

## Lecture 14: Entity Relationship Modelling

- → The Entity-Relationship Model
  - **Entities**
  - Relationships
  - **Attributes**
- → Constraining the instances
  - **&** Cardinalities
  - **♥** Identifiers
  - **♥** Generalization



## The Entity Relationship Model

### → Entity-Relationship Schema

- \$\top\$ Describes data requirements for a new information system
- ♥ Direct, easy-to-understand graphical notation
- \$\text{Translates readily to relational schema for database design}
  - > But more abstract than relational schema
  - > E.g. can represent an entity without knowing its properties
- \$\to\$ comparable to UML class diagrams

#### → Entities:

- ⇔ classes of objects with properties in common and an autonomous existence
   ⇒ E.g. City, Department, Employee, Purchase and Sale
- ♦ An instance of an entity is an object in the class represented by the entity
   ▶ E.g. Stockholm, Helsinki, are examples of instances of the entity City

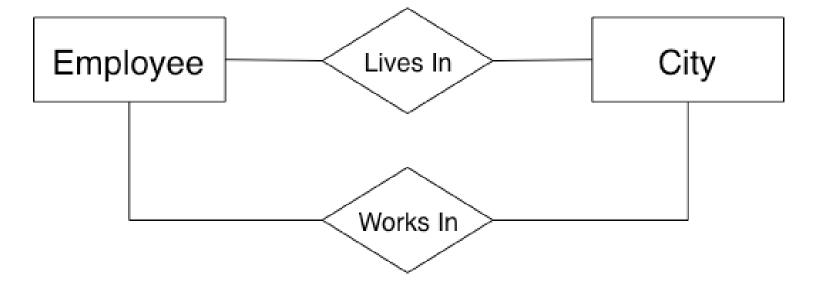
#### → Relationships:

- \$ logical links between two or more entities.
  - > E.g. Residence is a relationship that can exist between the City and Employee
- \$\to\$ An instance of a relationship is an n-tuple of instances of entities
  - > E.g. the pair (Johanssen, Stockholm), is an instance in the relationship Residence.



