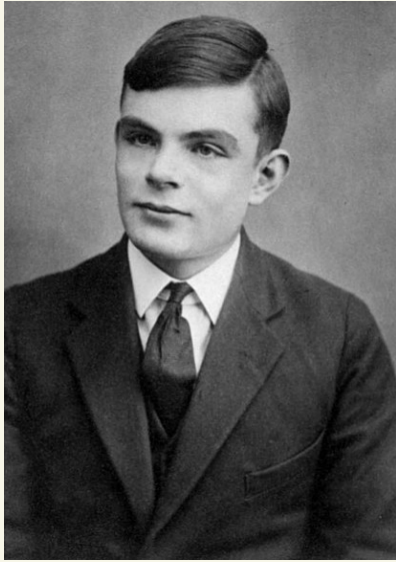


CSC 438 / 2404 Week 7

- HW3 Due Nov 11
- TODAY : Computability
(See notes from last Friday)
on Turing Machines

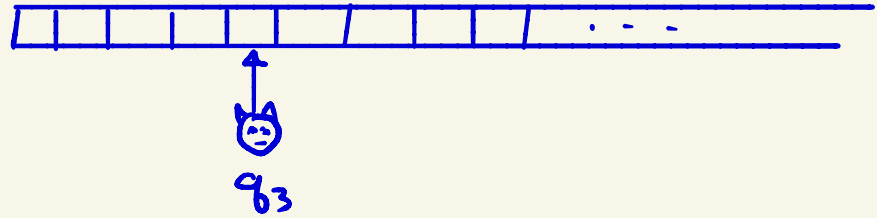
Turing Machines

"On Computable Numbers, with an application to the Entscheidungsproblem"
1936



1912 - 1954

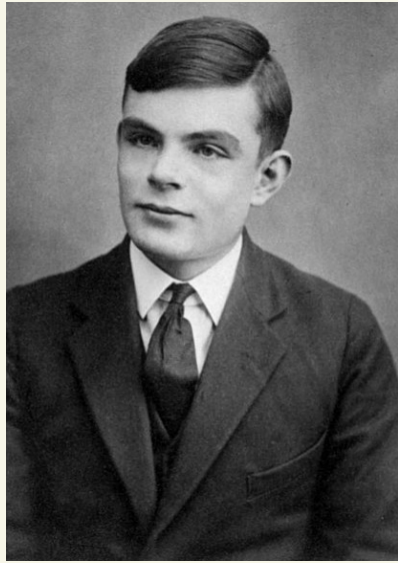
Turing Machines:



$$M = (Q, \Sigma, \Gamma, \delta, q_1, B, \{q_2\})$$

Turing Machines

"On Computable Numbers, with an application to the Entscheidungsproblem"
1936



1912 - 1954

Church-Turing Thesis

A function/predicate is computable/
realizable in physical world \Rightarrow
it is computable by a TM

Notation

$\{x\}$ = Turing machine M such that $\#M = x$

$\{x\}_1$ = the unary function computed by x

$\{x\}_n$ = the n -ary function computed by x

(can generalize earlier so M takes
 n inputs instead of 1)

Today

What is computable and what isn't?

We will mostly focus on unary relations
or languages - $L \subseteq \{0,1\}^*$

↑ all finite length
strings over $\{0,1\}$

Definition Let M be a TM, $\Sigma = \{0, 1\}$

$\mathcal{L}(M) \subseteq \{0, 1\}^*$ is the set of all (finite-length) strings $x \in \{0, 1\}^*$ such that $M(x)$ halts and outputs 1



the language accepted by M

Recursive / RE sets

A language $L \subseteq \{0,1\}^*$ is recursively enumerable if there exists a TM M such that $L(M) = L$

So $\forall x \in \{0,1\}^*$

$x \in L \Rightarrow M$ on x halts and outputs "1"

$x \notin L \Rightarrow M$ on x halts and does not output 1
or M does not halt on x

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recursively enumerable (r.e.) also called
semidecidable, partial computable

Recursive / RE sets

A language $L \subseteq \{0,1\}^*$ is recursive if there exists a TM M such that $\mathcal{L}(M) = L$ and M always halts

