

Data-Stack Theory

syntax

<i>stack</i>	all stacks of items of type X
<i>empty</i>	a stack containing no items
<i>push</i>	a function that takes a stack and an item and gives back another stack
<i>pop</i>	a function that takes a stack and gives back another stack
<i>top</i>	a function that takes a stack and gives back an item

Data-Stack Theory

syntax

- *stack* all stacks of items of type X
- empty* a stack containing no items
- push* a function that takes a stack and an item and gives back another stack
- pop* a function that takes a stack and gives back another stack
- top* a function that takes a stack and gives back an item

Data-Stack Theory

syntax

stack all stacks of items of type X

→ *empty* a stack containing no items

push a function that takes a stack and an item and gives back another stack

pop a function that takes a stack and gives back another stack

top a function that takes a stack and gives back an item

Data-Stack Theory

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→ *push* a function that takes a stack and an item and gives back another stack

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top a function that takes a stack and gives back an item

Data-Stack Theory

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top a function that takes a stack and gives back an item

Data-Stack Theory

axioms

Data-Stack Theory

axioms

empty: stack

push: stack \rightarrow X \rightarrow stack

pop: stack \rightarrow stack

top: stack \rightarrow X

Data-Stack Theory

axioms

empty: stack

push: stack \rightarrow X \rightarrow stack

pop: stack \rightarrow stack

top: stack \rightarrow X

empty

Data-Stack Theory

axioms

empty: stack

push: stack \rightarrow X \rightarrow stack

pop: stack \rightarrow stack

top: stack \rightarrow X

empty \rightarrow s1

Data-Stack Theory

axioms

empty: stack

push: stack \rightarrow X \rightarrow stack

pop: stack \rightarrow stack

top: stack \rightarrow X

empty \rightarrow s1 \rightarrow s2

Data-Stack Theory

axioms

empty: stack

push: stack \rightarrow X \rightarrow stack

pop: stack \rightarrow stack

top: stack \rightarrow X

empty \rightarrow s1 \rightarrow s2 \rightarrow s3

Data-Stack Theory

axioms

empty: stack

push: stack \rightarrow X \rightarrow stack

pop: stack \rightarrow stack

top: stack \rightarrow X

empty \rightarrow s1 \rightarrow s2 \rightarrow s3 \rightarrow s4

Data-Stack Theory

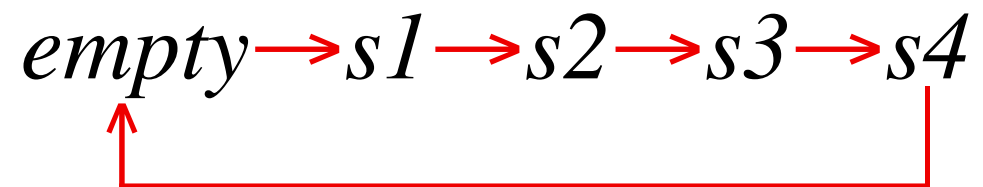
axioms

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Data-Stack Theory

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Data-Stack Theory

axioms

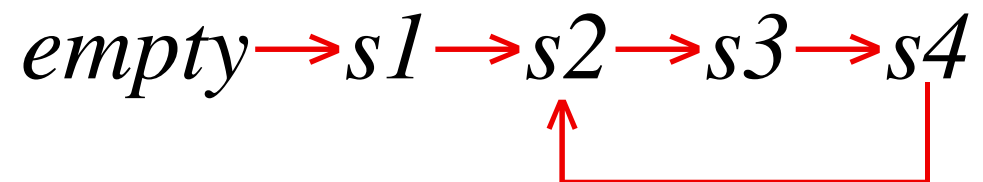
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..... \rightarrow t \rightarrow u \rightarrow v \rightarrow w \rightarrow

Data-Stack Theory

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→ $empty: stack$

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$push\ s\ x \neq empty$

$push\ s\ x = push\ t\ y = s=t \wedge x=y$

→ $empty, push\ stack\ X: stack$

$empty \rightarrow s1 \rightarrow s2 \rightarrow s3 \rightarrow s4 \rightarrow \dots$