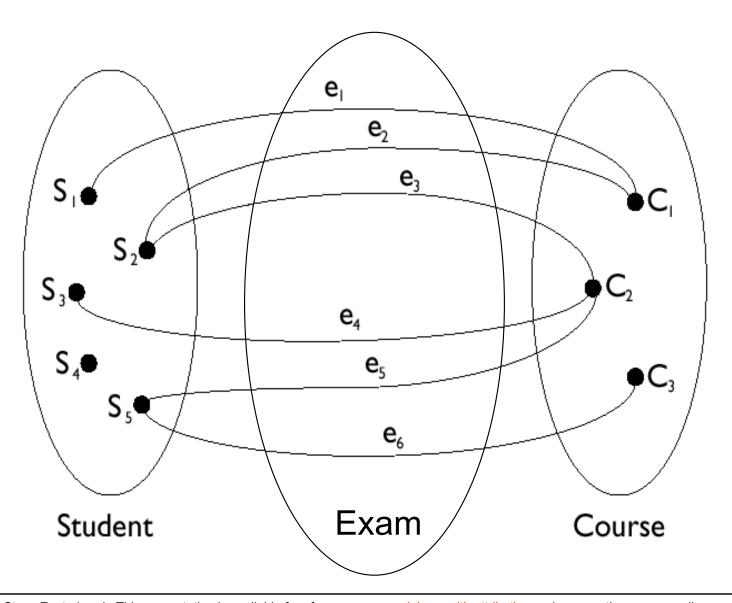
## Examples







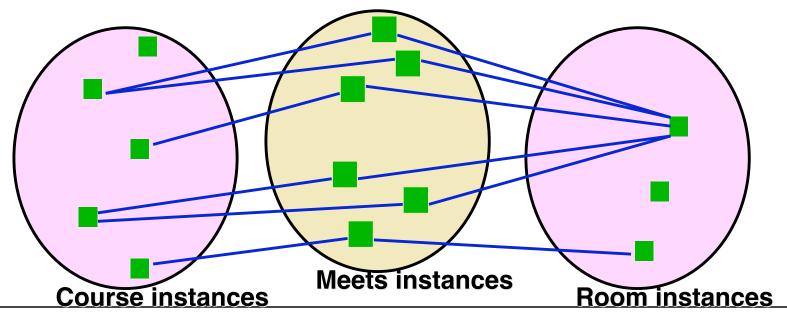
# Example Instances for Exam



# What Does An ER Diagram Really Mean?



- → Course and Room are entities.
  - \$\text{Their instances are particular courses (eg CSC340F) and rooms (eg MS2172)}
- → Meets is a relationship.
  - \$\text{Its instances describe particular meetings.}
  - \$ Each meeting has exactly one associated course and room

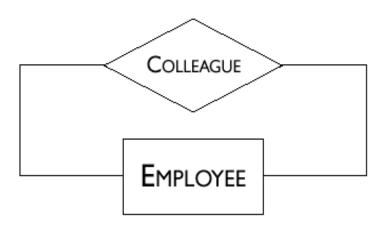




## Recursive Relationships

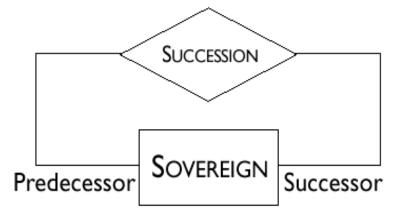
Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999

→ An entity can have relationships with itself...



→ If the relationship is not symmetric...

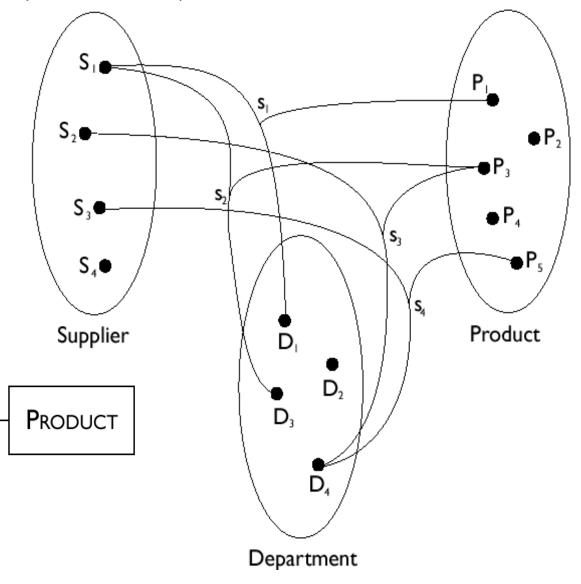
which indicate the two roles that the entity plays in the relationship.





# Ternary Relationships

Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999



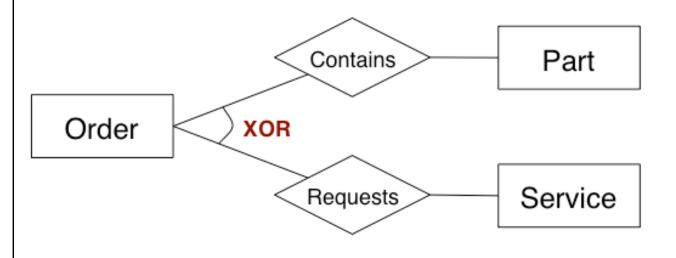
SUPPLIER

**SUPPLY** 

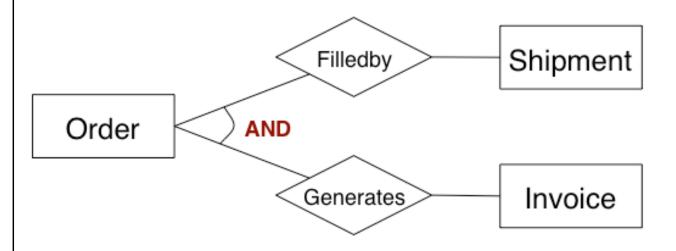
DEPARTMENT



## AND/XOR Relationships



"Each Order either contains a part or requests a service, but not both"



