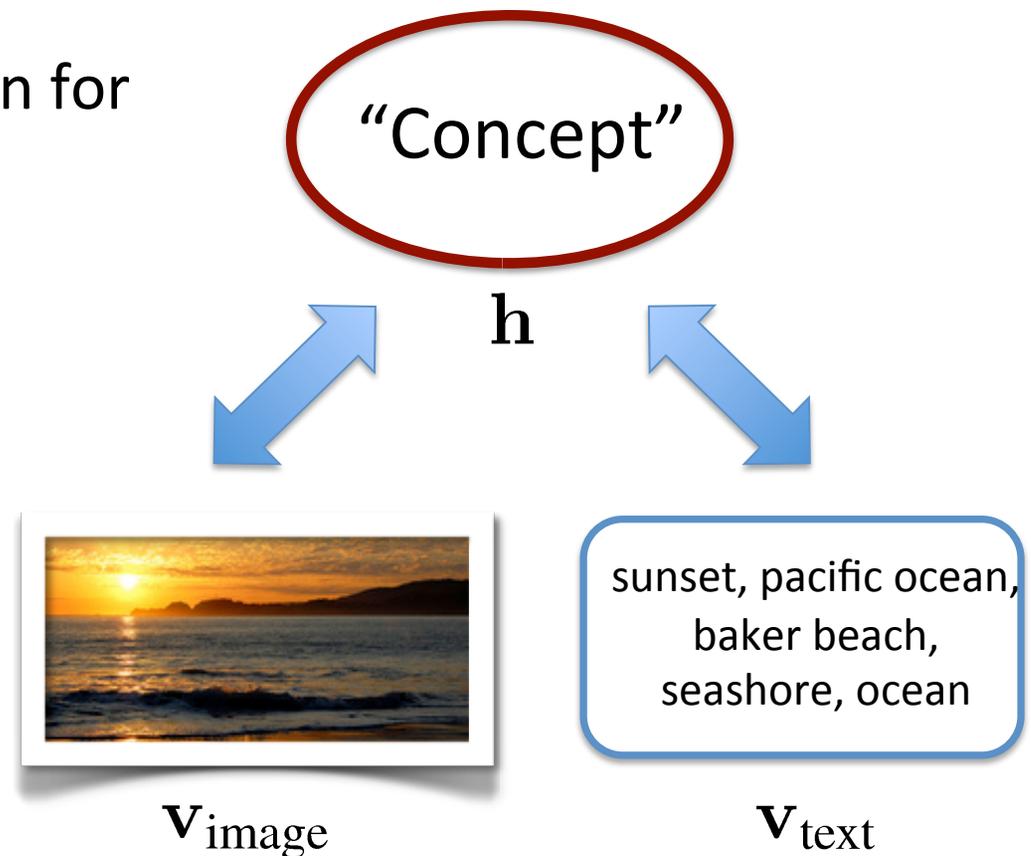
# Building a Probabilistic Model

- Learn a joint density model:

$$P(\mathbf{h}, \mathbf{v}_{\text{image}}, \mathbf{v}_{\text{text}}).$$

$$P(\mathbf{h} | \mathbf{v}_{\text{image}}, \mathbf{v}_{\text{text}})$$

- $\mathbf{h}$ : “fused” representation for classification, retrieval.



# Building a Probabilistic Model

- Learn a joint density model:

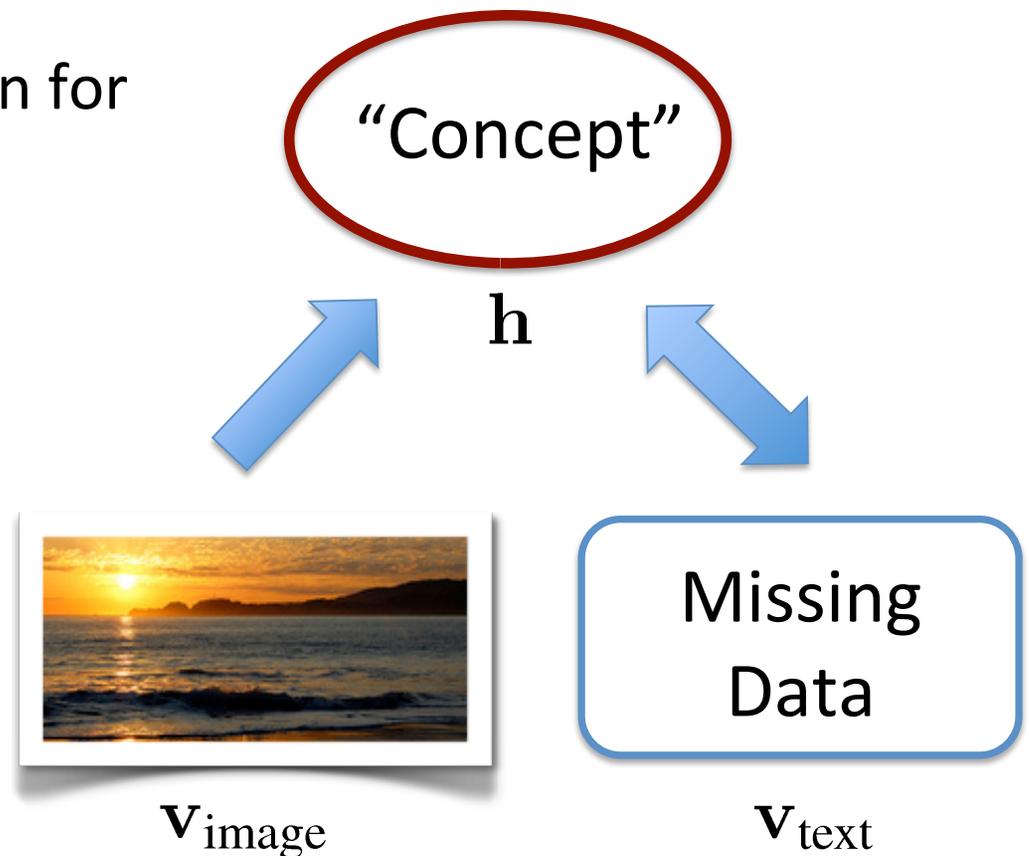
$$P(\mathbf{h}, \mathbf{v}_{\text{image}}, \mathbf{v}_{\text{text}}).$$

$$P(\mathbf{h}, \mathbf{v}_{\text{text}} | \mathbf{v}_{\text{image}})$$

- $\mathbf{h}$ : “fused” representation for classification, retrieval.

- Generate data from conditional distributions for

- Image Annotation



# Building a Probabilistic Model

- Learn a joint density model:

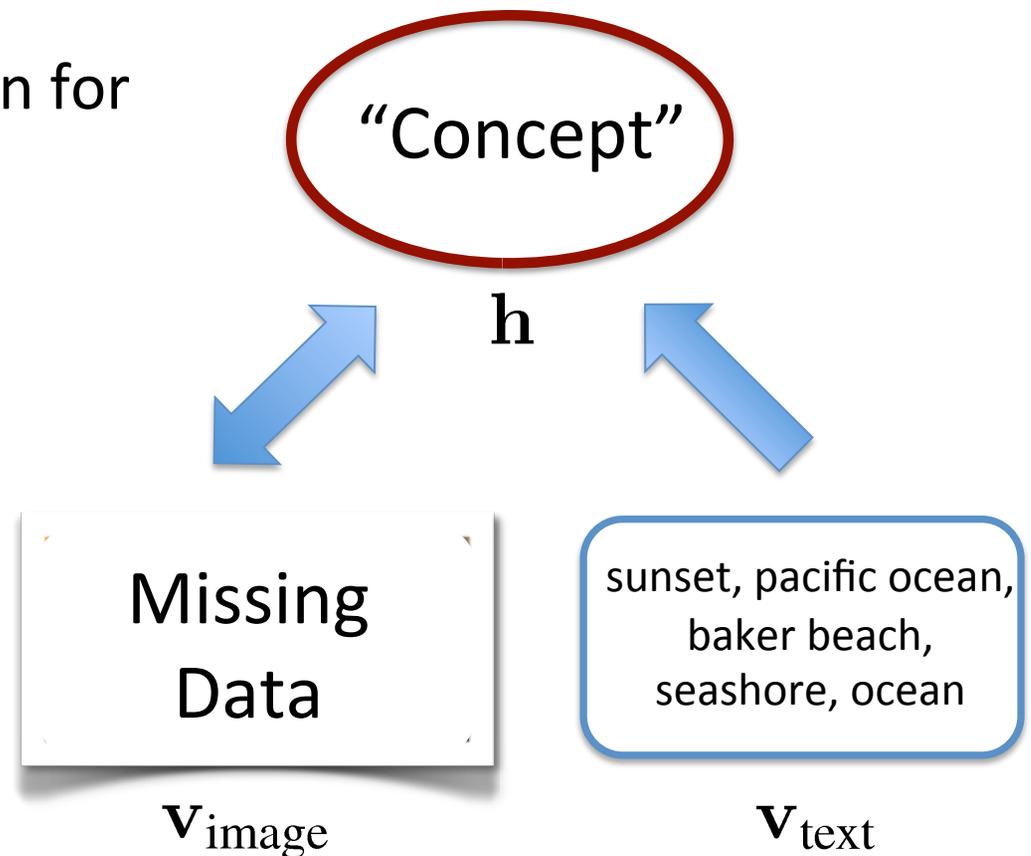
$$P(\mathbf{h}, \mathbf{v}_{\text{image}}, \mathbf{v}_{\text{text}}).$$

$$P(\mathbf{h}, \mathbf{v}_{\text{image}} | \mathbf{v}_{\text{text}})$$

- $\mathbf{h}$ : “fused” representation for classification, retrieval.

- Generate data from conditional distributions for

- Image Annotation
- Image Retrieval

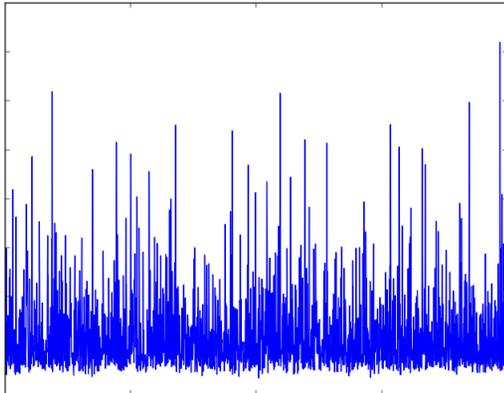


# Challenges - I

Image



Dense

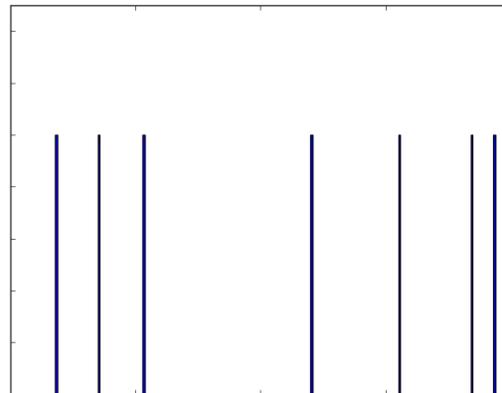


Text

sunset, pacific ocean,  
baker beach, seashore,  
ocean



Sparse



Very different input representations

- Images – real-valued, dense
- Text – discrete, sparse

Difficult to learn cross-modal features from low-level representations.

# Challenges - II

## Image



## Text

pentax, k10d,  
pentaxda50200,  
kangarooisland, sa,  
australiansealion

mickikrimmel,  
mickipedia,  
headshot

< no text >

unseulpixel,  
naturey, crap

Noisy and missing data

# Challenges - II

Image

Text

Text generated by the model



pentax, k10d,  
pentaxda50200,  
kangarooisland, sa,  
australiansealion

beach, sea, surf, strand,  
shore, wave, seascape,  
sand, ocean, waves



mickikrimmel,  
mickipedia,  
headshot

portrait, girl, woman, lady,  
blonde, pretty, gorgeous,  
expression, model



< no text >

night, notte, traffic, light,  
lights, parking, darkness,  
lowlight, nacht, glow