$\dots \rightarrow t \rightarrow u \rightarrow v \rightarrow w \rightarrow \dots$

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\rightarrow *empty, push stack X: stack*

\rightarrow *empty, push B X: B \Rightarrow stack: B*

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P empty \wedge $\forall s: \text{stack} \cdot \forall x: X \cdot P s \Rightarrow P(\text{push } s x) = \forall s: \text{stack} \cdot P s$

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pop (push s x) = s

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pop (push s x) = s

top (push s x) = x

Data-Stack Theory

implementation

Data-Stack Theory

implementation

stack

empty

push

pop

top

Data-Stack Theory

implementation

stack =

empty =

push =

pop =

top =

Data-Stack Theory

implementation

stack = [**int*]

empty =

push =

pop =

top =

Data-Stack Theory

implementation

stack = [**int*]

empty = [*nil*]

push =

pop =

top =

Data-Stack Theory

implementation

stack = [**int*]

empty = [*nil*]

push = $\langle s: stack \cdot \langle x: int \cdot s; [x] \rangle \rangle$

pop =

top =

Data-Stack Theory

implementation

stack = [**int*]

empty = [*nil*]

push = $\langle s: \textit{stack} \cdot \langle x: \textit{int} \cdot s; [x] \rangle \rangle$

pop = $\langle s: \textit{stack} \cdot \mathbf{if} \ s=\textit{empty} \ \mathbf{then} \ \textit{empty} \ \mathbf{else} \ s \ [0;..\#s-1] \ \mathbf{fi} \rangle$

top =

Data-Stack Theory

implementation

stack = [*int]

empty = [nil]

push = $\langle s: stack \cdot \langle x: int \cdot s; [x] \rangle \rangle$

pop = $\langle s: stack \cdot \mathbf{if} \ s=empty \ \mathbf{then} \ empty \ \mathbf{else} \ s \ [0;..\#s-1] \ \mathbf{fi} \rangle$

top = $\langle s: stack \cdot \mathbf{if} \ s=empty \ \mathbf{then} \ 0 \ \mathbf{else} \ s \ (\#s-1) \ \mathbf{fi} \rangle$

Data-Stack Theory

proof

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Prove that the axioms of the theory are satisfied by the definitions of the implementation.

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(the axioms of the theory) \Leftarrow (the definitions of the implementation)

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specification \Leftarrow implementation

Data-Stack Theory

proof (last axiom):

$$\begin{aligned} & \text{top} (\text{push } s \ x) = x && \text{definition of } \text{push} \\ = & \text{top} (\langle s: \text{stack} \cdot \langle x: \text{int} \cdot s;;[x] \rangle \rangle s \ x) = x && \text{apply function} \\ = & \text{top} (s;;[x]) = x && \text{definition of } \text{top} \\ = & \langle s: \text{stack} \cdot \mathbf{if} \ s=\text{empty} \ \mathbf{then} \ 0 \ \mathbf{else} \ s \ (\#s-1) \ \mathbf{fi} \rangle (s;;[x]) = x && \text{apply function} \\ = & \mathbf{if} \ s;;[x]=\text{empty} \ \mathbf{then} \ 0 \ \mathbf{else} \ (s;;[x]) \ (\#(s;;[x])-1) \ \mathbf{fi} = x && \text{definition of } \text{empty} \\ = & \mathbf{if} \ s;;[x]=[\text{nil}] \ \mathbf{then} \ 0 \ \mathbf{else} \ (s;;[x]) \ (\#(s;;[x])-1) \ \mathbf{fi} = x && \text{simplify the } \mathbf{if} \ \text{and the index} \\ = & (s;;[x]) \ (\#s) = x && \text{index the list} \\ = & x = x && \text{reflexive law} \\ = & \top \end{aligned}$$