"For any given order, whenever there is at least one invoice there is also at least one shipment and vice versa"

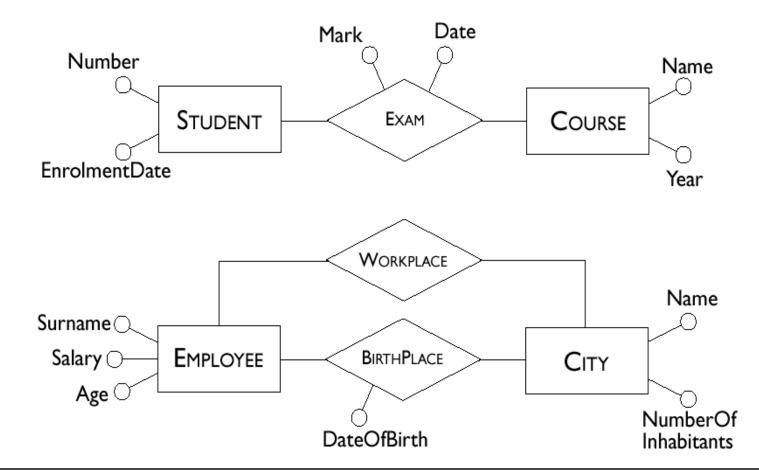


### Attributes

Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999

→ associates with each instance of an entity (or relationship) a value belonging to a set (the domain of the attribute).

\$\text{The domain determines the admissible values for the attribute.}

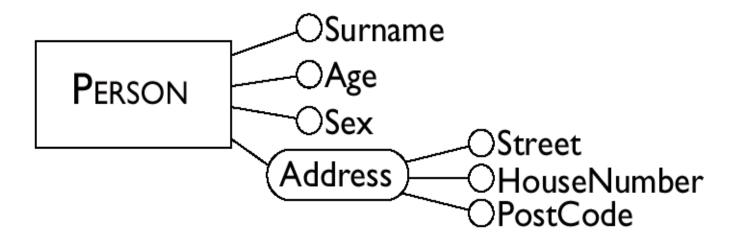




## Composite Attributes

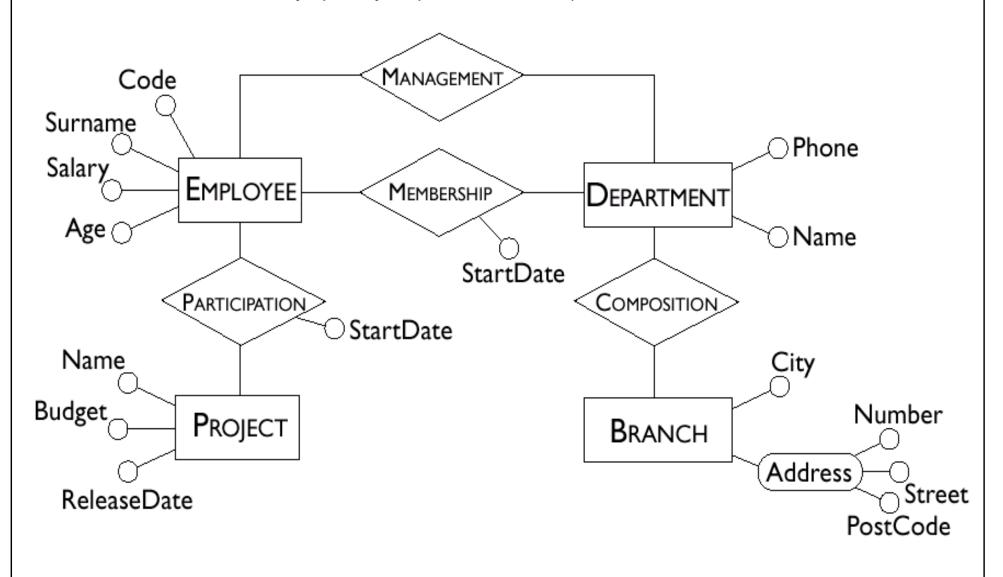
Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999

→ These group attributes of the same entity or relationship that have closely connected meanings or uses.





