

- 449 (program list) A program list is a list with an associated index, and the following operations: *item* gives the value of the indexed item; *set x* changes the value of the indexed item to *x*; *goLeft* moves the index one item to the left; *goRight* moves the index one item to the right.
- (a) Design axioms for a doubly infinite program list.
- (b) Using your theory from part (a), prove
 $goLeft. set\ 3. goRight. set\ 4. goLeft \Rightarrow item'=3$

After trying the question, scroll down to the solution.

(a) Design axioms for a doubly infinite program list.

§ Let L mean that all items to the left of the indexed item remain the same.

Let R mean that all items to the right of the indexed item remain the same.

$$ok = L \wedge item'=item \wedge R = goLeft. goRight = goRight. goLeft$$

$$set\ x = L \wedge item'=x \wedge R$$

$$goLeft. L \wedge item'=item = L. goLeft$$

$$goRight. item'=item \wedge R = R. goRight$$

$$L.L = L$$

$$R.R = R$$

(b) Using your theory from part (a), prove

$$goLeft. set\ 3. goRight. set\ 4. goLeft \implies item'=3$$

§ $goLeft. set\ 3. goRight. set\ 4. goLeft$

$$= goLeft. L \wedge item'=3 \wedge R. goRight. L \wedge item'=4 \wedge R. goLeft$$

$$\implies goLeft. item'=3. goRight. L. goLeft$$

$$= goLeft. item'=3. goRight. goLeft. L \wedge item'=item$$

$$\implies goLeft. item'=3. goRight. goLeft. item'=item$$

$$= goLeft. item'=3. item'=item \quad \text{definition of sequential composition twice}$$

$$= item'=3$$