Data-Stack Theory

proof (last axiom):

$$\begin{aligned}
 & \text{top} (\text{push } s \ x) = x && \rightarrow \text{definition of } \textit{push} \\
 = & \text{top} (\langle s: \textit{stack} \cdot \langle x: \textit{int} \cdot s;;[x] \rangle \rangle s \ x) = x && \text{apply function} \\
 = & \text{top} (s;;[x]) = x && \rightarrow \text{definition of } \textit{top} \\
 = & \langle s: \textit{stack} \cdot \mathbf{if} \ s=\textit{empty} \ \mathbf{then} \ 0 \ \mathbf{else} \ s \ (\#s-1) \ \mathbf{fi} \rangle (s;;[x]) = x && \text{apply function} \\
 = & \mathbf{if} \ s;;[x]=\textit{empty} \ \mathbf{then} \ 0 \ \mathbf{else} \ (s;;[x]) \ (\#(s;;[x])-1) \ \mathbf{fi} = x && \rightarrow \text{definition of } \textit{empty} \\
 = & \mathbf{if} \ s;;[x]=[\textit{nil}] \ \mathbf{then} \ 0 \ \mathbf{else} \ (s;;[x]) \ (\#(s;;[x])-1) \ \mathbf{fi} = x && \text{simplify the } \mathbf{if} \ \text{and the index} \\
 = & (s;;[x]) \ (\#s) = x && \text{index the list} \\
 = & x = x && \text{reflexive law} \\
 = & \top
 \end{aligned}$$

Data-Stack Theory

proof (last axiom):

$$\begin{aligned} & \text{top} (\text{push } s \ x) = x && \text{definition of } \text{push} \\ = & \text{top} (\langle s: \text{stack} \cdot \langle x: \text{int} \cdot s;;[x] \rangle \rangle s \ x) = x && \rightarrow \text{apply function} \\ = & \text{top} (s;;[x]) = x && \text{definition of } \text{top} \\ = & \langle s: \text{stack} \cdot \mathbf{if} \ s=\text{empty} \ \mathbf{then} \ 0 \ \mathbf{else} \ s \ (\#s-1) \ \mathbf{fi} \rangle (s;;[x]) = x && \rightarrow \text{apply function} \\ = & \mathbf{if} \ s;;[x]=\text{empty} \ \mathbf{then} \ 0 \ \mathbf{else} \ (s;;[x]) \ (\#(s;;[x])-1) \ \mathbf{fi} = x && \text{definition of } \text{empty} \\ = & \mathbf{if} \ s;;[x]=[\text{nil}] \ \mathbf{then} \ 0 \ \mathbf{else} \ (s;;[x]) \ (\#(s;;[x])-1) \ \mathbf{fi} = x && \text{simplify the } \mathbf{if} \ \text{and the index} \\ = & (s;;[x]) \ (\#s) = x && \rightarrow \text{index the list} \\ = & x = x && \text{reflexive law} \\ = & \top \end{aligned}$$

Data-Stack Theory

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Data-Stack Theory

usage

var *a, b: stack*

Data-Stack Theory

usage

var *a, b: stack*

a := empty

Data-Stack Theory

usage

var *a, b: stack*

a := empty. b := push a 2

Data-Stack Theory

usage

var a, b : *stack*

$a := \text{empty}$. $b := \text{push } a \ 2$

consistent?

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yes, we implemented it.

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no, the binary expressions

$\text{pop } \text{empty} = \text{empty}$

$\text{top } \text{empty} = 0$

are unclassified.

Data-Stack Theory

usage

var a, b : *stack*

$a := \text{empty}$. $b := \text{push } a \ 2$

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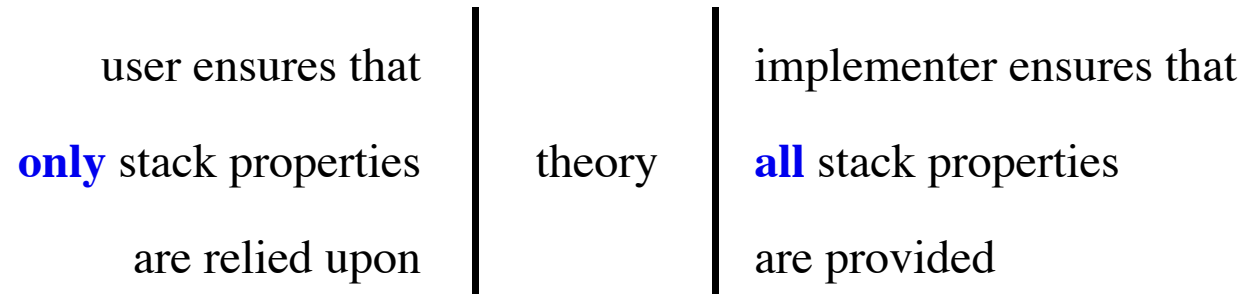
no, the binary expressions

$\text{pop } \text{empty} = \text{empty}$

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are unclassified. Proof: implement twice.