### Schema with Attributes





### Cardinalities

Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999

### → Cardinalities constrain participation in relationships

which an entity instance can participate.

**♥ E.g.** 

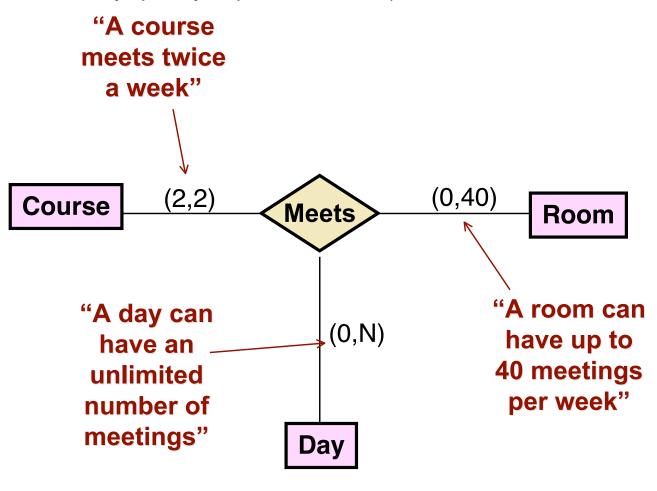


### → cardinality is any pair of non-negative integers (a,b)

- $\diamondsuit$  such that a  $\le$  b.
- \$\sqrt{} If a=0 then entity participation in a relationship is optional
- ➡ If a=1 then entity participation in a relationship is mandatory.
- ♦ If b=1 each instance of the entity is associated at most with a single instance of the relationship
- \$\footnote{\subset}\$ If b="N" then each instance of the entity is associated with an arbitrary number of instances of the relationship.