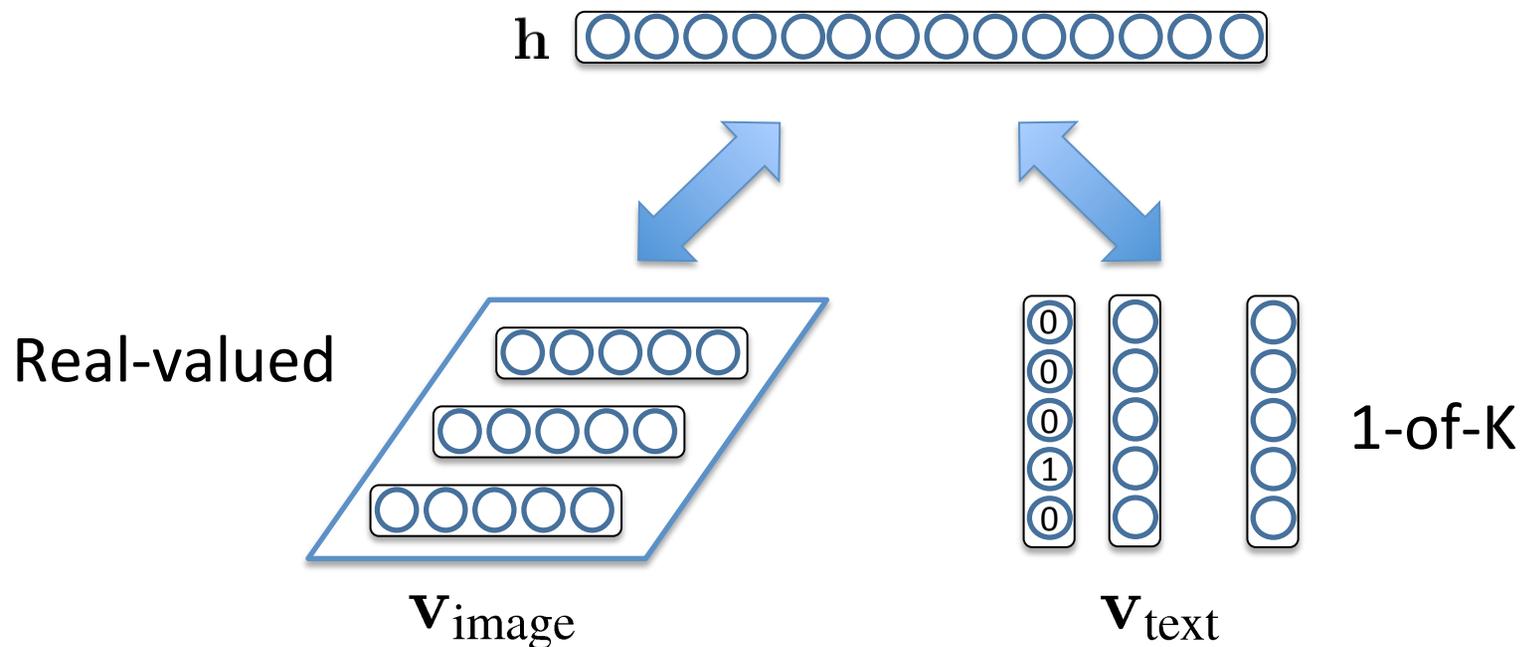


unseulpixel,  
naturey, crap

fall, autumn, trees, leaves,  
foliage, forest, woods,  
branches, path

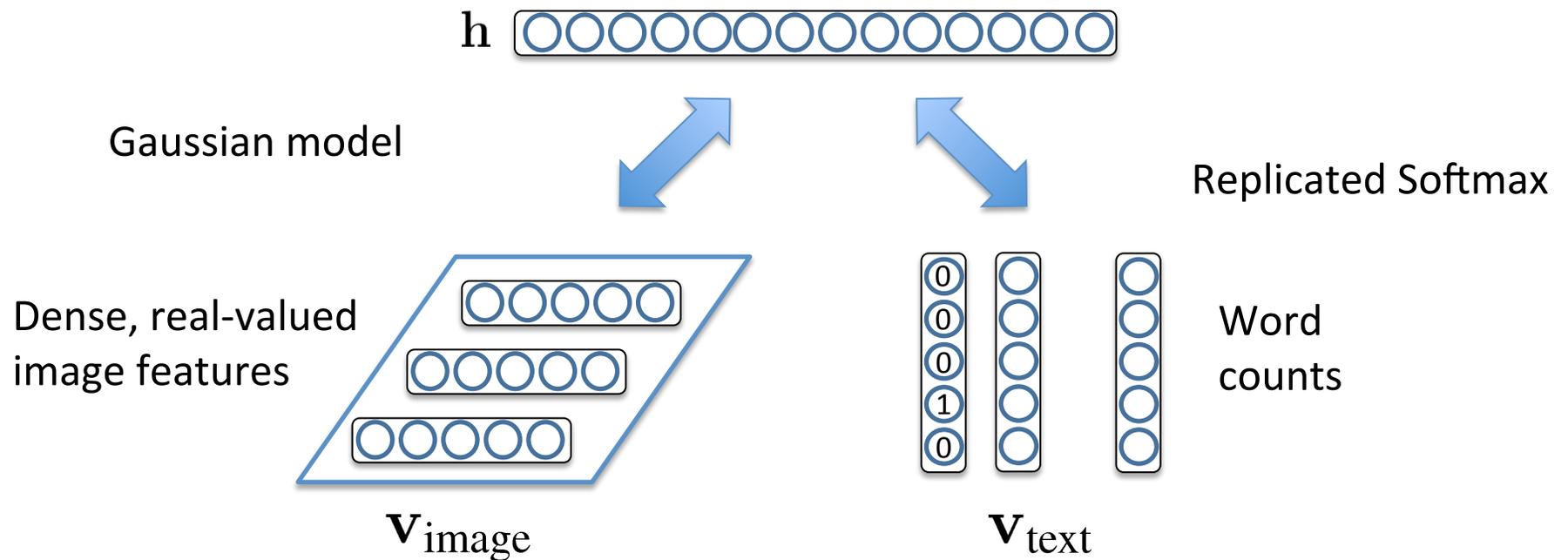
# A Simple Multimodal Model

- Use a joint binary hidden layer.
- **Problem:** Inputs have very different statistical properties.
- Difficult to learn cross-modal features.



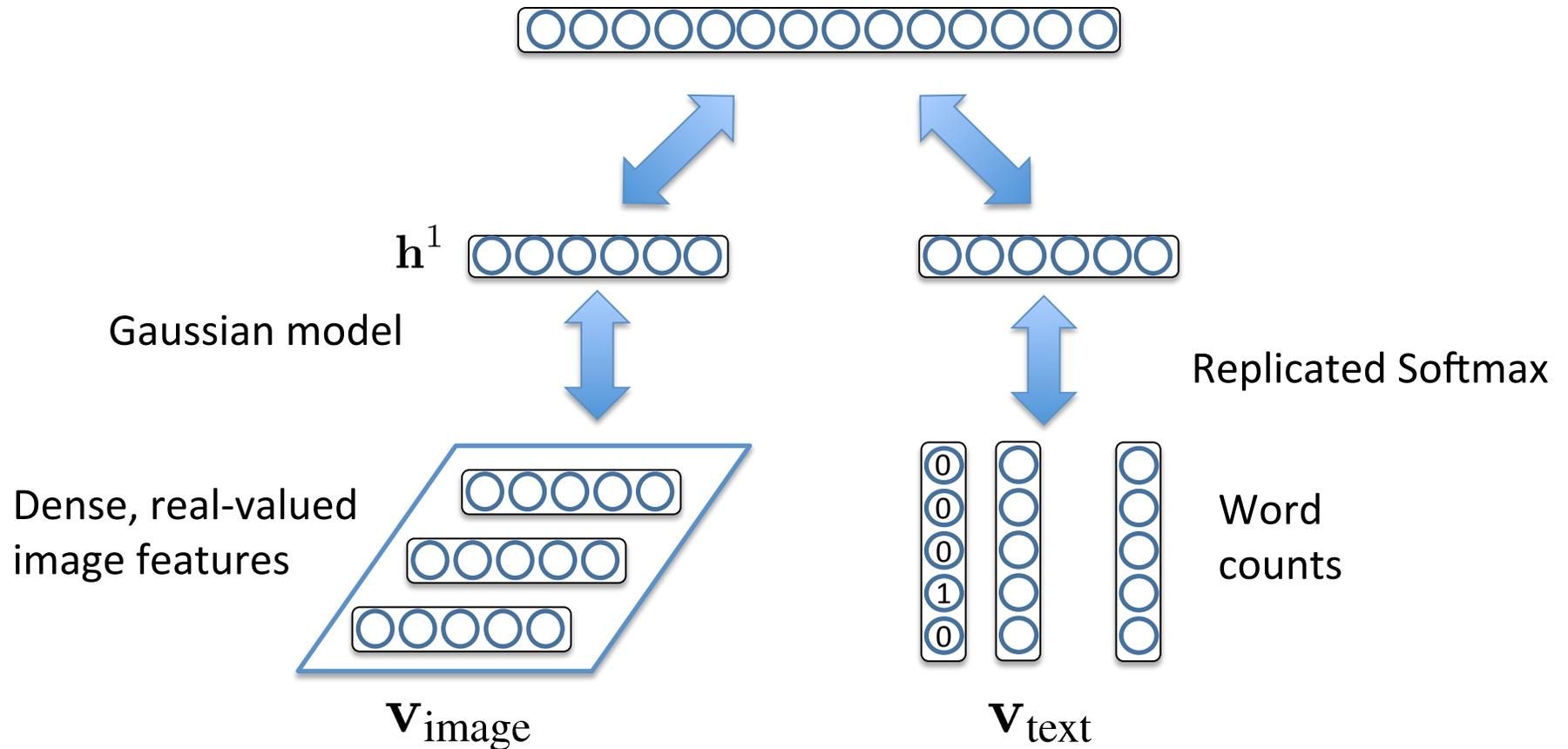
# Multimodal DBM

(Srivastava & Salakhutdinov, NIPS 2012)