So $\forall x \in \{0,1\}^*$

$x \in L \Rightarrow M$ on x halts and outputs "1"

$x \notin L \Rightarrow M$ on x halts and does not output 1

(without loss of generality,
 $x \notin L \Rightarrow M(x)$ halts + outputs "0")

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(without loss of generality,
 $x \notin L \Rightarrow M(x)$ halts + outputs "0")

recursive also called decidable, computable

Recursive / RE sets

A function $f: \{0,1\}^* \rightarrow \{0,1\}^*$ (or $f: \mathbb{N}^n \rightarrow \mathbb{N}$)

is total computable if there exists a

TM M such that $\forall x \in \{0,1\}^*$
 $M(x)$ halts and outputs $f(x)$.

Easy Properties

① L recursive $\Rightarrow L$ r.e.

② Class of recursive languages is closed under
 \cap, \cup, \neg :

L_1, L_2 recursive $\Rightarrow L_1 \cup L_2, L_1 \cap L_2, \neg L_1, \neg L_2$
are recursive

③ Total computable functions closed
under composition: f, g computable
 $\Rightarrow f \circ g \stackrel{d}{=} f(g(x))$ is computable

Another Property (not as easy)

④ L r.e., and \bar{L} r.e. $\Rightarrow L$ is recursive

$\{x \mid x \notin L\}$

* Note: often $L \subseteq \{0,1\}^*$ is a set of

encodings. Example $L = \{x \mid \exists x\}$, accepts input "|||" }
then we usually think of \bar{L} as $\{x \mid \exists x\}$, does not accept "|||" }
although technically

$\bar{L} = \{x \mid x \text{ is not a legal encoding or } \exists x\}$, does not accept "|||" }

Another Property (not as easy)

④ L r.e., and \bar{L} r.e. $\Rightarrow L$ is recursive

Proof: (Dovetailing)

Let M_1 be a TM st $\mathcal{L}(M_1) = L$,
 M_2 be a TM st $\mathcal{L}(M_2) = \bar{L}$

New TM M on x :

For $i = 1, 2, 3, \dots$

Run M_1 on x for i steps
if M_1 accepts x halt + accept

Run M_2 on x for i steps
if M_2 accepts x , halt + reject

Another Property (not as easy)

④ L r.e., and \bar{L} r.e. $\Rightarrow L$ is recursive

Proof: (Dovetailing)

Let M_1 be a TM st $L(M_1) = L$,
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New TM M on x :

For $i = 1, 2, 3, \dots$

Run M_1 on x for i steps
- if M_1 accepts x halt + accept

Run M_2 on x for i steps
- if M_2 accepts x , halt + reject

- M on x eventually halts since x accepted by exactly one of M_1, M_2
- $x \in L \Rightarrow M_1$ accepts $x \Rightarrow M$ accepts x
- $x \notin L \Rightarrow M_2$ accepts $x \Rightarrow M$ halts and rejects x

Many Languages are Not r.e.

Proof : Diagonalization

Main idea : There are many more Languages
(subsets of $\{0,1\}^*$) than there are TMs.

Proof very similar to Cantor's argument
showing that there is no 1-1 mapping
from the Real numbers to the Natural
numbers

Many Languages are Not r.e.

Proof : Diagonalization

- Fix an enumeration of all TMs with $\Sigma = \{0, 1\}$
 M_1, M_2, M_3, \dots
(use encoding of TMs to give an enumeration)
- Make a 2-way infinite (but countable) table
rows correspond to M_1, M_2, \dots
columns correspond to enumeration of
encodings of Turing machines x_1, x_2, \dots
- Entry $(i, j) = 0$ if M_i accepts x_j
1 otherwise

Many Languages are Not r.e.

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	...
M_1	0	1	1	0	1	0	0	...
M_2	0	0	1	1	0	1	1	
M_3	1	1	1	1	1	0	1	
M_4	1	1	0	0	0	0	1	
M_5	0	0	0	0	1	1	1	
⋮	0	1	0	1	0	1	0	
⋮	⋮							

Many Languages are Not r.e.

