

# Pipelining And Redirection

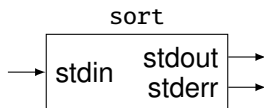
# Default I/O Streams

A program has access to these default I/O streams:

stdin = standard in[put]

stdout = standard out[put]

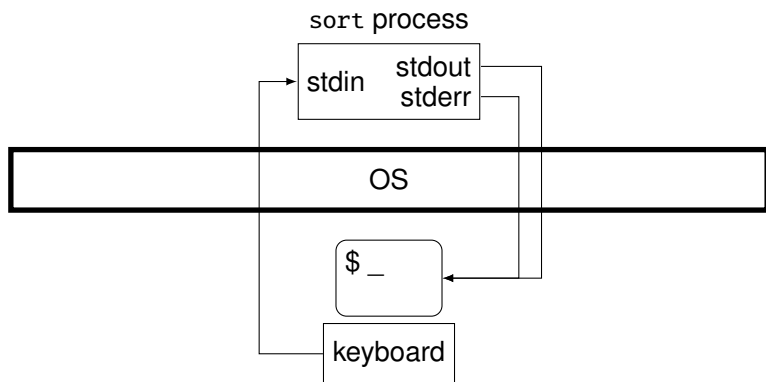
stderr = standard error (error messages)



Actually: *process*, not program. Process = what happens when you run a program.

# Default I/O Streams

Default setup: Connected (via OS) to terminal.

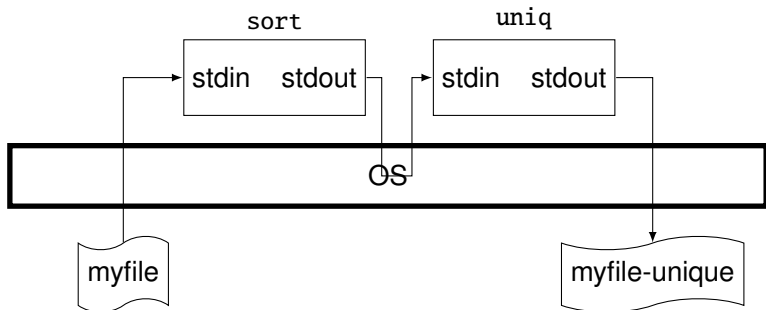


Exercise: run `sort` alone, enter a few lines, use Ctrl-D on its own line to end, see what happens.

## Redirection And Pipelining

But configurable to connect (via OS) to files (redirection) or other processes (pipelining).

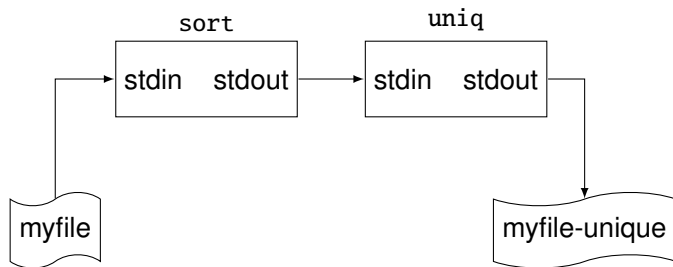
```
sort < myfile | uniq > myfile-unique
```



(stderrs to terminal, not shown. Exercise: Why `stderr`≠`stdout`?)

## Redirection And Pipelining

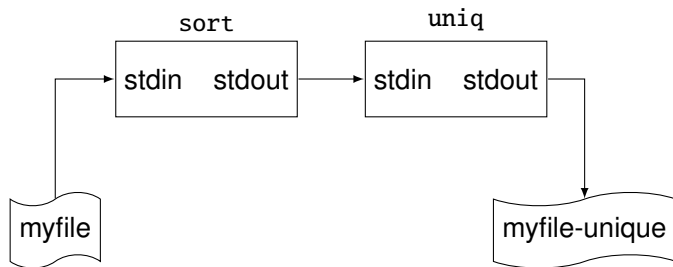
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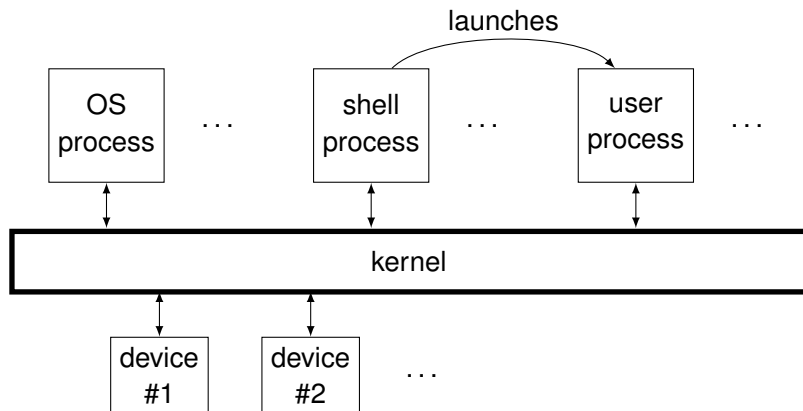


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We begin as users of pipelining and redirection; later on, we learn how to do it (and more) in C with system calls.

# System Structure

Block diagram to keep in mind throughout the course:



Next slide briefs you on the vocabulary.

# Terminology

Kernel: arbitrator and service provider: decides which process to run and when, what it may access or not, how to access.

Process: what happens when you run a program.

OS processes: More services, features, and background monitoring. Because a lot of services don't have to live in the kernel.

Shell: That 70s text-mode command-line user interface. (Modern graphical desktops are also called shells, e.g., GNOME shell, Windows shell.)

User processes: your processes.



# Special Files for Devices and Services

Unix presents devices and some services and info as files.

Of course not real files, the kernel makes up filenames and emulate file operations (open, read, write, close). We say “special files”.