Theory as Firewall



Simple Data-Stack Theory

Simple Data-Stack Theory

axioms

empty: stack

push: stack \rightarrow X \rightarrow stack

pop: stack \rightarrow stack

top: stack \rightarrow X

push s x \neq empty

push s x = push t y \iff s=t \wedge x=y

empty, push stack X: stack

empty, push B X: B \implies stack: B

P empty \wedge $\forall s: \text{stack} \cdot \forall x: X \cdot P s \implies P(\text{push } s \ x) = \forall s: \text{stack} \cdot P s$

pop (push s x) = s


top (push s x) = x

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 *pop: stack \rightarrow stack*

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Simple Data-Stack Theory

axioms

empty: stack

push: stack \rightarrow X \rightarrow stack

\rightarrow *pop: stack \rightarrow stack \Rightarrow pop empty: stack*

top: stack \rightarrow X

push s x \neq empty

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empty, push stack X: stack

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Simple Data-Stack Theory

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\rightarrow *pop: stack \rightarrow stack* \Rightarrow *pop empty: stack*

top: stack \rightarrow X

push s x \neq empty

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empty, push stack X: stack

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Simple Data-Stack Theory

axioms

empty: stack

push: stack → X → stack

pop: stack → stack

→ *top: stack → X ⇒ top empty: X*

push s x ≠ empty

push s x = push t y = s=t ∧ x=y

empty, push stack X: stack

empty, push B X: B ⇒ stack: B

P empty ∧ ∀s: stack · ∀x: X · P s ⇒ P(push s x) = ∀s: stack · P s

pop (push s x) = s

→ *top (push s x) = x*

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→ $P\ empty \wedge \forall s: stack. \forall x: X. P\ s \implies P(push\ s\ x) \iff \forall s: stack. P\ s$

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$empty, push\ stack\ X: stack$

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$pop\ (push\ s\ x) = s$

$top\ (push\ s\ x) = x$

Simple Data-Stack Theory

axioms

~~$empty: stack$~~ ~~$stack \neq null$~~

~~$push: stack \rightarrow X \rightarrow stack$~~

~~$pop: stack \rightarrow stack$~~

~~$top: stack \rightarrow X$~~

~~$push\ s\ x \neq empty$~~

~~$push\ s\ x = push\ t\ y \iff s=t \wedge x=y$~~

~~$empty, push\ stack\ X: stack$~~

~~$empty, push\ B\ X: B \implies stack: B$~~

~~$P\ empty \wedge \forall s: stack. \forall x: X. P\ s \implies P(push\ s\ x) \iff \forall s: stack. P\ s$~~

~~$pop\ (push\ s\ x) = s$~~

~~$top\ (push\ s\ x) = x$~~

Simple Data-Stack Theory

axioms

~~$empty: stack$~~ ~~$stack \neq null$~~

~~$push: stack \rightarrow X \rightarrow stack$~~

~~$pop: stack \rightarrow stack$~~

~~$top: stack \rightarrow X$~~

~~$push\ s\ x \neq empty$~~

\rightarrow ~~$push\ s\ x = push\ t\ y \implies s=t \wedge x=y$~~

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Simple Data-Stack Theory

axioms

$$\begin{aligned} \rightarrow \quad & \text{empty: stack} \quad \text{stack} \neq \text{null} \\ & \text{push: stack} \rightarrow X \rightarrow \text{stack} \\ & \text{pop: stack} \rightarrow \text{stack} \\ & \text{top: stack} \rightarrow X \\ & \text{push } s \ x \neq \text{empty} \\ & \text{push } s \ x = \text{push } t \ y \iff s = t \wedge x = y \\ & \text{empty, push stack } X: \text{stack} \\ & \text{empty, push } B \ X: B \implies \text{stack: } B \\ & P \text{ empty} \wedge \forall s: \text{stack}. \forall x: X. P s \implies P(\text{push } s \ x) \iff \forall s: \text{stack}. P s \\ & \text{pop}(\text{push } s \ x) = s \\ & \text{top}(\text{push } s \ x) = x \end{aligned}$$