## Cardinality Example

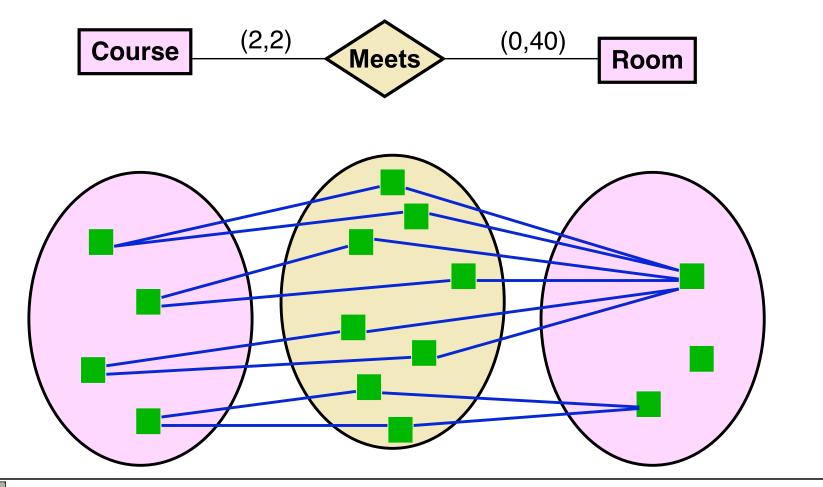




## Instantiating ER diagrams

Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999

→ An ER diagram specifies what states are possible in the world being modeled





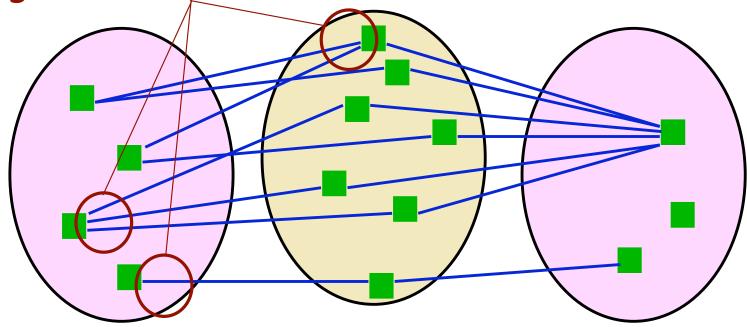
# Instantiating ER diagrams

Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999

→ An ER diagram specifies what states are possible in the world being modeled



Illegal Instantiations



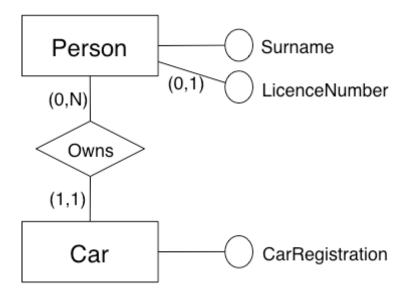


## Cardinalities of Attributes

- → Attributes can also have cardinalities
  - To describe the minimum and maximum number of values of the attribute associated with each instance of an entity or a relationship.
  - $\diamondsuit$  The default is (1,1)
  - Optional attributes have cardinality (0,1)
  - Person CarRegistration
    Surname

    (0,1) LicenceNumber

- → Multi-valued attribute cardinalities are problematic
  - Usually better modelled with additional entities linked by one-to-many (or many-to-many) relationships



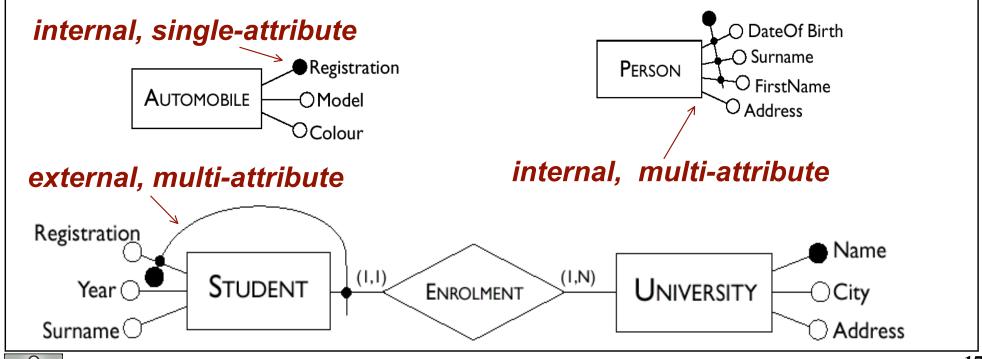


## Identifiers (also known as "keys")

Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999

### → How to uniquely identify instances of an entity?

- \$\top An identifier may formed by one or more attributes of the entity itself
- \$\text{ If attributes of an entity are not sufficient to identify instances unambiguously, other entities can be involved in the identification
- \$\top A\$ relationships is identified using identifiers for all the entities it relates
  - > E.g. the identifier for the relationship (Person-) Owns(-Car) is a combination of the Person and Car identifiers.





## Notes on Identifiers

Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999

#### → Identifiers and cardinality:

- $\Rightarrow$  An identifier can involve one or more attributes, provided that each has (1,1) cardinality
- $\$  An external identifier can involve one or more entities, provided that each is a member of a relationship to which the entity to identify participates with cardinality (1,1)