(For real files as you know them, “regular files”).)

Examples:

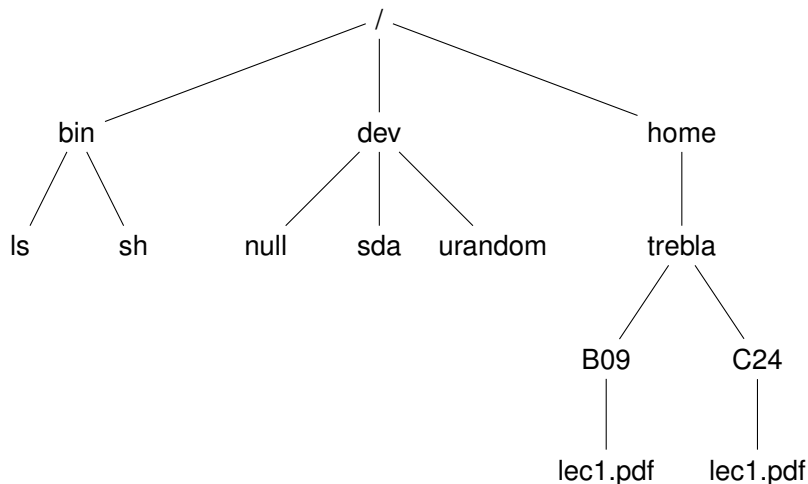
- ▶ `/dev/sda`: Hard disk, the whole hard disk. (Clearly, restricted access (why?).)
- ▶ `/dev/urandom`: Cryptographically secure random bytes.
- ▶ `/dev/null`: Discards written data. Empty when read.
- ▶ `/proc`: Info about processes and system stuff.

# File Management

Or: How we survived without File Explorer.

# Directory Tree Model

Partial, but starts from system-wide root. Also, “tree” is an approximation.



# Path(name)s

How to refer to a file or directory in the tree.

- ▶ Absolute path: start from root.  
/home/trebla/B09/lec1.pdf
- ▶ Relative path: start from current directory.  
B09/lec1.pdf  
(Makes sense if current directory is /home/trebla.)

“Current directory” is part of the current state of a process.

# Path(name)s

Pathnames may also include:

- ▶ parent directory: `..`
- ▶ the directory itself: `.`

Examples: If current directory is `/home/trebla`, then these two both refer to `/bin/ls`:

```
../../bin/ls
```

```
../../bin/./ls
```

Why is `.` useful: Some commands want a directory name, and you want to name the current directory.

## `pwd` and `cd`

`pwd` (print working directory): Output absolute path of current directory.

`cd` (change directory): Set current directory.

Example: `cd B09`

Example: `cd ../C24`

Example: `cd /dev`

## ls (list)

List filenames. Default: in the current directory (folder), alphabetical order.

Given directory name(s): in those directory(es).

Given filename(s): list those filenames. (Why useful? See '-l' below.)

Some options:

- ▶ -l: More information, e.g., access permissions, size, modification time. (Next slide.)
- ▶ -d: Directories themselves, not files inside.
- ▶ -t: Order by modification time, new to old.
- ▶ -r: Reverse order.
- ▶ -R: Recurse into subdirectories—whole tree.

## ls -l information

```
-rw-r--r-- 1 laialber cmsusers 63 May 6 20:28 myfile
```

-rw-r--r--	access permissions (later slides)
1	hard-link reference count (future lecture)
laialber	owning user
cmsusers	owning group (later slides)
63	file size, bytes
May 6 20:28	last modification time
myfile	file name

Directories have a leading “d”:

```
drwxr-xr-x 2 laialber cmsusers 4 May 19 18:49 mydir
```



## ls -a, ls -A, Dot Files

'ls -a': include filenames starting with '.' ("dot files")

'ls -A': like '-a' but exclude '.' and '..'

'..' stands for parent directory

'.' stands for the directory itself

Convention: "dot files" contain user settings, would be annoying to be listed all the time.

Example: .nanorc has nano settings.

## cat (dump file(s))

Dump file content or stdin to stdout.

Example: `cat myfile`

Handy for viewing a short text file. For long files, see next slide.

More generally, dump one or more files consecutively to stdout, “concatenate”, hence the name “cat”.

Example: `cat file1 file2 file3`

## less (view a text file)

View a text file with nice scrolling and searching.

Example: `less myfile`

action	key
scroll	down, up, pgdn, pgup
goto line 42	42g
search "foo"	/foo <enter>
search next	n
search prev	N
unhighlight	<esc> u
help	h
quit	q

Trivia: Old limited viewer called "more". New better viewer called "less" for irony and proverb "less is more".

## `mkdir` (make directory)

Create new directory(es). Names are from the arguments you provide, e.g.,

```
mkdir lab02 ../C24/lab02 /tmp/foo
```

Exercise: Read up about the option ‘-p’ and test it.

## cp (copy)

Copy files.

Copy a file to a new pathname:

```
cp myfile newname
```

Copy file(s) to a directory:

```
cp file1 file2 B09
```

Copy recursively:

```
cp -R /home/trebla /tmp/mystuff
```

**Be careful:** Can overwrite existing files.

## mv (move)

Can Rename. Can move to another directory.

Rename:

```
mv myfile mycoolfilename
```

Move file(s) and/or directory(s) to another directory:

```
mv myfile B09 /tmp
```

**Be careful:** Can replace existing files.

## rm and rmdir

`rmdir` (remove directory): Delete directory(es). Precondition: they are empty.

`rm` (remove): Delete file(s). Does not delete directories unless:

Recursive delete:

```
rm -r /home/trebla
```

**Be careful:** They don't enjoy a "recycle bin", i.e., you won't be able to restore.