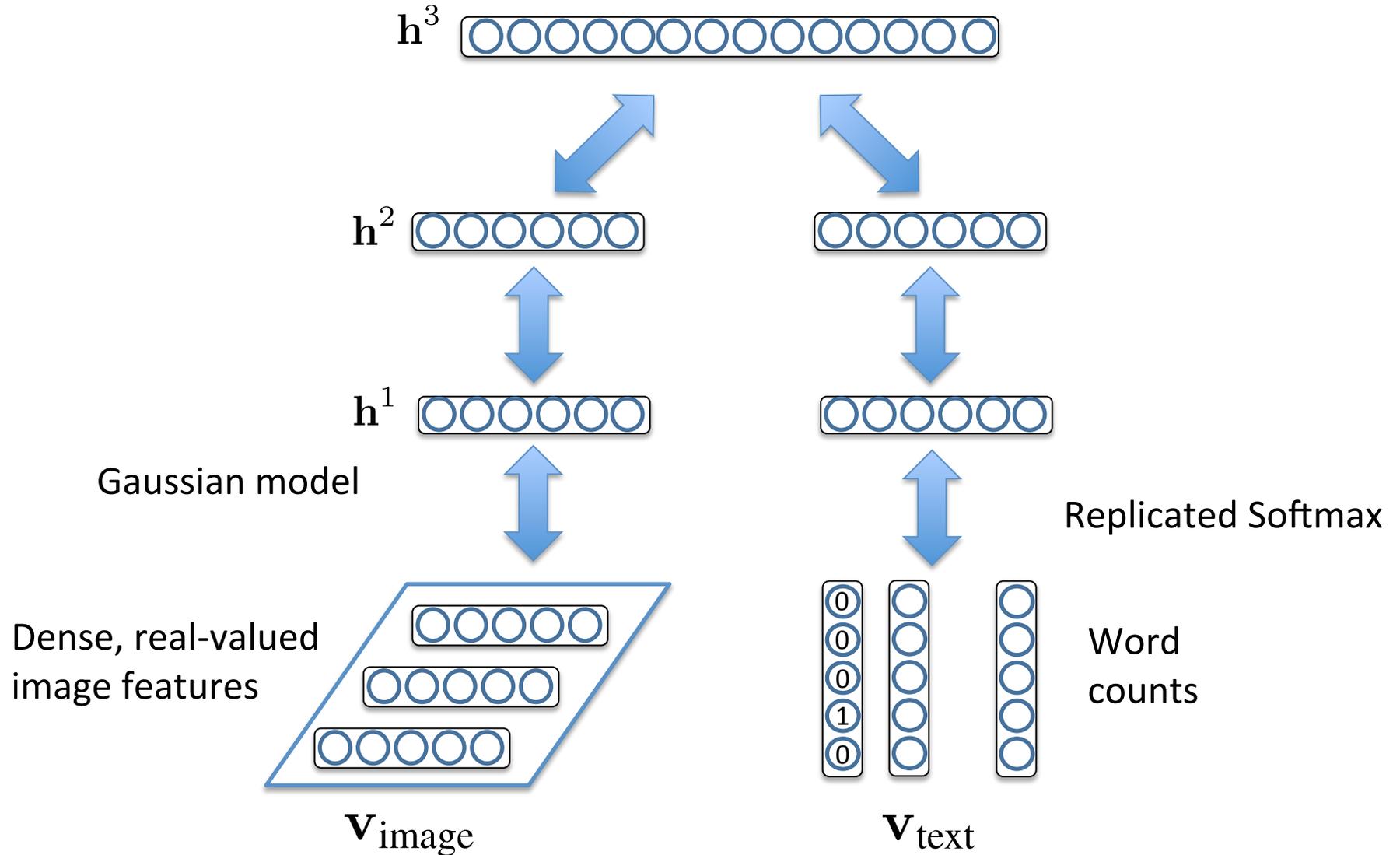
# Multimodal DBM

(Srivastava & Salakhutdinov, NIPS 2012)



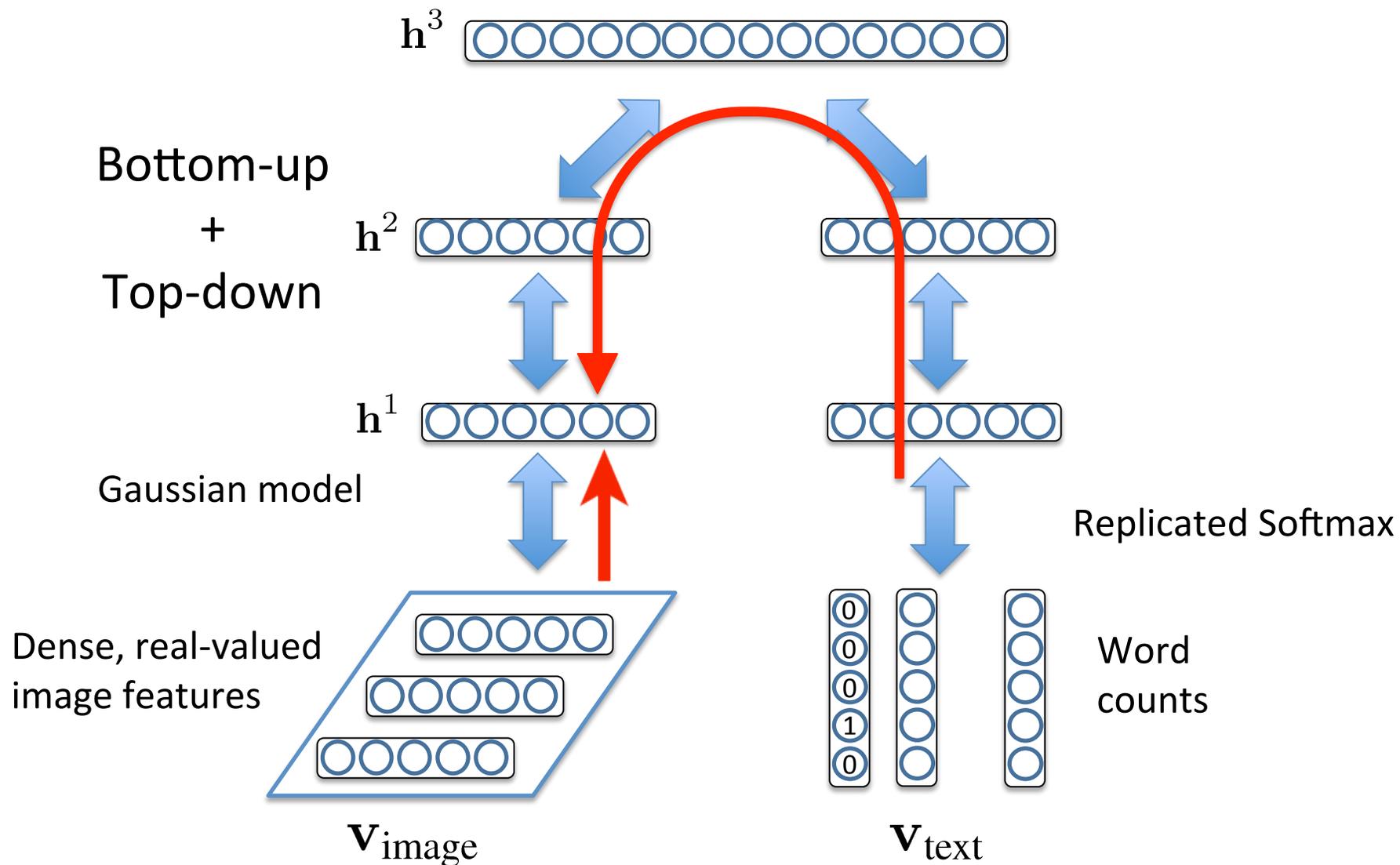
# Multimodal DBM

(Srivastava & Salakhutdinov, NIPS 2012)



# Multimodal DBM

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# Multimodal DBM

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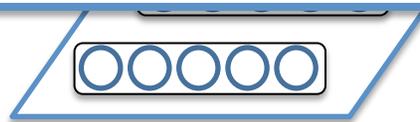


$$P(\mathbf{v}^m, \mathbf{v}^t; \theta) = \sum_{\mathbf{h}^{(2m)}, \mathbf{h}^{(2t)}, \mathbf{h}^{(3)}} P(\mathbf{h}^{(2m)}, \mathbf{h}^{(2t)}, \mathbf{h}^{(3)}) \left( \sum_{\mathbf{h}^{(1m)}} P(\mathbf{v}^m, \mathbf{h}^{(1m)} | \mathbf{h}^{(2m)}) \right) \left( \sum_{\mathbf{h}^{(1t)}} P(\mathbf{v}^t, \mathbf{h}^{(1t)} | \mathbf{h}^{(2t)}) \right)$$