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	...
M_1	0	1	1	0	1	0	0	...
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M_4	1	1	0	0	0	0	1	
M_5	0	0	0	0	1	1	1	
⋮	0	1	0	1	0	1	0	

$$D(x) = \{x_j \mid M_j \text{ does not accept } x_j\}$$

Diagonal
Language
D

Theorem D is not r.e.

Proof By construction: For all TMs M_i ,

$M_i(x_i) \neq D(x_i)$ so $L(M_i) \neq D$

$\therefore D$ not r.e.

Using Reductions to show other
(more natural) Languages / functions
are not computable / recursive / r.e.

High Level:

- ① Say we know L_1 not recursive
To show L_2 not recursive, design a TM M_1
always halts + $\mathcal{L}(M_1) = L_1$, assuming a
TM M_2 that always halts + $\mathcal{L}(M_2) = L_2$
- ② Suppose L_1 not r.e.
To show L_2 not r.e., construct M_1 st $\mathcal{L}(M_1) = L_1$
assuming a TM M_2 st $\mathcal{L}(M_2) = L_2$

The Halting Problem is not Recursive

$$K \stackrel{d}{=} \{ x \mid \text{TM } \{x\} \text{ halts on input } x \}$$

$$\text{HALT} \stackrel{d}{=} \{ \langle x, y \rangle \mid \text{TM } \{x\} \text{ halts on input } y \}$$

claim HALT, K are both r.e.

Pf: simply run $\{x\}$ on y . Accept if simulation halts.

The Halting Problem is not Recursive

$$K = \{ x \mid \text{TM } \{x\} \text{ halts on input } x \}$$

Theorem K is not recursive

Proof Let $L_1 = D$. We know L_1 is not r.e.

Assume $L_2 = K$ is recursive, + let M_2 always halt + $L(M_2) = L_2$

Construction of TM M_1 for D on input x :

Run M_2 on x

• If M_2 accepts x then

Run $\{x\}$ on x and output 1 iff $\{x\}(x) \neq 1$

• If M_2 halts + does not accept x then output 1

The Halting Problem is not Recursive

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Proof Let $L_1 = D$. We know L_1 is not r.e.

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Construction of TM M_1 for D on input x :

Run M_2 on x

• If M_2 accepts x then

Run $\{x\}$ on x and output 1 iff $\{x\}(x) \neq 1$

• If M_2 halts + does not accept x then output 1

• M_1 halts on all x

• $x \in D \Rightarrow \{x\}(x) \neq 1 \Rightarrow M_1(x) = 1$

• $x \notin D \Rightarrow \{x\}(x) = 1 \Rightarrow M_1(x) \neq 1$

The Halting Problem is not Recursive

$$K \stackrel{d}{=} \{ x \mid \text{TM } \{x\} \text{ halts on input } x \}$$

✓ Theorem K is not recursive

Theorem \bar{K} is not r.e.

K is r.e.

K r.e. and \bar{K} r.e. $\implies K$ recursive
property (4)

$\therefore \bar{K}$ not r.e.

The Halting Problem is not Recursive

$$K \stackrel{d}{=} \{ x \mid \text{TM } \{x\} \text{ halts on input } x \}$$

✓ Theorem K is not recursive

✓ Theorem \bar{K} is not r.e.

Theorem HALT is not recursive

* K is a special case of HALT + K not recursive

→ $L_1 = K$, $L_2 = \text{HALT}$. Assume M_2 always halts and accepts L_2 . Construct M_1 for L_1 .

→ M_1 on x :
Run M_2 on $\langle x, x \rangle$. Accept iff M_2 accepts

The Halting Problem is not Recursive

$$K \stackrel{d}{=} \{ x \mid \text{TM } \{x\} \text{ halts on input } x \}$$

✓ Theorem K is not recursive

✓ Theorem \bar{K} is not r.e.

✓ Theorem HALT is not recursive

* K is a special case of HALT + K not recursive

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Tips

- (1.) Try obvious algorithms to see if you think language is recursive, r.e., or neither
- (2.) To show L not r.e., sometimes it helps to work with \bar{L}
(i.e. if \bar{L} r.e., & \bar{L} not recursive then L not r.e.)
- (3) get reduction in correct direction.
many times constructed TM M_1 will ignore its own input