

- 408 Let i be an integer variable. Add recursive time. Any way you can, find a fixed-point of
- (a) $walk = \mathbf{if } i \geq 0 \mathbf{ then } i := i - 2. walk. i := i + 1. walk. i := i + 1 \mathbf{ else } ok \mathbf{ fi}$
 - (b) $crawl = \mathbf{if } i \geq 0 \mathbf{ then } i := i - 1. crawl. i := i + 2. crawl. i := i - 1 \mathbf{ else } ok \mathbf{ fi}$
 - (c) $run = \mathbf{if } \text{even } i \mathbf{ then } i := i / 2 \mathbf{ else } i := i + 1 \mathbf{ fi. if } i = 1 \mathbf{ then } ok \mathbf{ else } run \mathbf{ fi}$

After trying the question, scroll down to the solution.

(a) $walk = \text{if } i \geq 0 \text{ then } i := i - 2. walk. i := i + 1. walk. i := i + 1 \text{ else } ok \text{ fi}$
 § Putting $t := t + 1$ before just the first call of $walk$ is enough, though we could put it before both calls. If the $=$ had been \Leftarrow , we could prove $i' = i \wedge t' \leq t + 2^i$ as follows.
 Proof by cases:
 $i \geq 0 \wedge (i := i - 2. i' = i \wedge t' \leq t + 2^i. i := i + 1. i' = i \wedge t' \leq t + 2^i. i := i + 1)$ substitution
 $= i \geq 0 \wedge (i' = i - 2 \wedge t' \leq t + 2^{i-2}. i' = i + 1 \wedge t' \leq t + 2^{i+1}. i := i + 1)$
 $= i \geq 0 \wedge \exists i'', t'', i''', t'''. i' = i - 2 \wedge t' \leq t + 2^{i-2} \wedge i''' = i'' + 1 \wedge t'' \leq t'' + 2^{i''+1} \wedge i' = i''' + 1$
 $= i \geq 0 \wedge i' = i \wedge t' \leq t + 2^{i-2} + 2^{i-1}$
 $= i \geq 0 \wedge i' = i \wedge t' \leq t + (3/4) \times 2^i$
 $\Rightarrow i' = i \wedge t' \leq t + 2^i$
 $i < 0 \wedge ok$
 $\Rightarrow i' = i \wedge t' \leq t + 2^i$
 But the question did not say \Leftarrow , so I haven't found the fixed-point asked for.