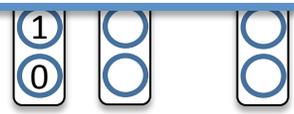
$$\frac{1}{Z(\theta, M)} \sum_{\mathbf{h}} \exp \left( \underbrace{- \sum_i \frac{(v_i^m)^2}{2\sigma_i^2} + \sum_{ij} \frac{v_i^m}{\sigma_i} W_{ij}^{(1m)} h_j^{(1m)} + \sum_{jl} W_{jl}^{(2m)} h_j^{(1m)} h_l^{(2m)}}_{\text{Gaussian Image Pathway}} \right)$$

$$\left( \underbrace{+ \sum_{jk} W_{kj}^{(1t)} h_j v_k^t + \sum_{jl} W_{jl}^{(2t)} h_j^{(1t)} h_l^{(2t)}}_{\text{Replicated Softmax Text Pathway}} + \underbrace{\sum_{lp} W^{(3t)} h_l^{(2t)} h_p^{(3)} + \sum_{lp} W^{(3m)} h_l^{(2m)} h_p^{(3)}}_{\text{Joint 3rd Layer}} \right)$$

image



$\mathbf{V}_{\text{image}}$



$\mathbf{V}_{\text{text}}$

# Text Generated from Images

Given



Generated

dog, cat, pet, kitten,  
puppy, ginger, tongue,  
kitty, dogs, furry



sea, france, boat, mer,  
beach, river, bretagne,  
plage, brittany



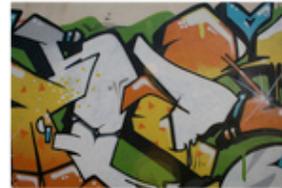
portrait, child, kid,  
ritratto, kids, children,  
boy, cute, boys, italy

Given



Generated

insect, butterfly, insects,  
bug, butterflies,  
lepidoptera



graffiti, streetart, stencil,  
sticker, urbanart, graff,  
sanfrancisco



canada, nature,  
sunrise, ontario, fog,  
mist, bc, morning

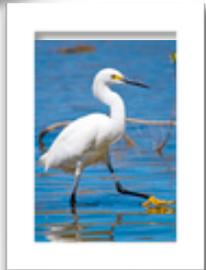
# Text Generated from Images

Given



Generated

portrait, women, army, soldier,  
mother, postcard, soldiers



obama, barackobama, election,  
politics, president, hope, change,  
sanfrancisco, convention, rally



water, glass, beer, bottle,  
drink, wine, bubbles, splash,  
drops, drop

# Images from Text

## Given

water, red,  
sunset



## Retrieved

nature, flower,  
red, green



blue, green,  
yellow, colors



chocolate, cake



# MIR-Flickr Dataset

- 1 million images along with user-assigned tags.



sculpture, beauty,  
stone



d80



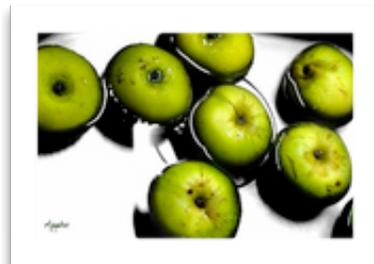
nikon, abigfave,  
goldstaraward, d80,  
nikond80



food, cupcake,  
vegan



anawesomeshot,  
thepfectphotographer,  
flash, damniwishidtakenthat,  
spiritofphotography



nikon, green, light,  
photoshop, apple, d70



white, yellow,  
abstract, lines, bus,  
graphic

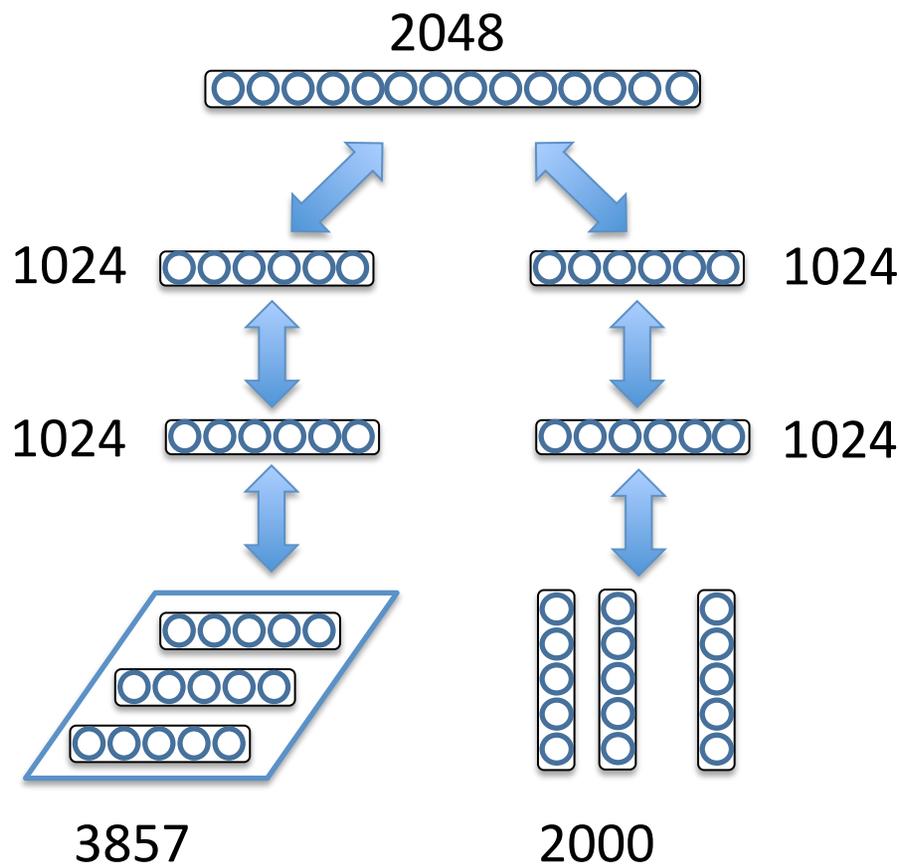


sky, geotagged,  
reflection, cielo,  
bilbao, reflejo

Huiskes et. al.

# Data and Architecture

≈ 12 Million parameters



- 200 most frequent tags.
- 25K labeled subset (15K training, 10K testing)
- Additional 1 million unlabeled data
- 38 classes - *sky, tree, baby, car, cloud ...*

# Results

- Logistic regression on top-level representation.

- Multimodal Inputs

Mean Average Precision



Learning Algorithm	MAP	Precision@50
Random	0.124	0.124
LDA [Huiskes et. al.]	0.492	0.754
SVM [Huiskes et. al.]	0.475	0.758
DBM-Labelled	0.526	0.791