#### → Cycles

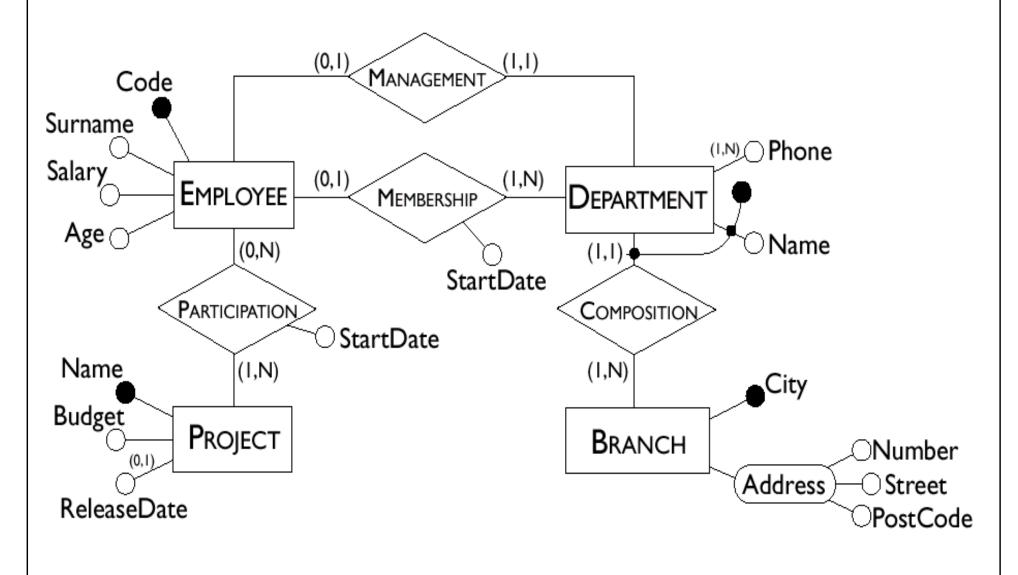
An external identifier can involve an entity that is in its turn identified externally, as long as cycles are not generated;

#### → Multiple identifiers

- \$ Each entity must have at least one (internal or external) identifier
- \$\text{An entity can have more than one identifier}
  - > Note: if there is more than one identifier, then the attributes and entities involved in an identification can be optional (minimum cardinality equal to 0).

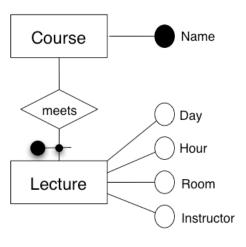


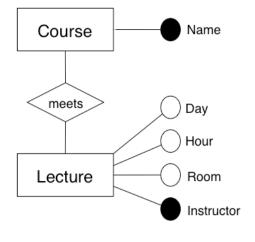
## Schema with Identifiers

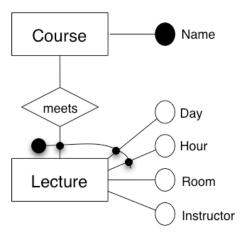


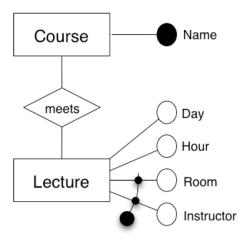


## Understanding Identifier Choices







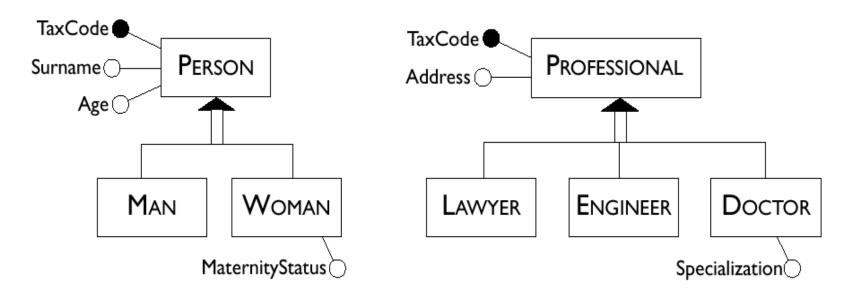




## Generalizations

Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999

### → Show "is-a" relationships between entities



#### → Inheritance:

- \$\text{Every instance of a child entity is also an instance of the parent entity}
- Severy property of the parent entity (attribute, identifier, relationship or other generalization) is also a property of a child entity