(b) $crawl = \text{if } i \geq 0 \text{ then } i := i - 1. crawl. i := i + 2. crawl. i := i - 1 \text{ else } ok \text{ fi}$
 § Putting $t := t + 1$ before just the first call of $crawl$ is enough, though we could put it before both calls. Here are two answers.
 $\text{if } i \geq 0 \text{ then } t' = \infty \text{ else } ok \text{ fi}$
 $\text{if } i \geq 0 \text{ then } t := \infty \text{ else } ok \text{ fi}$
 I'll check the second one.
 $\text{if } i \geq 0 \text{ then } i := i - 1. t := t + 1. \text{if } i \geq 0 \text{ then } t := \infty \text{ else } ok \text{ fi.}$
 $i := i + 2. \text{if } i \geq 0 \text{ then } t := \infty \text{ else } ok \text{ fi.}$
 $i := i - 1$ distribute $i := i - 1$ back into previous **if**
 $\text{else } ok \text{ fi}$
 $= \text{if } i \geq 0 \text{ then } i := i - 1. t := t + 1. \text{if } i \geq 0 \text{ then } t := \infty \text{ else } ok \text{ fi.}$
 $i := i + 2. \text{if } i \geq 0 \text{ then } t := \infty. i := i - 1 \text{ else } ok. i := i - 1 \text{ fi}$
 $\text{else } ok \text{ fi}$ ok is identity. Also, expand $i := i - 1$ twice
 $= \text{if } i \geq 0 \text{ then } i := i - 1. t := t + 1. \text{if } i \geq 0 \text{ then } t := \infty \text{ else } ok \text{ fi.}$
 $i := i + 2. \text{if } i \geq 0 \text{ then } t := \infty. i' = i - 1 \wedge t' = t \text{ else } i' = i - 1 \wedge t' = t \text{ fi}$
 $\text{else } ok \text{ fi}$ substitution law using $t := \infty$
 $= \text{if } i \geq 0 \text{ then } i := i - 1. t := t + 1. \text{if } i \geq 0 \text{ then } t := \infty \text{ else } ok \text{ fi.}$ expand $t := \infty$ and ok
 $i := i + 2. \text{if } i \geq 0 \text{ then } i' = i - 1 \wedge t' = \infty \text{ else } i' = i - 1 \wedge t' = t \text{ fi}$
 $\text{else } ok \text{ fi}$
 $= \text{if } i \geq 0 \text{ then } i := i - 1. t := t + 1. \text{if } i \geq 0 \text{ then } i' = i \wedge t' = \infty \text{ else } i' = i \wedge t' = t \text{ fi.}$ subst law twice
 $i := i + 2. \text{if } i \geq 0 \text{ then } i' = i - 1 \wedge t' = \infty \text{ else } i' = i - 1 \wedge t' = t \text{ fi}$ substitution law
 $\text{else } ok \text{ fi}$
 $= \text{if } i \geq 0 \text{ then } \text{if } i \geq 1 \text{ then } i' = i - 1 \wedge t' = \infty \text{ else } i' = i - 1 \wedge t' = t + 1 \text{ fi.}$ factor (distributive law)
 $\text{if } i \geq -2 \text{ then } i' = i + 1 \wedge t' = \infty \text{ else } i' = i + 1 \wedge t' = t \text{ fi}$ factor (distributive law)
 $\text{else } ok \text{ fi}$
 $= \text{if } i \geq 0 \text{ then } \text{if } i \geq 1 \text{ then } t' = \infty \text{ else } t' = t + 1 \text{ fi} \wedge i' = i - 1.$ definition of \cdot
 $\text{if } i \geq -2 \text{ then } t' = \infty \text{ else } t' = t \text{ fi} \wedge i' = i + 1$
 $\text{else } ok \text{ fi}$
 $= \text{if } i \geq 0 \text{ then } \exists i'', t''. \text{if } i \geq 1 \text{ then } t'' = \infty \text{ else } t'' = t + 1 \text{ fi} \wedge i'' = i - 1$ one-point on i''
 $\wedge \text{if } i'' \geq -2 \text{ then } t' = \infty \text{ else } t' = t'' \text{ fi} \wedge i' = i'' + 1$
 $\text{else } ok \text{ fi}$
 $= \text{if } i \geq 0 \text{ then } \exists t''. \text{if } i \geq 1 \text{ then } t'' = \infty \text{ else } t'' = t + 1 \text{ fi}$
 $\wedge \text{if } i \geq -1 \text{ then } t' = \infty \text{ else } t' = t'' \text{ fi} \wedge i' = i$ context $i \geq 0$
 $\text{else } ok \text{ fi}$
 $= \text{if } i \geq 0 \text{ then } \exists t''. \text{if } i \geq 1 \text{ then } t'' = \infty \text{ else } t'' = t + 1 \text{ fi}$
 $\wedge t' = \infty \wedge i' = i$
 $\text{else } ok \text{ fi}$ Now a tricky move. In the inner **then**-part, use context $i \geq 1$.

And in the inner **else**-part, use context $i < 1$.

$$= \text{if } i \geq 0 \text{ then } \exists t'. \quad \text{if } i \geq 1 \text{ then } t' = \text{if } i \geq 1 \text{ then } \infty \text{ else } t+1 \text{ fi}$$

$$\quad \text{else } t' = \text{if } i \geq 1 \text{ then } \infty \text{ else } t+1 \text{ fi fi}$$

$$\quad \wedge t' = \infty \wedge i' = i$$

else ok fi generic case idempotent

$$= \text{if } i \geq 0 \text{ then } \exists t'. \quad t' = \text{if } i \geq 1 \text{ then } \infty \text{ else } t+1 \text{ fi}$$

$$\quad \wedge t' = \infty \wedge i' = i$$

else ok fi one-point for t'

$$= \text{if } i \geq 0 \text{ then } t' = \infty \wedge i' = i$$

else ok fi assignment

$$= \text{if } i \geq 0 \text{ then } t := \infty \text{ else ok fi}$$

So it's a fixed-point.

(c)
$$\text{run} = \text{if even } i \text{ then } i := i/2 \text{ else } i := i+1 \text{ fi.}$$

$$\quad \text{if } i=1 \text{ then ok else run fi}$$

§ Without adding time, $i'=1$ and $i \geq 1 \Rightarrow i'=1$ are fixed-points. With time, it's difficult to say a fixed-point since it requires saying the exact execution time. If we had an implication instead of an equation, we could get away with a time bound. Recursive construction just leads to a mess, and isn't helpful. To state the exact execution time, define

$$f = \langle i: \text{int} \cdot \text{if } i=2 \text{ then } 0 \text{ else if even } i \text{ then } 1 + f(i/2) \text{ else } 1 + f(i+1) \text{ fi fi} \rangle$$

Now we can find the following two fixed-points:

$$i'=1 \wedge t' = t + f i$$

$$(i \geq 1 \Rightarrow i'=1) \wedge t' = t + f i$$

although f seems like an unfair trick.