} Similar Features, 25K

# Results

- Logistic regression on top-level representation.
- Multimodal Inputs

Mean Average Precision



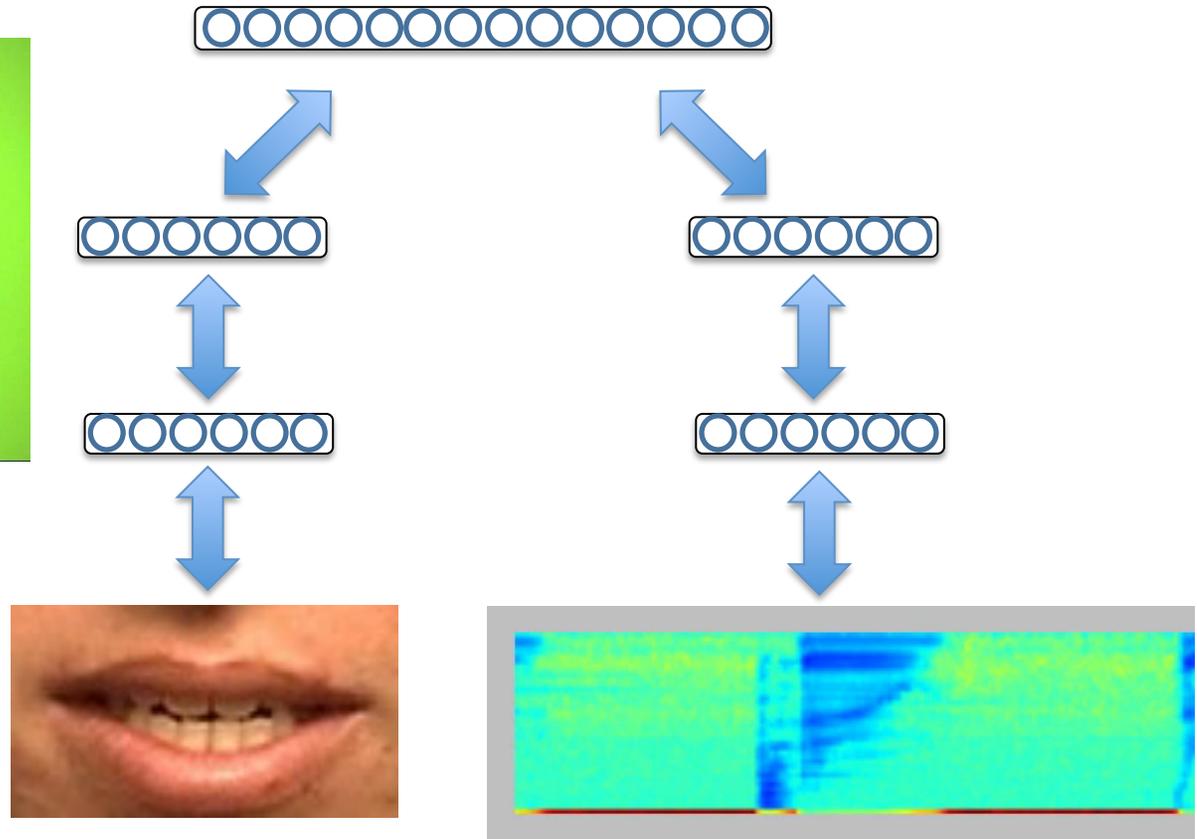
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SVM [Huiskes et. al.]	0.475	0.758
DBM-Labelled	0.526	0.791
DBM	0.609	0.863
Deep Belief Net	0.599	0.867
Autoencoder	0.600	0.875

} Similar Features, 25K

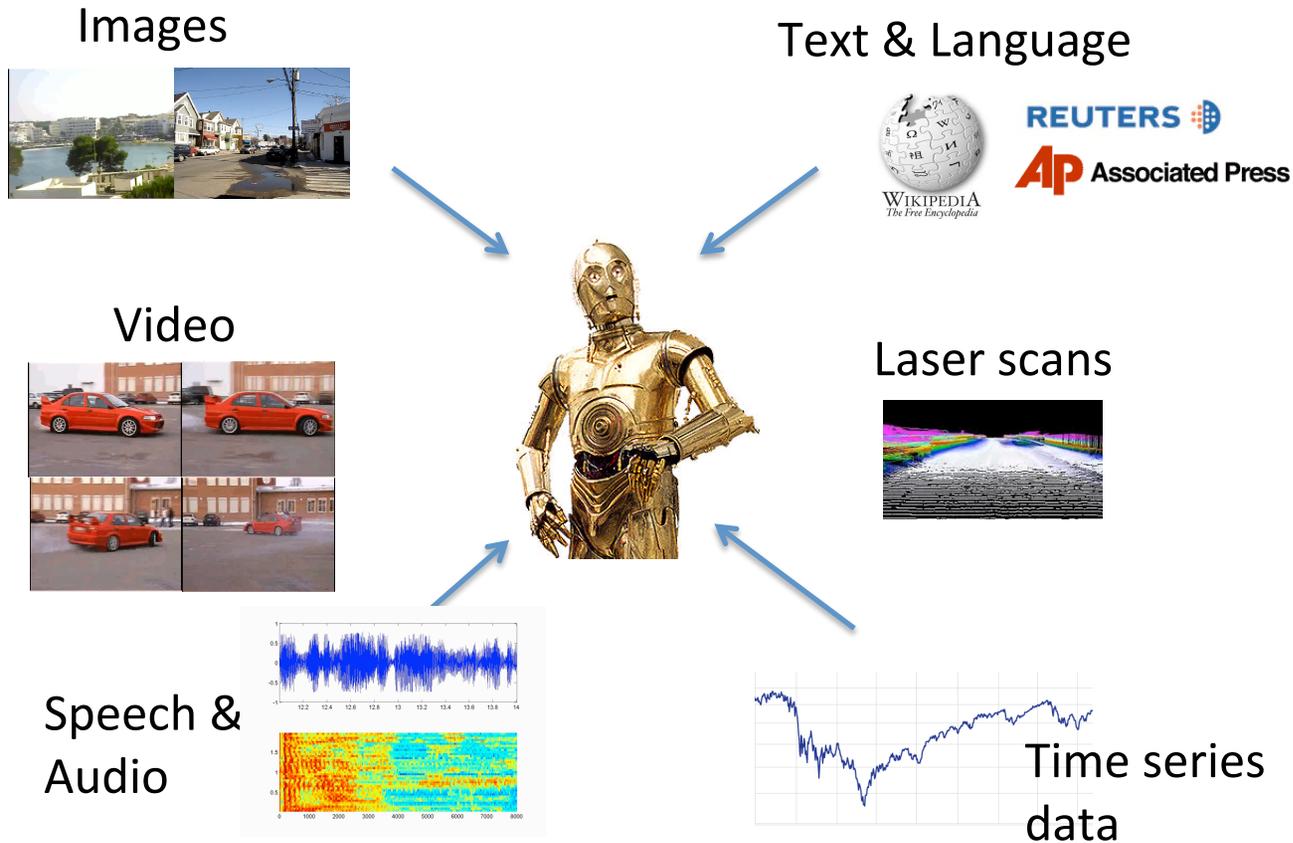
} + 1 Million Unlabelled

# Video and Audio

Cuave Dataset



# Multi-Modal Models

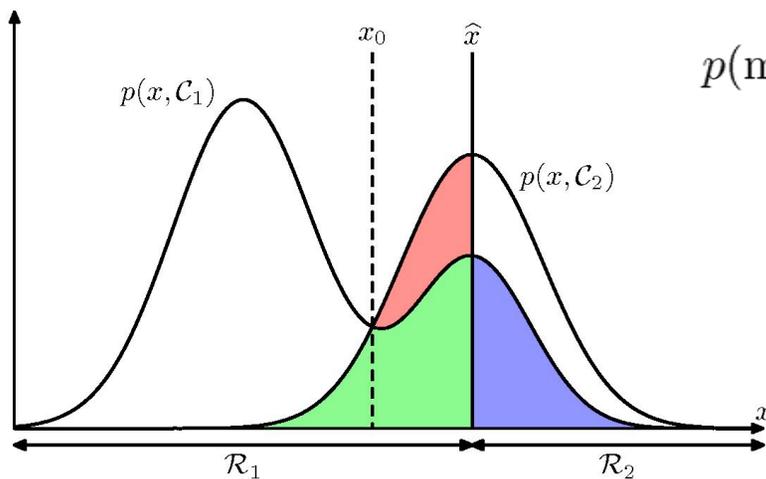


Develop learning systems that come closer to displaying human like intelligence

**One of Key Challenges:**  
Inference

# Midterm Review

- Polynomial curve fitting – generalization, overfitting
- Decision theory:
  - Minimizing misclassification rate / Minimizing the expected loss



$$\begin{aligned} p(\text{mistake}) &= p(\mathbf{x} \in \mathcal{R}_1, \mathcal{C}_2) + p(\mathbf{x} \in \mathcal{R}_2, \mathcal{C}_1) \\ &= \int_{\mathcal{R}_1} p(\mathbf{x}, \mathcal{C}_2) d\mathbf{x} + \int_{\mathcal{R}_2} p(\mathbf{x}, \mathcal{C}_1) d\mathbf{x}. \end{aligned}$$

- Loss functions for regression

$$\mathbb{E}[L] = \int \int (t - y(\mathbf{x}))^2 p(\mathbf{x}, t) d\mathbf{x} dt.$$