## Types of Generalizations

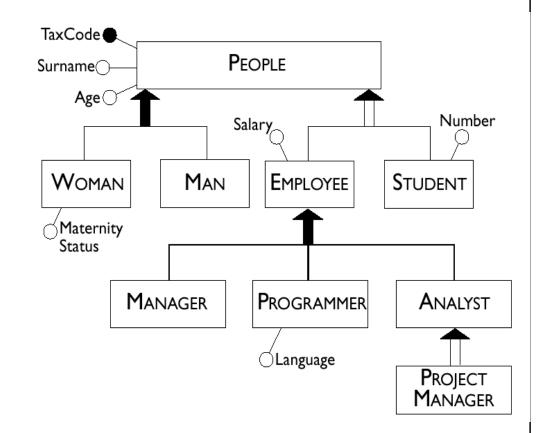
Adapted from chapter 5 of Atzeni et al, "Database Systems" McGraw Hill, 1999

#### → Total generalizations:

- ...every instance of the parent entity is an instance of one of its children
- ♦ Shown as a solid arrow
- (otherwise: Partial, shown as an unfilled arrow)

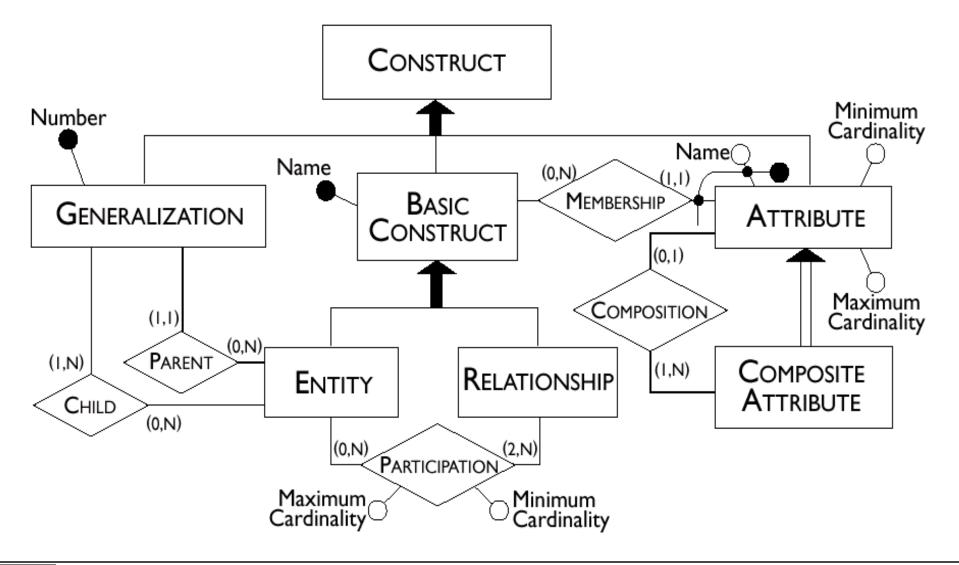
#### → Exclusive generalizations:

- ...every instance of the parent entity is at most an instance of one of its children
- ♦ (otherwise: overlapping)





## The E-R Meta-Model (as an E-R Diagram)





## Summary: UML vs ERD

- → ER diagrams are similar to UML Class diagrams
  - \$\to\$ Class diagrams emphasize class hierarchies and operations
  - \$\infty\$ ER diagrams emphasize relationships and identity

But you only need one for any given problem analysis!

- → ER provides richer notation for database concepts:
  - \$\infty\$ ER diagrams allow N-ary relationships
    - > (UML Class diagrams only allow binary relationships)
  - \$\infty\$ ER diagrams allow multi-valued attributes
  - \$\infty\$ ER diagrams allow the specification of identifiers
- → Choice may depend on implementation target:
  - \$ Class diagrams for Object Oriented Architecture
  - \$\to\$ ER diagrams for Relational Databases
  - \$\to\$ But this only matters if you are using them for blueprints
    - > For sketches, familiarity with notation is more important