Simple Data-Stack Theory

axioms

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Simple Data-Stack Theory

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Simple Data-Stack Theory

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Data-Queue Theory

Data-Queue Theory

emptyq: queue

Data-Queue Theory

emptyq: queue

join: queue \rightarrow X \rightarrow queue

Data-Queue Theory

emptyq: queue

join q x: queue

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

leave: queue → queue

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

leave q: queue

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

q≠emptyq ⇒ leave q: queue

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

q≠emptyq ⇒ leave q: queue

front: queue → X

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

q≠emptyq ⇒ leave q: queue

front q: X

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

q≠emptyq ⇒ leave q: queue

q≠emptyq ⇒ front q: X

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

q≠emptyq ⇒ leave q: queue

q≠emptyq ⇒ front q: X

emptyq, join B X: B ⇒ queue: B

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

q≠emptyq ⇒ leave q: queue

q≠emptyq ⇒ front q: X

emptyq, join B X: B ⇒ queue: B

leave (join emptyq x) = emptyq

q≠emptyq ⇒ leave (join q x) = join (leave q) x

front (join emptyq x) = x

q≠emptyq ⇒ front (join q x) = front q

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

q≠emptyq ⇒ leave q: queue

q≠emptyq ⇒ front q: X

emptyq, join B X: B ⇒ queue: B

→ *leave (join emptyq x) = emptyq*

q≠emptyq ⇒ leave (join q x) = join (leave q) x

front (join emptyq x) = x

q≠emptyq ⇒ front (join q x) = front q

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

q≠emptyq ⇒ leave q: queue

q≠emptyq ⇒ front q: X

emptyq, join B X: B ⇒ queue: B

leave (join emptyq x) = emptyq

→ *q≠emptyq ⇒ leave (join q x) = join (leave q) x*

front (join emptyq x) = x

q≠emptyq ⇒ front (join q x) = front q

Data-Queue Theory

emptyq: queue

join q x: queue

join q x ≠ emptyq

join q x = join r y = q=r ∧ x=y

q≠emptyq ⇒ leave q: queue

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emptyq, join B X: B ⇒ queue: B

leave (join emptyq x) = emptyq

q≠emptyq ⇒ leave (join q x) = join (leave q) x

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leave (join emptyq x) = emptyq

q≠emptyq ⇒ leave (join q x) = join (leave q) x

front (join emptyq x) = x

→ *q≠emptyq ⇒ front (join q x) = front q*

Strong Data-Tree Theory

Strong Data-Tree Theory

emptree: tree

Strong Data-Tree Theory

emptree: tree

graft: tree → X → tree → tree

Strong Data-Tree Theory

emptree: tree

graft: tree → X → tree → tree

emptree, graft B X B: B ⇒ tree: B

Strong Data-Tree Theory

emptree: tree

graft: tree → X → tree → tree

emptree, graft B X B: B ⇒ tree: B

graft t x u ≠ emptree

Strong Data-Tree Theory

emptree: tree

graft: tree → X → tree → tree

emptree, graft B X B: B ⇒ tree: B

graft t x u ≠ emptree

graft t x u = graft v y w = t=v ∧ x=y ∧ u=w

Strong Data-Tree Theory

emptree: tree

graft: tree → X → tree → tree

emptree, graft B X B: B ⇒ tree: B

graft t x u ≠ emptree

graft t x u = graft v y w = t=v ∧ x=y ∧ u=w

left (graft t x u) = t

root (graft t x u) = x

right (graft t x u) = u

Weak Data-Tree Theory

Weak Data-Tree Theory

tree \neq *null*

graft t x u: tree

left (graft t x u) = t

root (graft t x u) = x

right (graft t x u) = u

Data-Tree Implementation

Data-Tree Implementation

tree = emptree, graft tree int tree

emptree = [nil]