# Midterm Review

- Bernoulli, Multinomial random variables (mean, variances)
- Multivariate Gaussian distribution (form, mean, covariance)
- Maximum likelihood estimation for these distributions.
- Exponential family / Maximum likelihood estimation / sufficient statistics for exponential family.

$$p(\mathbf{x}|\boldsymbol{\eta}) = h(\mathbf{x})g(\boldsymbol{\eta}) \exp \{ \boldsymbol{\eta}^T \mathbf{u}(\mathbf{x}) \}$$

- Linear basis function models / maximum likelihood and least squares:

$$\begin{aligned} \ln p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \beta) &= \sum_{i=1}^N \ln \mathcal{N}(t_n | \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n), \beta) \\ &= -\frac{\beta}{2} \sum_{n=1}^N (t_n - \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n))^2 + \frac{N}{2} \ln \beta - \frac{N}{2} \ln(2\pi). \end{aligned} \quad \mathbf{w}_{\text{ML}} = \left( \boldsymbol{\Phi}^T \boldsymbol{\Phi} \right)^{-1} \boldsymbol{\Phi}^T \mathbf{t}$$

# Midterm Review

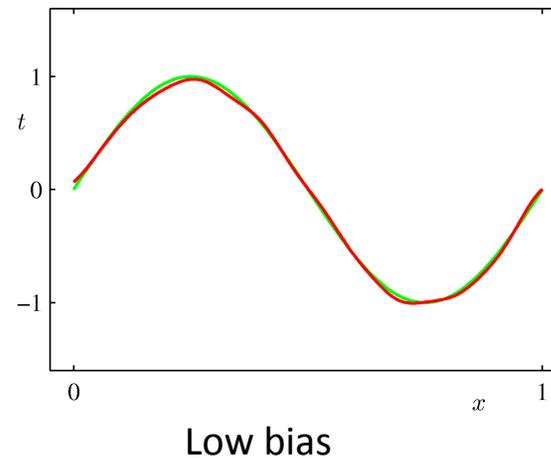
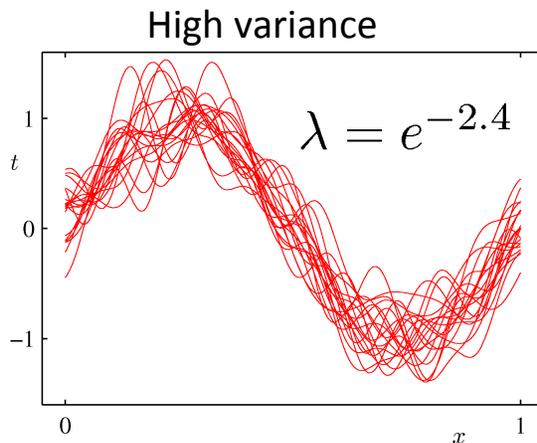
- Regularized least squares:

$$\frac{1}{2} \sum_{n=1}^N \{t_n - \mathbf{w}^T \phi(\mathbf{x}_n)\}^2 + \frac{\lambda}{2} \mathbf{w}^T \mathbf{w}$$

$$\mathbf{w} = \left( \lambda \mathbf{I} + \Phi^T \Phi \right)^{-1} \Phi^T \mathbf{t}.$$

Ridge  
regression

- Bias-variance decomposition.



# Midterm Review

- Bayesian Inference: likelihood, prior, posterior:

$$p(\mathbf{w}|\mathcal{D}) = \frac{p(\mathcal{D}|\mathbf{w})P(\mathbf{w})}{P(\mathcal{D})}$$

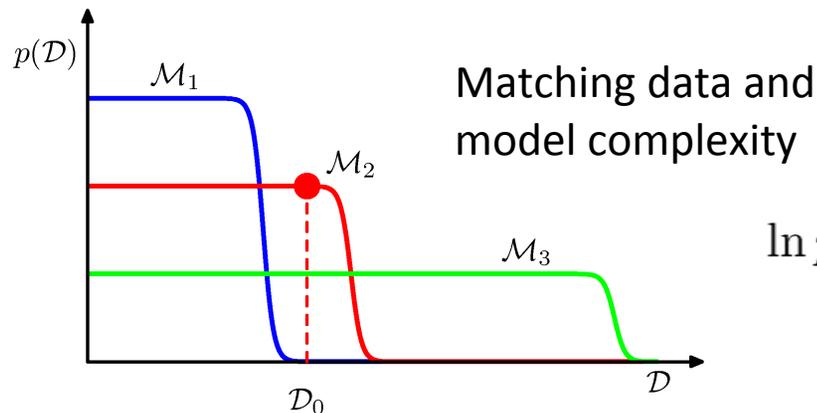
Marginal likelihood  
(normalizing constant):

- Marginal likelihood / predictive distribution.

$$P(\mathcal{D}) = \int p(\mathcal{D}|\mathbf{w})P(\mathbf{w})d\mathbf{w}$$

- Bayesian linear regression / parameter estimation / posterior distribution / predictive distribution

- Bayesian model comparison / Evidence approximation



$$\ln p(\mathcal{D}) \simeq \ln p(\mathcal{D}|\mathbf{w}_{\text{MAP}}) + M \ln \left( \frac{\Delta w_{\text{posterior}}}{\Delta w_{\text{prior}}} \right).$$

# Midterm Review

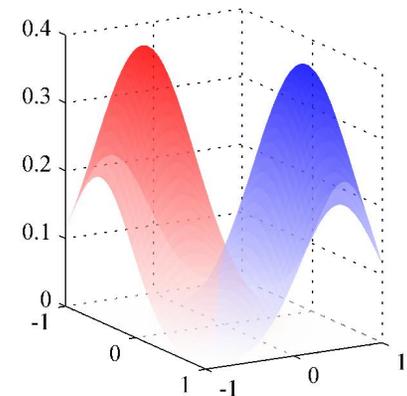
- Classification models:
  - Discriminant functions
  - Fisher's linear discriminant
  - Perceptron algorithm
- Probabilistic Generative Models / Gaussian class conditionals / Maximum likelihood estimation:

$$p(\mathbf{x}|\mathcal{C}_k) = \frac{1}{(2\pi)^{D/2}|\Sigma|^{1/2}} \exp\left(-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu}_k)^T \boldsymbol{\Sigma}^{-1}(\mathbf{x} - \boldsymbol{\mu}_k)\right).$$

$$p(\mathcal{C}_k|\mathbf{x}) = \sigma(\mathbf{w}^T \mathbf{x} + w_0),$$

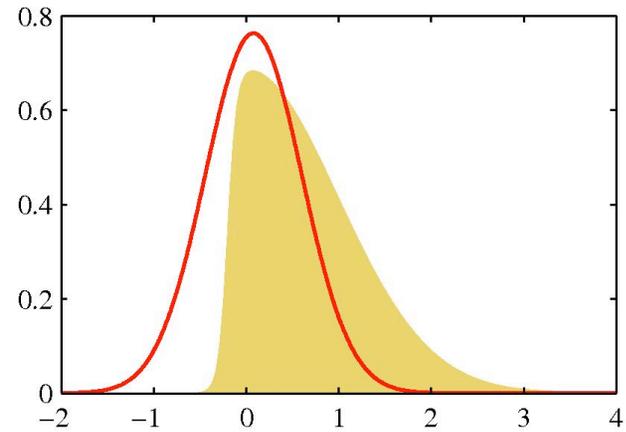
$$\mathbf{w} = \boldsymbol{\Sigma}^{-1}(\boldsymbol{\mu}_1 - \boldsymbol{\mu}_2),$$

$$w_0 = -\frac{1}{2}\boldsymbol{\mu}_1^T \boldsymbol{\Sigma}^{-1} \boldsymbol{\mu}_1 + \frac{1}{2}\boldsymbol{\mu}_2^T \boldsymbol{\Sigma}^{-1} \boldsymbol{\mu}_2 + \ln \frac{p(\mathcal{C}_1)}{p(\mathcal{C}_2)}.$$



# Midterm Review

- Discriminative Models / Logistic regression / maximum likelihood estimation
- Laplace approximation



- BIC

$$\ln p(\mathcal{D}) \approx \ln p(\mathcal{D}|\theta_{\text{MAP}}) + \ln P(\theta_{\text{MAP}}) + \frac{D}{2} \ln 2\pi - \frac{1}{2} \ln |A|,$$

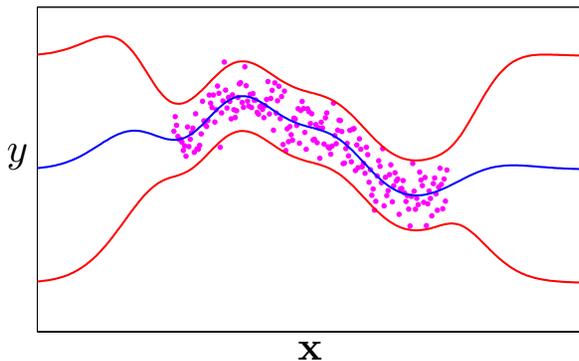
- Bayesian logistic regression / predictive distribution

# Midterm Review

- Gaussian processes, definition:

$$\begin{bmatrix} f(\mathbf{x}_1) \\ \vdots \\ f(\mathbf{x}_N) \end{bmatrix} \sim \mathcal{N} \left( \begin{bmatrix} m(\mathbf{x}_1) \\ \vdots \\ m(\mathbf{x}_N) \end{bmatrix}, \begin{bmatrix} k(\mathbf{x}_1, \mathbf{x}_1) & \cdots & k(\mathbf{x}_1, \mathbf{x}_N) \\ \vdots & \ddots & \vdots \\ k(\mathbf{x}_N, \mathbf{x}_1) & \cdots & k(\mathbf{x}_N, \mathbf{x}_N) \end{bmatrix} \right)$$

- GPs for regression.
- Marginal/predictive distributions. Making predictions using GPs.
- Covariance functions, automatic relevance determination, role of hyperparameters



$$p(f|\mathcal{D}) = \frac{p(f)p(\mathcal{D}|f)}{p(\mathcal{D})}$$

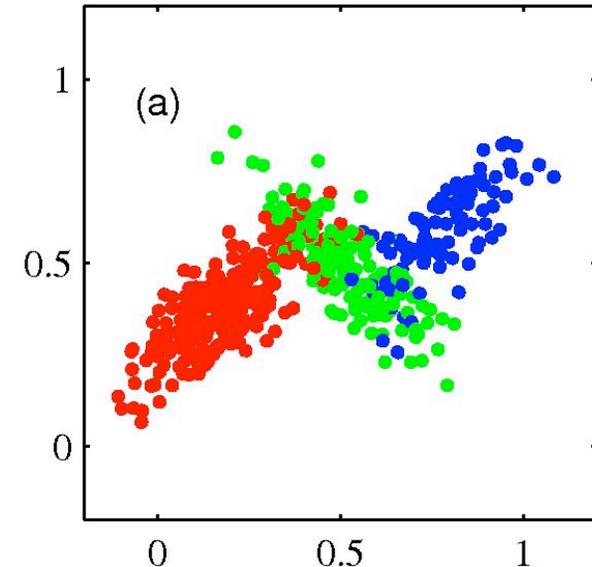
# Midterm Review

- Mixture Models, k-means, Mixture of Gaussians
- Mixture of Gaussians: Maximum likelihood estimation.
- EM algorithm: definition of E-step, definition of M-step, relationship to k-means.
- Alternative view of EM: expected complete data log-likelihood:
- **E-step:** Compute posterior over latent variables:  $p(\mathbf{Z}|\mathbf{X}, \theta^{old})$ .
- **M-step:** Find the new estimate of parameters  $\theta^{new}$ :

$$\theta^{new} = \arg \max_{\theta} Q(\theta, \theta^{old}).$$

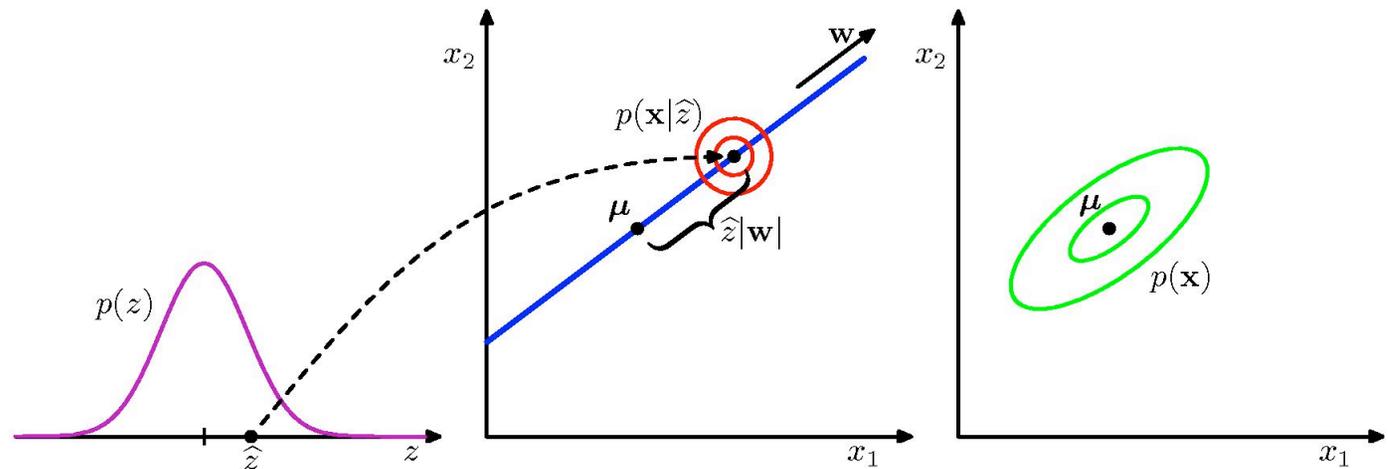
where

$$Q(\theta, \theta^{old}) = \sum_{\mathbf{Z}} p(\mathbf{Z}|\mathbf{X}, \theta^{old}) \ln p(\mathbf{X}, \mathbf{Z}|\theta).$$



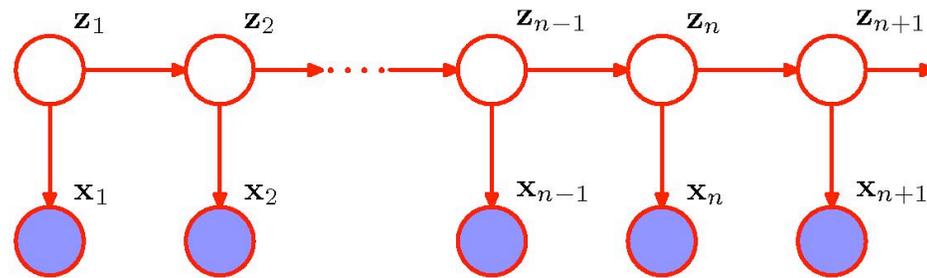
# Midterm Review

- Continuous latent variable models: Probabilistic PCA, Factor Analysis
- PCA, PCA for high-dimensional data
- Probabilistic PCA: definition of probabilistic model, Joint/Marginal density, posterior over latent variables, relationship to standard PCA
- Probabilistic PCA: Maximum likelihood estimation, zero noise limit.
- Factor analysis, definition, marginal/joint/posterior. Relationship to PPCA.
- Autoencoders: definition



# Midterm Review

- Sequential data: Markov models, maximum likelihood estimation
- State Space models: definition, transition model, observation model.



- Hidden Markov models: definition, transition model, observation model.
- Maximum likelihood estimation for HMMs, basics of EM algorithm.
- Basics of EM algorithm for HMMs: integrating posterior over latent paths and parameter estimation for the transition and observation model.
- Dynamic programming (understanding of alpha-beta recursions)
- Viterbi decoding.