graft = ⟨t: tree · ⟨x: int · ⟨u: tree · [t; x; u]⟩⟩⟩

left = ⟨t: tree · t 0⟩

right = ⟨t: tree · t 2⟩

root = ⟨t: tree · t 1⟩

Data-Tree Implementation

tree = emptree, graft tree int tree



emptree = [nil]

graft = <t: tree· <x: int· <u: tree· [t; x; u]>>>

left = <t: tree· t 0>

right = <t: tree· t 2>

root = <t: tree· t 1>

Data-Tree Implementation

tree = emptree, graft tree int tree

emptree = [nil]

→ *graft = ⟨t: tree · ⟨x: int · ⟨u: tree · [t; x; u]⟩⟩⟩*

left = ⟨t: tree · t 0⟩

right = ⟨t: tree · t 2⟩

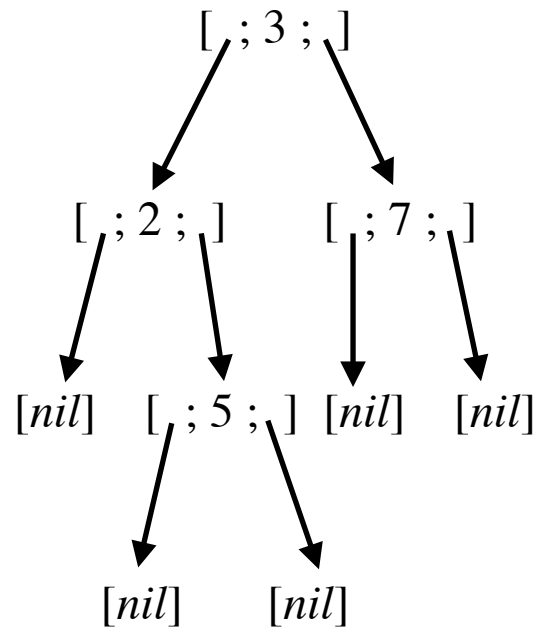
root = ⟨t: tree · t 1⟩

Data-Tree Implementation

[[[*nil*]; 2; [[*nil*]; 5; [*nil*]]; 3; [[*nil*]; 7; [*nil*]]]

Data-Tree Implementation

[[[*nil*]; 2; [[*nil*]; 5; [*nil*]]; 3; [[*nil*]; 7; [*nil*]]]



Data-Tree Implementation

tree = emptree, graft tree int tree

emptree = 0

graft = $\langle t: tree \cdot \langle x: int \cdot \langle u: tree \cdot \text{“left”} \rightarrow t \mid \text{“root”} \rightarrow x \mid \text{“right”} \rightarrow u \rangle \rangle \rangle$

left = $\langle t: tree \cdot t \text{“left”} \rangle$

right = $\langle t: tree \cdot t \text{“right”} \rangle$

root = $\langle t: tree \cdot t \text{“root”} \rangle$

Data-Tree Implementation

tree = emptree, graft tree int tree



emptree = 0

graft = $\langle t: tree \cdot \langle x: int \cdot \langle u: tree \cdot \text{“left”} \rightarrow t \mid \text{“root”} \rightarrow x \mid \text{“right”} \rightarrow u \rangle \rangle$

left = $\langle t: tree \cdot t \text{“left”}$

right = $\langle t: tree \cdot t \text{“right”}$

root = $\langle t: tree \cdot t \text{“root”}$

Data-Tree Implementation

tree = emptree, graft tree int tree

emptree = 0

→ *graft = ⟨t: tree · ⟨x: int · ⟨u: tree · “left”→t | “root”→x | “right”→u⟩⟩⟩*

left = ⟨t: tree · t “left”⟩

right = ⟨t: tree · t “right”⟩

root = ⟨t: tree · t “root”⟩

Data-Tree Implementation

“left” → (“left” → 0
| “root” → 2
| “right” → (“left” → 0
| “root” → 5
| “right” → 0))

| “root” → 3

| “right” → (“left” → 0
| “root” → 7
| “right” → 0)